

Adventures in Imaging

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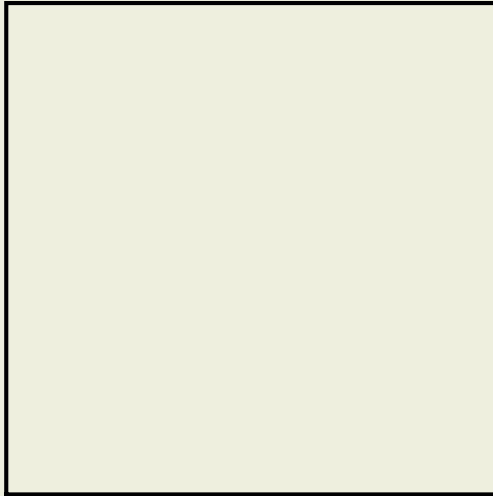
Symmetry

Definition. A **symmetry** of a set S is a transformation that preserves it:

$$g \cdot S = S$$

★ ★ The set of symmetries forms a **group**, called the **symmetry group** of the set S .

Discrete Symmetry Group



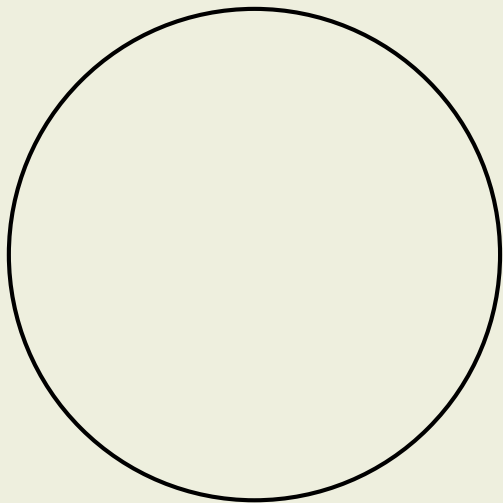
Rotations by 90° :

$$G_S = \mathbb{Z}_4$$

Rotations + reflections:

$$G_S = \mathbb{Z}_2 \times \mathbb{Z}_4$$

Continuous Symmetry Group



Rotations:

$$G_S = \text{SO}(2)$$

Rotations + reflections:

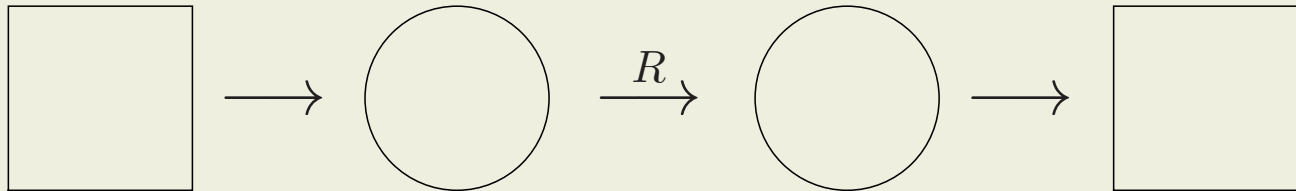
$$G_S = \text{O}(2)$$

Conformal Inversions:

$$\bar{x} = \frac{x}{x^2 + y^2} \quad \bar{y} = \frac{y}{x^2 + y^2}$$

- ★ A continuous group is known as a **Lie group**
— in honor of Sophus Lie.

Continuous Symmetries of a Square



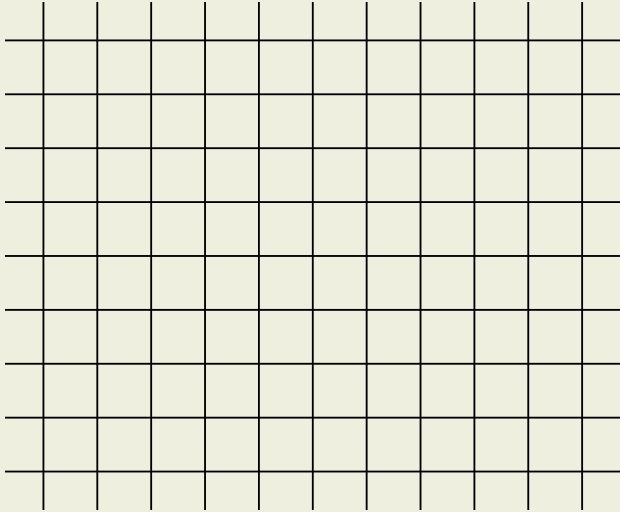
Symmetry

- ★ To define the set of symmetries requires a priori specification of the **allowable transformations**
 - G — transformation group containing all **allowable transformations** of the ambient space M
-

Definition. A **symmetry** of a subset $S \subset M$ is an **allowable transformation** $g \in G$ that preserves it:

$$g \cdot S = S$$

What is the Symmetry Group?



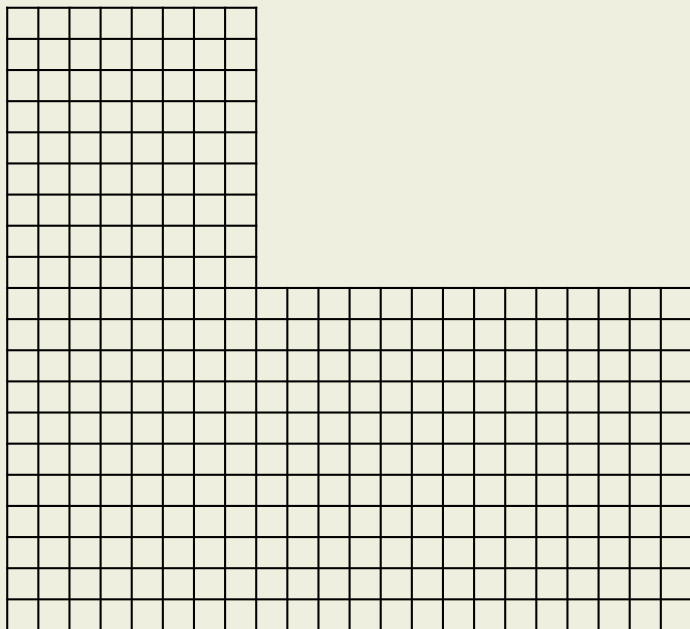
Allowable transformations:

Rigid motions

$$G = \text{SE}(2) = \text{SO}(2) \times \mathbb{R}^2$$

$$G_S = \mathbb{Z}_4 \times \mathbb{Z}^2$$

What is the Symmetry Group?



Allowable transformations:

Rigid motions

$$G = \text{SE}(2) = \text{SO}(2) \ltimes \mathbb{R}^2$$

$$G_S = \{e\}$$

Local Symmetries

Definition. $g \in G$ is a **local symmetry** of $S \subset M$ based at a point $z \in S$ if there is an open neighborhood $z \in U \subset M$ such that

$$g \cdot (S \cap U) = S \cap (g \cdot U)$$

★ ★ The set of all **local symmetries** forms a **groupoid**!
 \implies Groupoids form the appropriate framework for studying objects with **variable symmetry**.

Definition. A **groupoid** is a small category such that every morphism has an inverse.

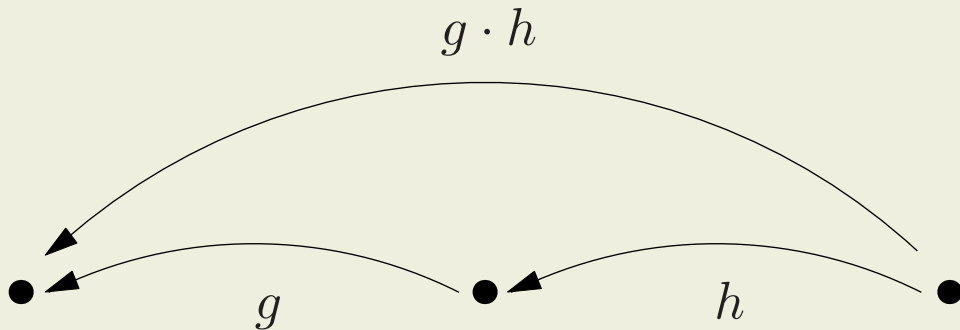
Groupoids

\implies In practice you are only allowed to multiply groupoid elements $g \cdot h$ when

source (domain) of $g =$ target (range) of h

Similarly for inverses g^{-1} and the identities e .

A groupoid is a “collection of arrows”:



Geometry = Group(oid) Theory

Felix Klein's Erlanger Programm (1872):

Each type of geometry is founded on
an underlying transformation group

Plane Geometries/Groups

Euclidean geometry:

SE(2) — rigid motions (rotations and translations)

$$\begin{pmatrix} \bar{x} \\ \bar{y} \end{pmatrix} = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} + \begin{pmatrix} a \\ b \end{pmatrix}$$

E(2) — plus reflections?

Equi-affine geometry:

SA(2) — area-preserving affine transformations:

$$\begin{pmatrix} \bar{x} \\ \bar{y} \end{pmatrix} = \begin{pmatrix} \alpha & \beta \\ \gamma & \delta \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} + \begin{pmatrix} a \\ b \end{pmatrix} \quad \alpha \delta - \beta \gamma = 1$$

Projective geometry:

PSL(3) — projective transformations:

$$\bar{x} = \frac{\alpha x + \beta y + \gamma}{\rho x + \sigma y + \tau} \quad \bar{y} = \frac{\lambda x + \mu y + \nu}{\rho x + \sigma y + \tau}$$

The Equivalence Problem

\implies É Cartan

G — transformation group acting on M

Equivalence:

Determine when two subsets

$$S \quad \text{and} \quad \bar{S} \subset M$$

are congruent:

$$\bar{S} = g \cdot S \quad \text{for} \quad g \in G$$

Symmetry:

Find all symmetries or self-congruences:

$$S = g \cdot S$$

Euclidean Equivalence



Projective/Equi-Affine Equivalence



\implies Symmetries

Duck = Rabbit?



Limitations of Projective Equivalence

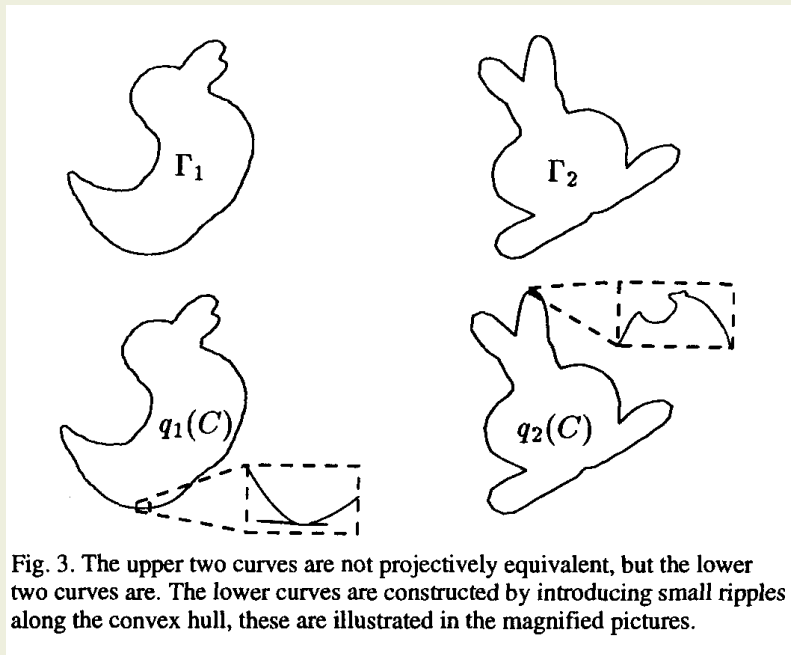


Fig. 3. The upper two curves are not projectively equivalent, but the lower two curves are. The lower curves are constructed by introducing small ripples along the convex hull, these are illustrated in the magnified pictures.

\implies K. Åström (1995)

Thatcher Illusion



\implies Groupoid equivalence?

Invariants

The solution to an equivalence problem rests on understanding its **invariants**.

Definition. If G is a group acting on M , then an **invariant** is a real-valued function $I : M \rightarrow \mathbb{R}$ that does not change under the action of G :

$$I(g \cdot z) = I(z) \quad \text{for all} \quad g \in G, \quad z \in M$$

★ If G acts **transitively**, there are no (non-constant) invariants.

Differential Invariants

Given a submanifold (curve, surface, ...)

$$S \subset M$$

a **differential invariant** is an invariant of the prolonged action of G on its Taylor coefficients (jets):

$$I(g \cdot z^{(k)}) = I(z^{(k)})$$

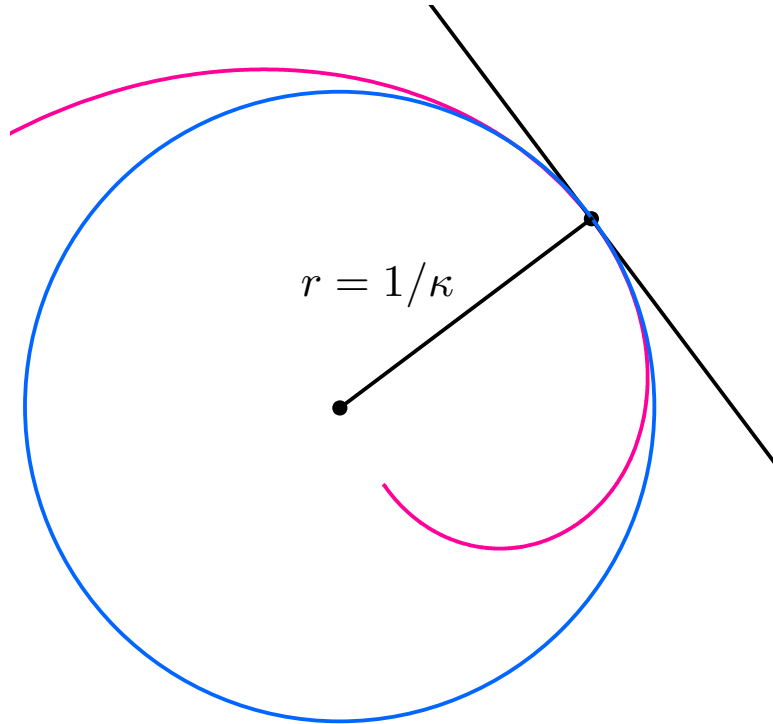
Euclidean Plane Curves

$$G = \text{SE}(2) \quad \text{acts on curves} \quad C \subset M = \mathbb{R}^2$$

The simplest differential invariant is the curvature, defined as the reciprocal of the radius of the osculating circle:

$$\kappa = \frac{1}{r}$$

Curvature



Euclidean Plane Curves: $G = \text{SE}(2)$

Differentiation with respect to the Euclidean-invariant arc length element ds is an **invariant differential operator**, meaning that it maps differential invariants to differential invariants.

Thus, starting with curvature κ , we can generate an infinite collection of higher order Euclidean differential invariants:

$$\kappa, \quad \frac{d\kappa}{ds}, \quad \frac{d^2\kappa}{ds^2}, \quad \frac{d^3\kappa}{ds^3}, \quad \dots$$

Theorem. All Euclidean differential invariants are functions of the derivatives of curvature with respect to arc length:

$$\kappa, \quad \kappa_s, \quad \kappa_{ss}, \quad \dots$$

Euclidean Plane Curves: $G = \text{SE}(2)$

Assume the curve $C \subset M$ is a graph: $y = u(x)$

Differential invariants:

$$\kappa = \frac{u_{xx}}{(1 + u_x^2)^{3/2}}, \quad \frac{d\kappa}{ds} = \frac{(1 + u_x^2)u_{xxx} - 3u_x u_{xx}^2}{(1 + u_x^2)^3}, \quad \frac{d^2\kappa}{ds^2} = \dots$$

Arc length (invariant one-form):

$$ds = \sqrt{1 + u_x^2} \, dx, \quad \frac{d}{ds} = \frac{1}{\sqrt{1 + u_x^2}} \frac{d}{dx}$$

Equi-affine Plane Curves: $G = \text{SA}(2) = \text{SL}(2) \ltimes \mathbb{R}^2$

Equi-affine curvature:

$$\kappa = \frac{5 u_{xx} u_{xxxx} - 3 u_{xxx}^2}{9 u_{xx}^{8/3}} \quad \frac{d\kappa}{ds} = \dots$$

Equi-affine arc length:

$$ds = \sqrt[3]{u_{xx}} dx \quad \frac{d}{ds} = \frac{1}{\sqrt[3]{u_{xx}}} \frac{d}{dx}$$

Theorem. All equi-affine differential invariants are functions of the derivatives of equi-affine curvature with respect to equi-affine arc length: $\kappa, \kappa_s, \kappa_{ss}, \dots$

Projective Plane Curves: $G = \text{PSL}(2)$

Projective curvature:

$$\kappa = K(u^{(7)}, \dots) \quad \frac{d\kappa}{ds} = \dots \quad \frac{d^2\kappa}{ds^2} = \dots$$

Projective arc length:

$$ds = L(u^{(5)}, \dots) dx \quad \frac{d}{ds} = \frac{1}{L} \frac{d}{dx}$$

Theorem. All projective differential invariants are functions of the derivatives of projective curvature with respect to projective arc length:

$$\kappa, \quad \kappa_s, \quad \kappa_{ss}, \quad \dots$$

Moving Frames

The **equivariant method of moving frames** provides a systematic and algorithmic calculus for determining complete systems of differential invariants, joint invariants, invariant differential operators, invariant differential forms, invariant variational problems, invariant numerical algorithms, etc., etc.

Equivalence & Invariants

- Equivalent submanifolds $S \approx \bar{S}$
must have the same invariants: $I = \bar{I}$.
-

Constant invariants provide immediate information:

$$\text{e.g.} \quad \kappa = 2 \quad \iff \quad \bar{\kappa} = 2$$

Non-constant invariants are not useful in isolation, because an equivalence map can drastically alter the dependence on the submanifold parameters:

$$\text{e.g.} \quad \kappa = x^3 \quad \text{versus} \quad \bar{\kappa} = \sinh x$$

Syzygies

However, a functional dependency or *syzygy* among the invariants *is* intrinsic:

$$\text{e.g.} \quad \kappa_s = \kappa^3 - 1 \quad \iff \quad \bar{\kappa}_s = \bar{\kappa}^3 - 1$$

- Universal syzygies — Gauss–Codazzi
- Distinguishing syzygies.

Theorem. (Cartan)

Two regular submanifolds are locally equivalent if and only if they have identical syzygies among *all* their differential invariants.

Finiteness of Generators and Syzygies

- ♠ There are, in general, an infinite number of differential invariants and hence an infinite number of syzygies must be compared to establish equivalence.
- ♡ But the higher order differential invariants are always generated by invariant differentiation from a finite collection of basic differential invariants, and the higher order syzygies are all consequences of a finite number of low order syzygies!

Example — Plane Curves

If non-constant, both κ and κ_s depend on a single parameter, and so, locally, are subject to a syzygy:

$$\kappa_s = H(\kappa) \tag{*}$$

But then

$$\kappa_{ss} = \frac{d}{ds} H(\kappa) = H'(\kappa) \kappa_s = H'(\kappa) H(\kappa)$$

and similarly for κ_{sss} , etc.

Consequently, **all** the higher order syzygies are generated by the fundamental first order syzygy (*).

Thus, for Euclidean (or equi-affine or projective or ...) plane curves we need only know a single syzygy between κ and κ_s in order to establish equivalence!

Signature Curves

Definition. The **signature curve** $\Sigma \subset \mathbb{R}^2$ of a plane curve $C \subset \mathbb{R}^2$ is parametrized by the two lowest order differential invariants

$$\chi : C \longrightarrow \Sigma = \left\{ \left(\kappa, \frac{d\kappa}{ds} \right) \right\} \subset \mathbb{R}^2$$

\implies Calabi, PJO, Shakiban, Tannenbaum, Haker

Theorem. Two regular curves C and \bar{C} are locally equivalent:

$$\bar{C} = g \cdot C$$

if and only if their **signature curves** are identical:

$$\bar{\Sigma} = \Sigma$$

\implies regular: $(\kappa_s, \kappa_{ss}) \neq 0$.

Continuous Symmetries of Curves

Theorem. For a connected curve, the following are equivalent:

- All the differential invariants are constant on C :

$$\kappa = c, \quad \kappa_s = 0, \quad \dots$$

- The signature Σ degenerates to a point: $\dim \Sigma = 0$
- C admits a one-dimensional (local) symmetry group
- C is a piece of an **orbit** of a 1-dimensional subgroup $H \subset G$

Discrete Symmetries of Curves

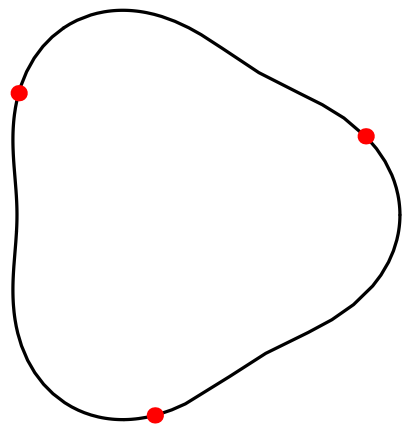
Definition. The **index** of a **completely regular** point $\zeta \in \Sigma$ equals the number of points in C which map to it:

$$i_\zeta = \# \chi^{-1}\{\zeta\}$$

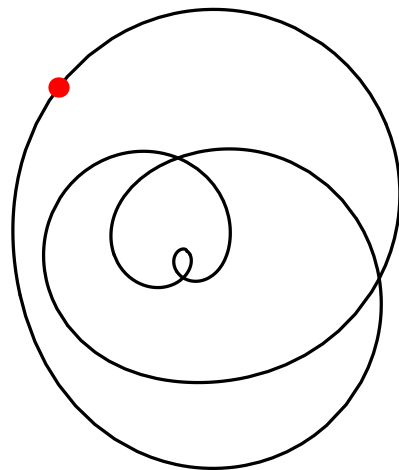
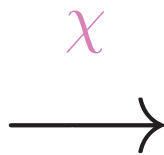
Regular means that, in a neighborhood of ζ , the signature is an embedded curve — no self-intersections.

Theorem. If $\chi(z) = \zeta$ is completely regular, then its **index** counts the number of **discrete local symmetries** of C .

The Index

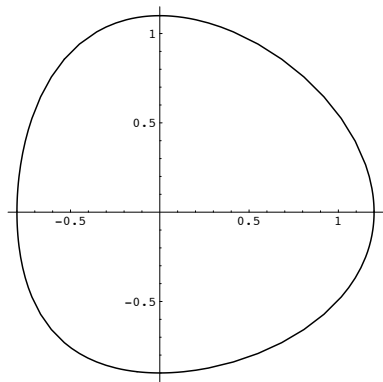


C

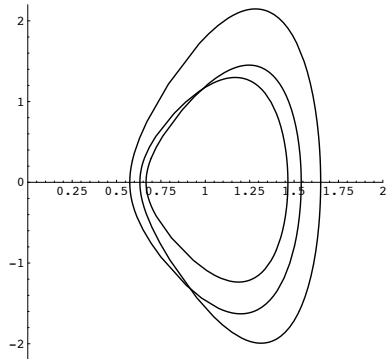


Σ

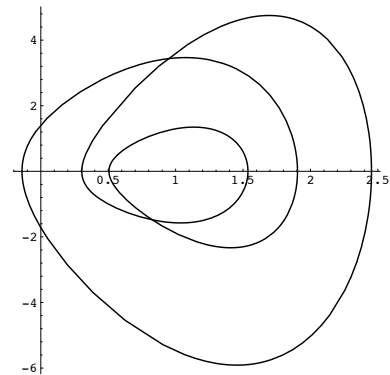
The Curve $x = \cos t + \frac{1}{5} \cos^2 t$, $y = \sin t + \frac{1}{10} \sin^2 t$



The Original Curve

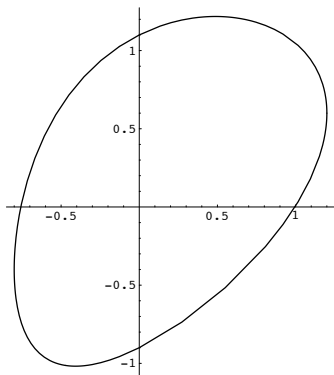


Euclidean Signature

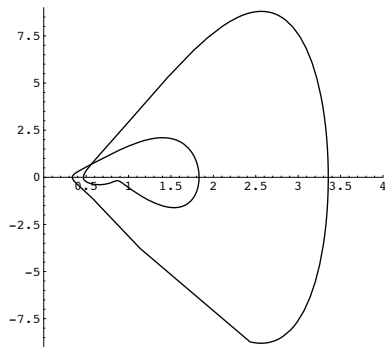


Equi-affine Signature

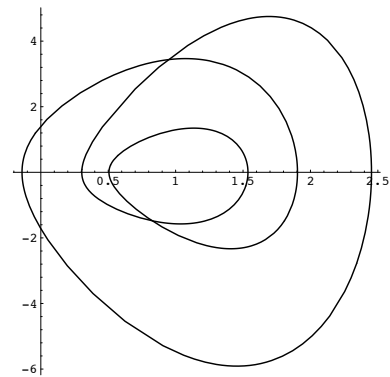
The Curve $x = \cos t + \frac{1}{5} \cos^2 t$, $y = \frac{1}{2} x + \sin t + \frac{1}{10} \sin^2 t$



The Original Curve



Euclidean Signature

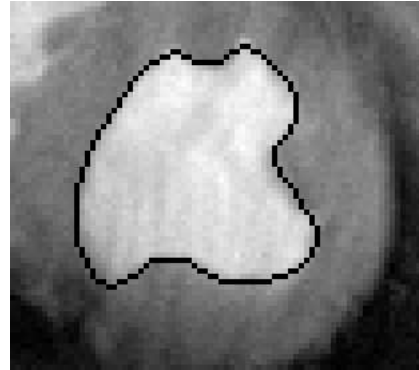


Equi-affine Signature

Canine Left Ventricle Signature

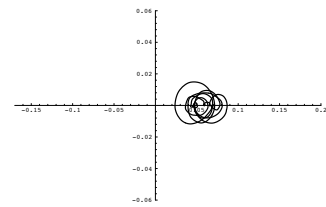
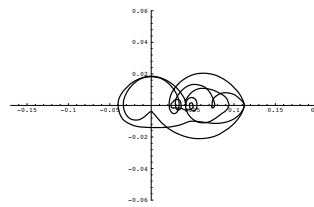
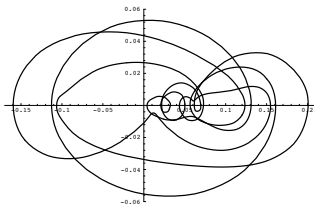
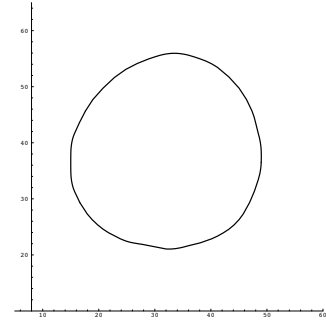
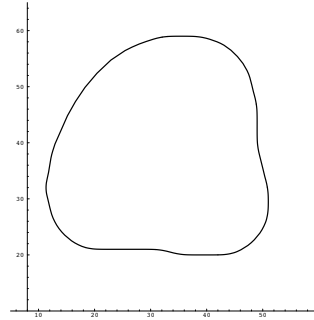
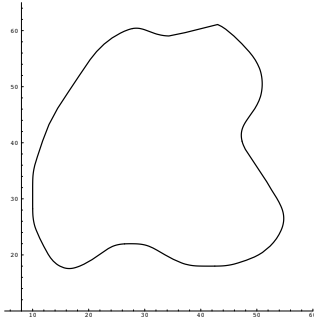


Original Canine Heart
MRI Image



Boundary of Left Ventricle

Smoothed Ventricle Signature

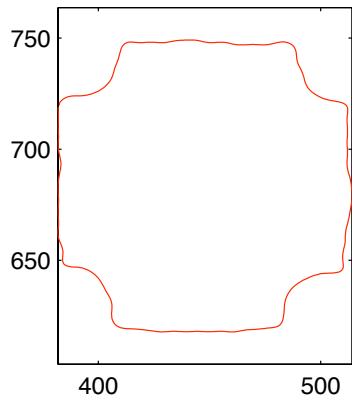


Object Recognition

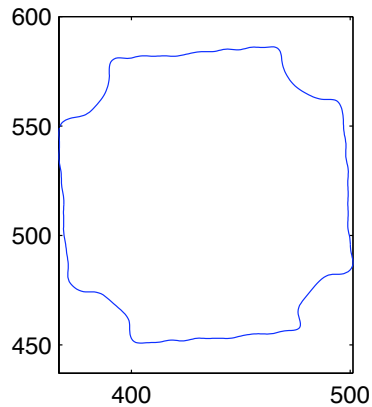


⇒ Steve Haker

Nut 1

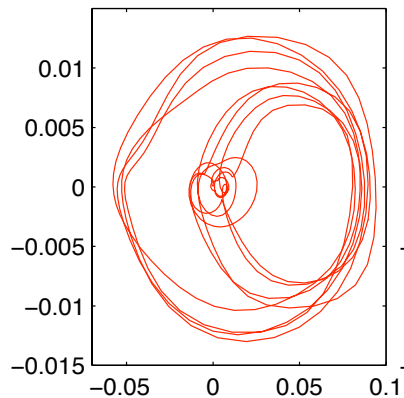


Nut 2

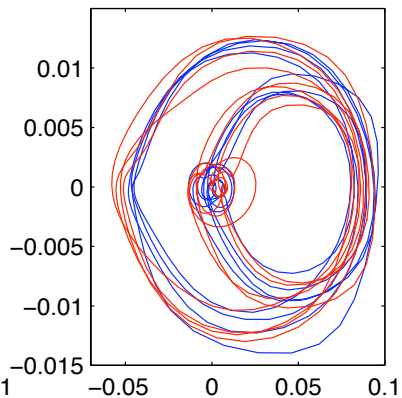
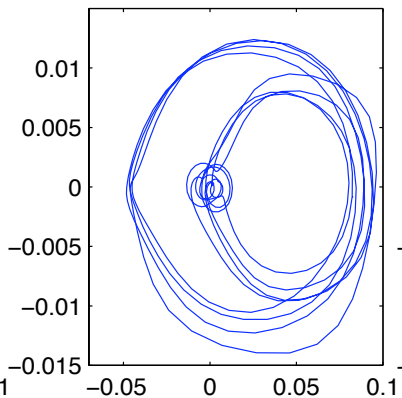


Closeness: 0.137673

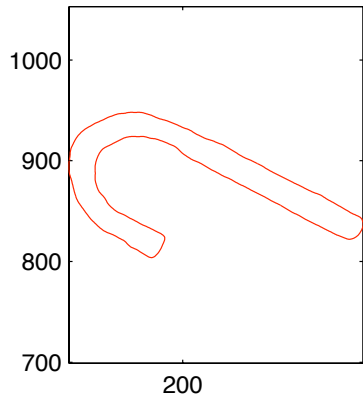
Signature Curve Nut 1



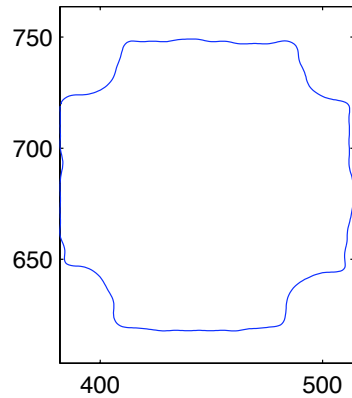
Signature Curve Nut 2



Hook 1

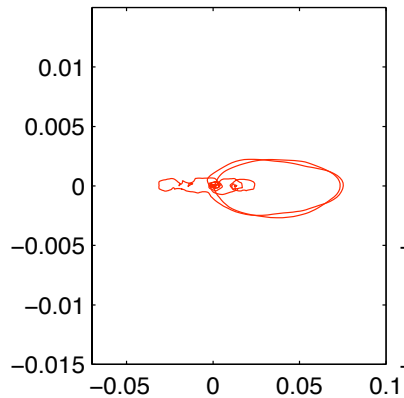


Nut 1

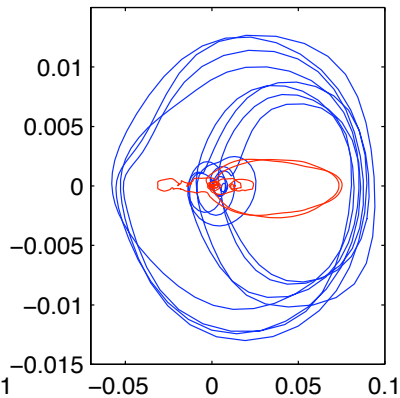
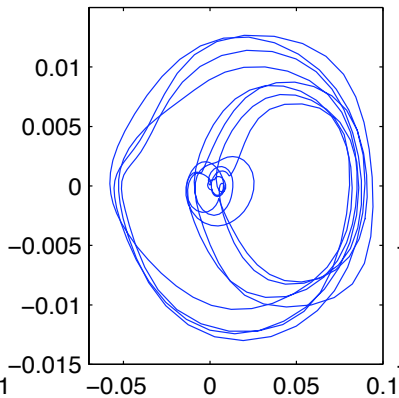


Closeness: 0.031217

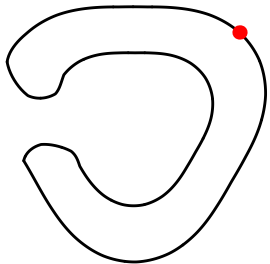
Signature Curve Hook 1



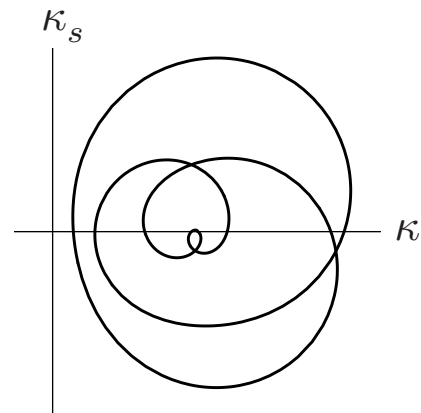
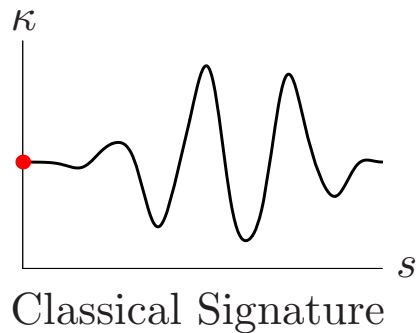
Signature Curve Nut 1



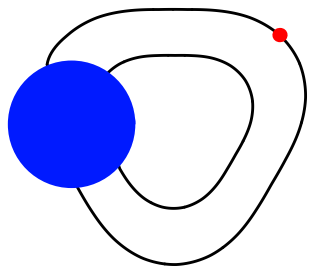
Signatures



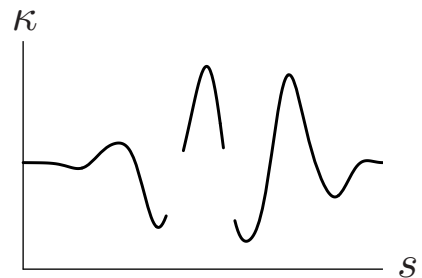
Original curve



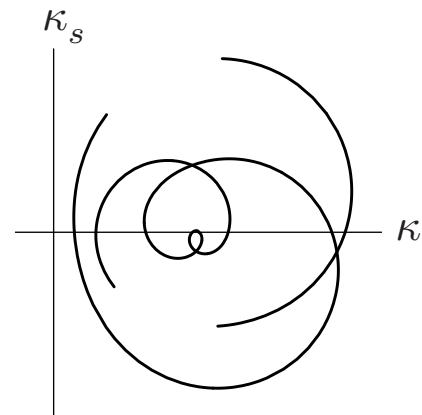
Occlusions



Original curve



Classical Signature



Differential invariant signature

3D Differential Invariant Signatures

Euclidean space curves: $C \subset \mathbb{R}^3$

$$\Sigma = \{ (\kappa, \kappa_s, \tau) \} \subset \mathbb{R}^3$$

- κ — curvature, τ — torsion
-

Euclidean surfaces: $S \subset \mathbb{R}^3$ (generic)

$$\Sigma = \{ (H, K, H_{,1}, H_{,2}, K_{,1}, K_{,2}) \} \subset \mathbb{R}^6$$

or $\hat{\Sigma} = \{ (H, H_{,1}, H_{,2}, H_{,11}) \} \subset \mathbb{R}^4$

- H — mean curvature, K — Gauss curvature
-

Equi-affine surfaces: $S \subset \mathbb{R}^3$ (generic)

$$\Sigma = \{ (P, P_{,1}, P_{,2}, P_{,11}) \} \subset \mathbb{R}^4$$

- P — Pick invariant

Vertices of Euclidean Curves

Ordinary vertex: local extremum of curvature

Generalized vertex: $\kappa_s \equiv 0$

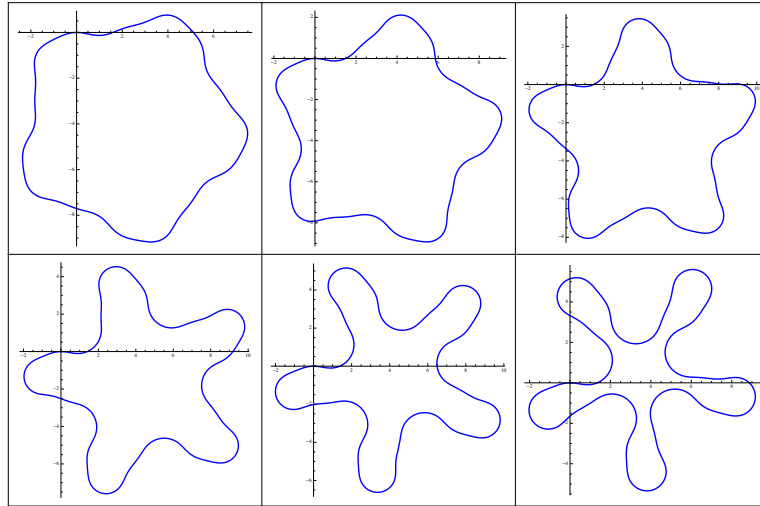
- critical point
- circular arc
- straight line segment

Mukhopadhyā's Four Vertex Theorem:

A simple closed, non-circular plane curve has $n \geq 4$ generalized vertices.

“Counterexamples”

- ★ Generalized vertices map to a single point of the signature. Hence, the (degenerate) curves obtained by replace ordinary vertices with circular arcs of the same radius all have *identical* signature:

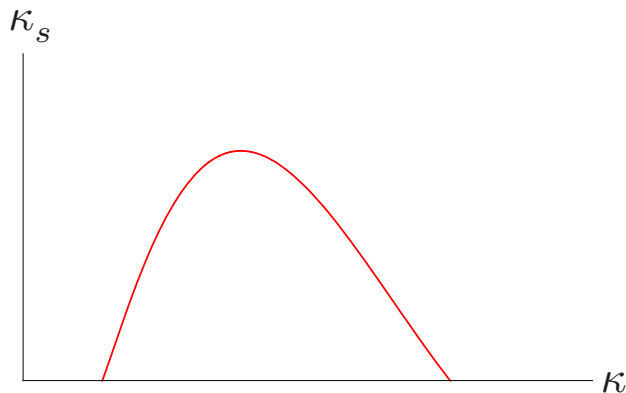


\implies Musso–Nicoldi

Bivertex Arcs

Bivertex arc: $\kappa_s \neq 0$ everywhere on the arc $B \subset C$
except $\kappa_s = 0$ at the two endpoints

The signature $\Sigma = \chi(B)$ of a bivertex arc is a single arc that starts and ends on the κ -axis.



Bivertex Decomposition

v-regular curve — finitely many generalized vertices

$$C = \bigcup_{j=1}^m B_j \cup \bigcup_{k=1}^n V_k$$

B_1, \dots, B_m — bivertex arcs

V_1, \dots, V_n — generalized vertices: $n \geq 4$

Main Idea: Compare individual bivertex arcs, and then decide whether the rigid equivalences are (approximately) the same.

D. Hoff & PJO, Extensions of invariant signatures for object recognition,
J. Math. Imaging Vision **45** (2013), 176–185.

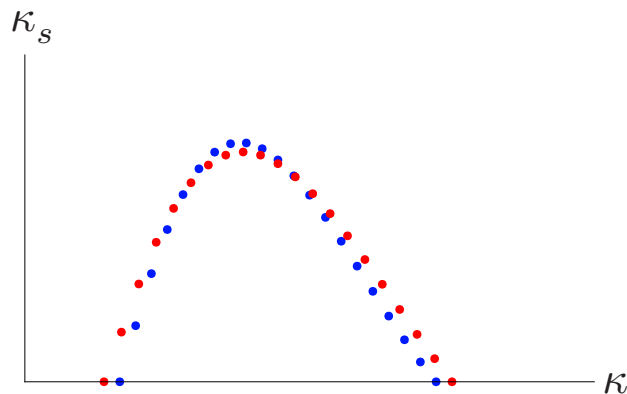
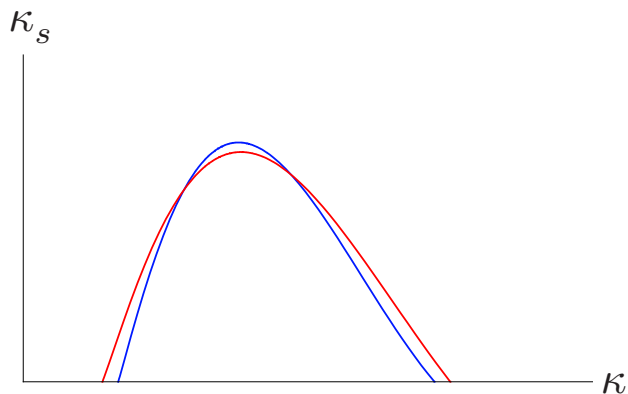
Signature Metrics

Used to compare signatures:

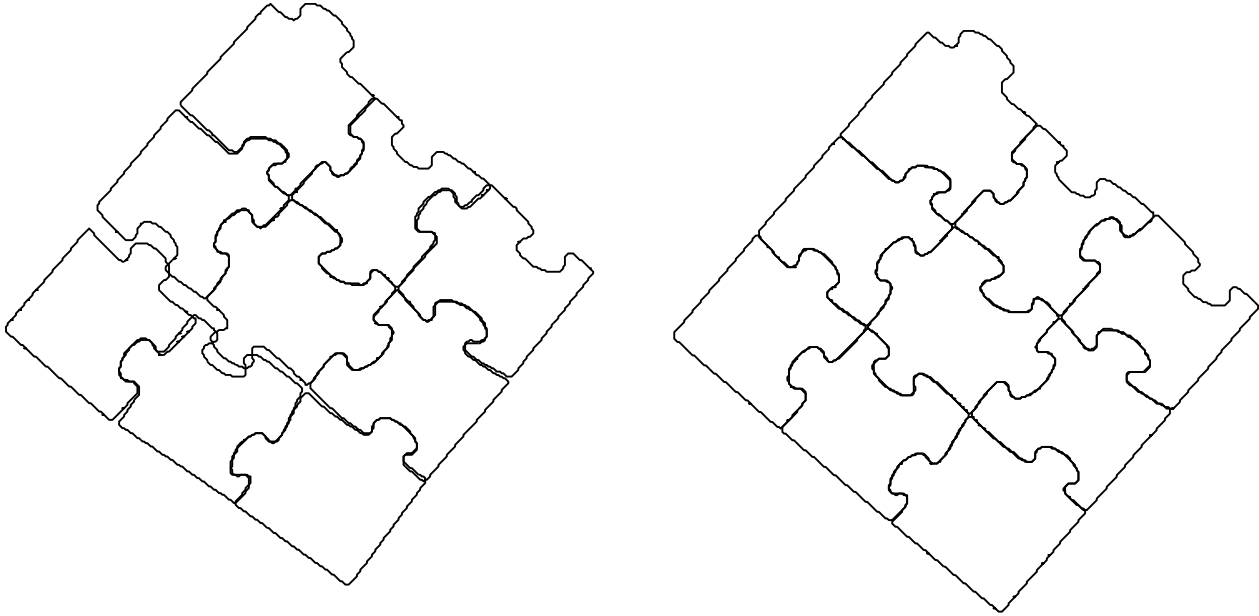
- Hausdorff
- Monge–Kantorovich transport
- **Electrostatic/gravitational attraction**
- Latent semantic analysis
- Histograms
- Geodesic distance
- Diffusion metric
- Gromov–Hausdorff & Gromov–Wasserstein

Gravitational/Electrostatic Attraction

- ♡ Treat the two signature curves as masses or as oppositely charged wires. The higher their mutual attraction, the closer they are together.
- ♠ In practice, we are dealing with discrete data (pixels) and so treat the curves and signatures as point masses/charges.

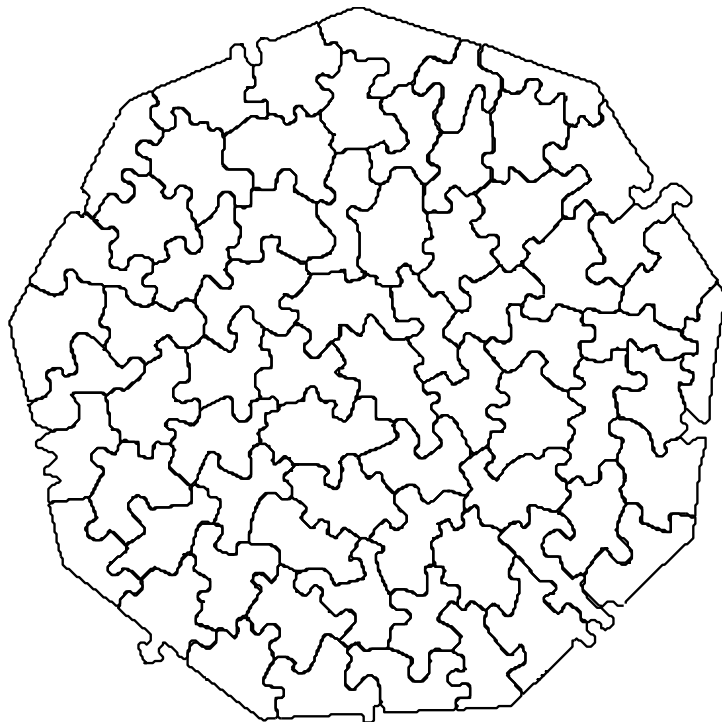


Piece Locking

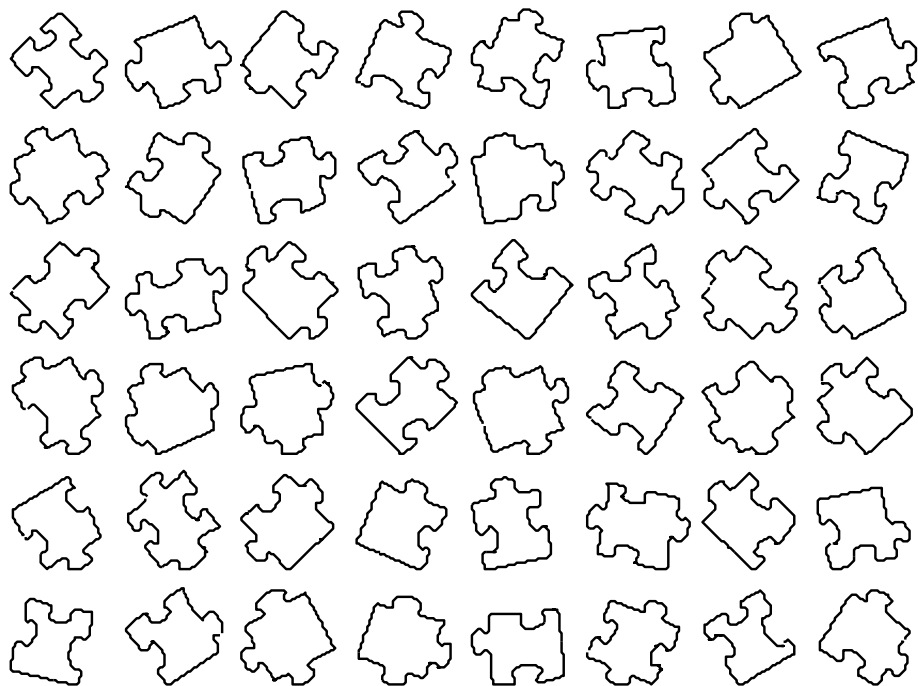


- ★ ★ Minimize force and torque based on gravitational attraction of the two matching edges.

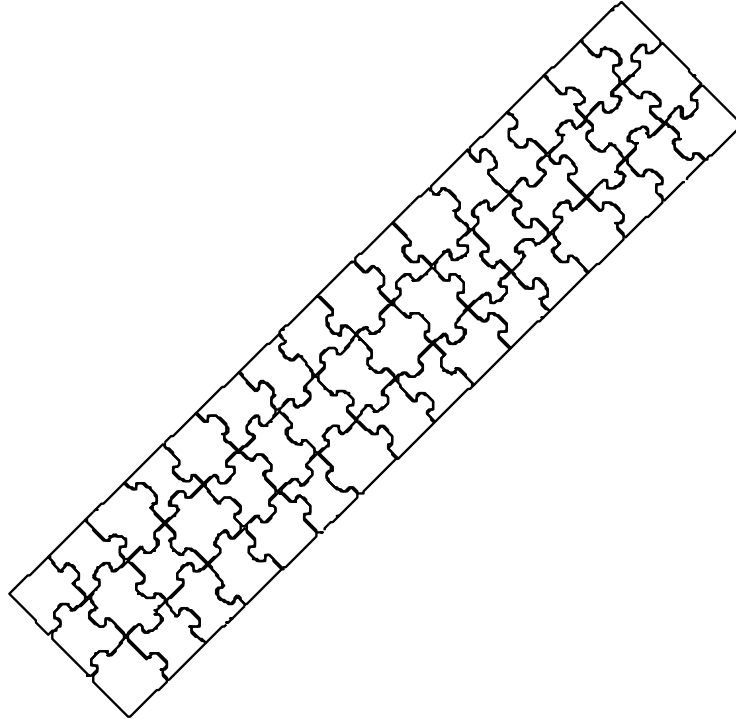
The Baffler Solved



The Rain Forest Giant Floor Puzzle

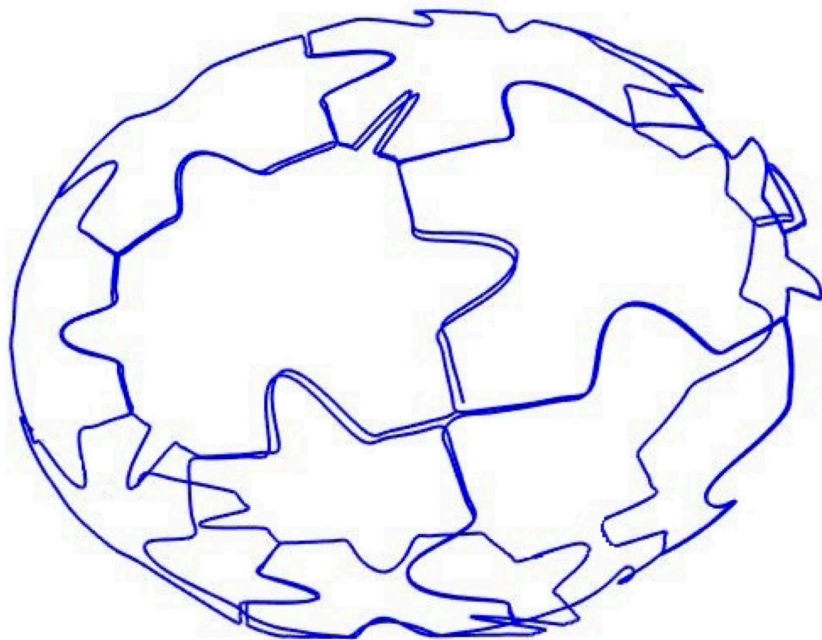


The Rain Forest Puzzle Solved



⇒ D. Hoff & PJO, Automatic solution of jigsaw puzzles,
J. Math. Imaging Vision **49** (2014) 234–250.

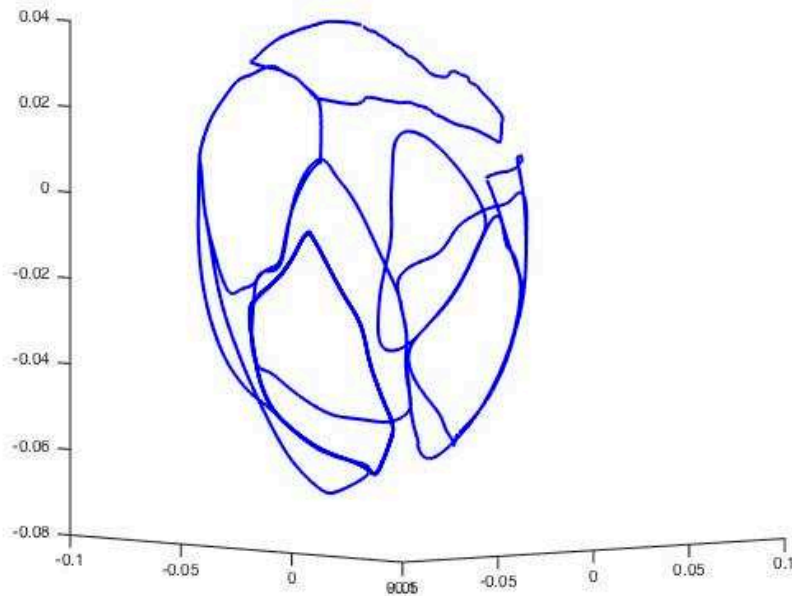
3D Jigsaw Puzzles



⇒ Anna Grim, Tim O'Connor, Ryan Schlecta
Cheri Shakiban, Rob Thompson, PJO

Reassembling Humpty Dumpty

Broken ostrich egg shell — Marshall Bern



Archaeology



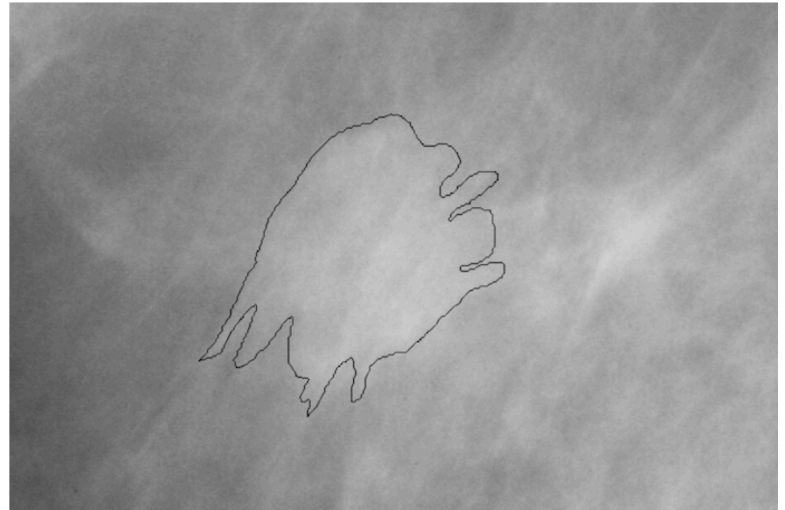
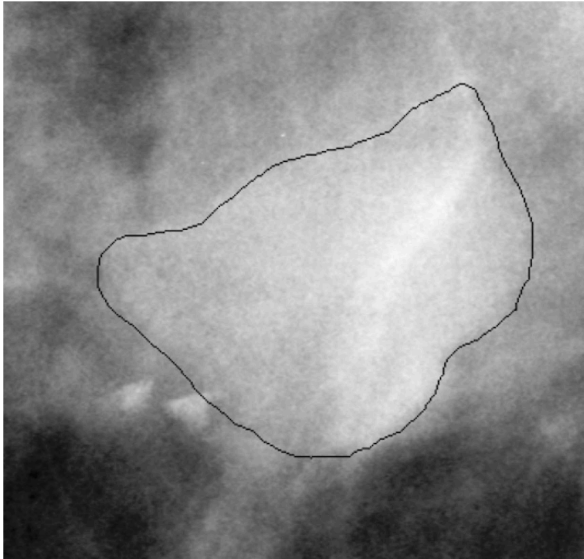


⇒ **Virtual Archaeology**

Surgery

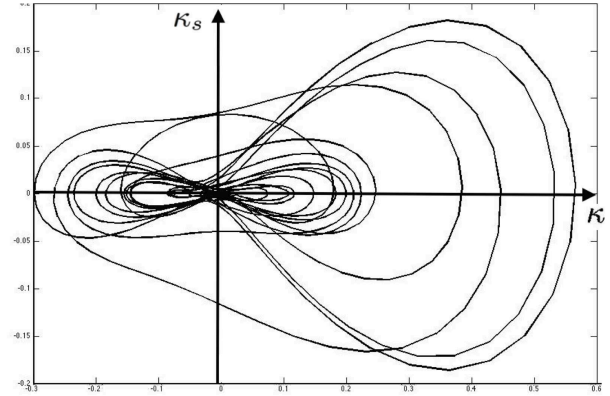
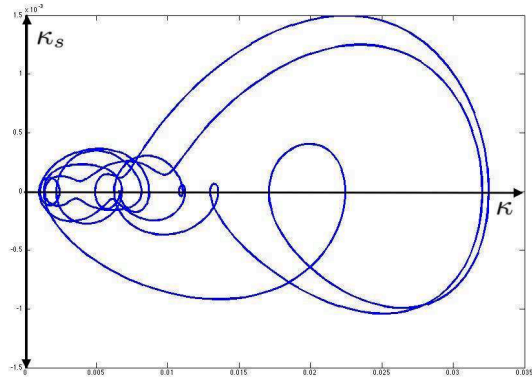


Benign vs. Malignant Tumors

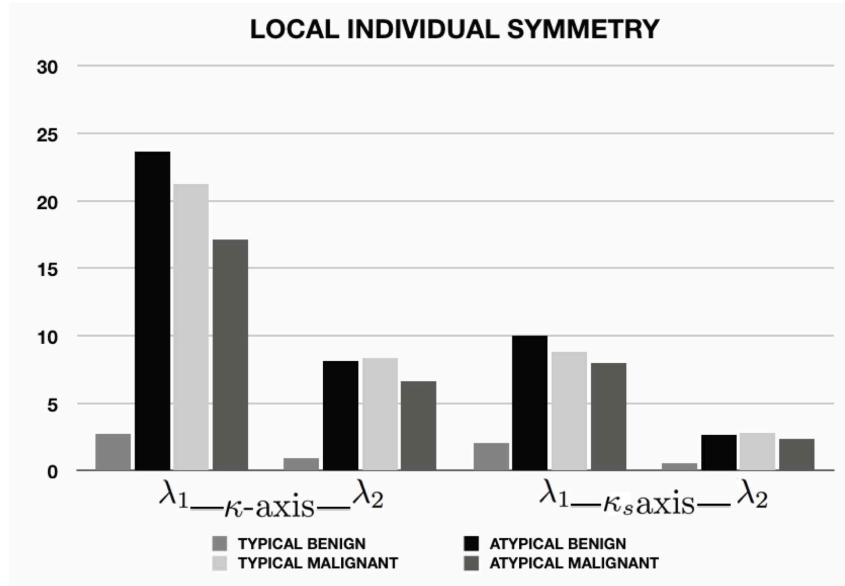


⇒ A. Grim, C. Shakiban

Benign vs. Malignant Tumors



Benign vs. Malignant Tumors



Noise Resistant Signatures

Use lower order invariants to construct a signature:

- joint invariants
- joint differential invariants
- integral invariants
- topological invariants
- ...

Invariant Histograms

Euclidean geometry:

Definition. The **distance histogram** of a finite set of points $P = \{z_1, \dots, z_n\} \subset V$ is the function

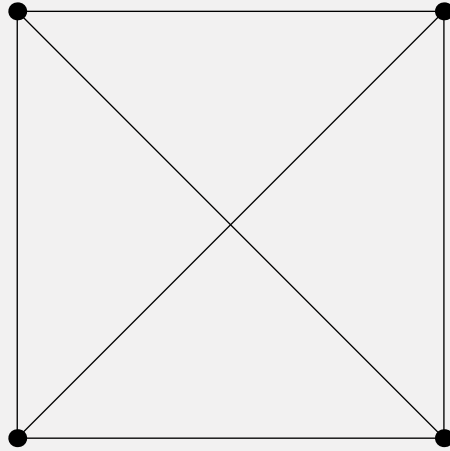
$$\eta_P(r) = \# \left\{ (i, j) \mid 1 \leq i < j \leq n, d(z_i, z_j) = r \right\}.$$

Characterization of Point Sets

- ★ ★ If $\tilde{P} = g \cdot P$ is obtained from $P \subset \mathbb{R}^m$ by a rigid motion $g \in \mathbf{E}(n)$, then they have the same distance histogram:
 $\eta_P = \eta_{\tilde{P}}$.
-

Question: Can one uniquely characterize, up to rigid motion, a set of points $P\{z_1, \dots, z_n\} \subset \mathbb{R}^m$ by its distance histogram?
 \implies Tinkertoy problem.

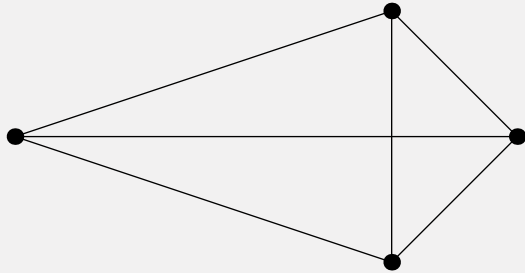
Yes:



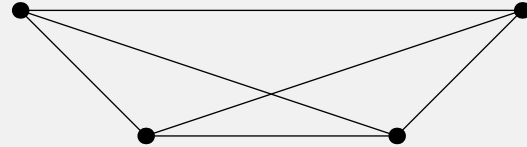
$$\eta = 1, 1, 1, 1, \sqrt{2}, \sqrt{2}.$$

No:

Kite



Trapezoid



$$\eta = \sqrt{2}, \sqrt{2}, 2, \sqrt{10}, \sqrt{10}, 4.$$

No:

$$\begin{aligned} P &= \{0, 1, 4, 10, 12, 17\} \\ Q &= \{0, 1, 8, 11, 13, 17\} \end{aligned} \subset \mathbb{R}$$

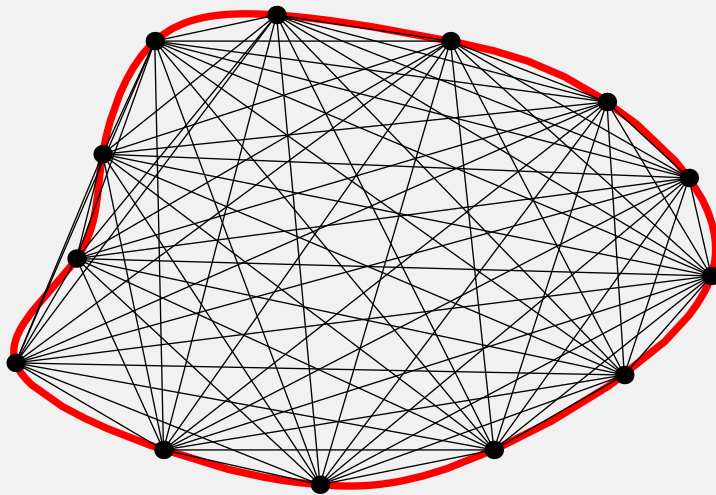
$$\eta = 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 16, 17$$

\implies G. Bloom, *J. Comb. Theory, Ser. A* **22** (1977) 378–379

Theorem. (*Boutin–Kemper*) Suppose $n \leq 3$ or $n \geq m + 2$. Then there is a Zariski dense open subset in the space of n point configurations in \mathbb{R}^m that are uniquely characterized, up to rigid motion, by their distance histograms.

\implies M. Boutin, G. Kemper, *Adv. Appl. Math.* **32** (2004) 709–735

Limiting Curve Histogram



D. Brinkman & PJO, Invariant histograms,

Amer. Math. Monthly **118** (2011) 2–24.

Limiting Curve Histogram Functions

Length of a curve

$$l(C) = \int_C ds < \infty$$

Local curve distance histogram function $z \in V$

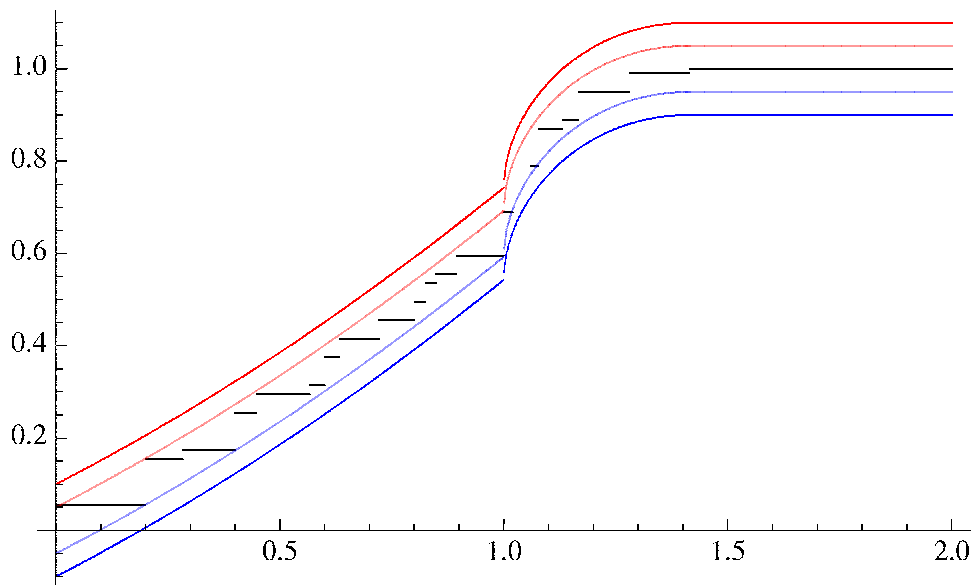
$$h_C(r, z) = \frac{l(C \cap B_r(z))}{l(C)}$$

\implies The fraction of the curve contained in the ball of radius r centered at z .

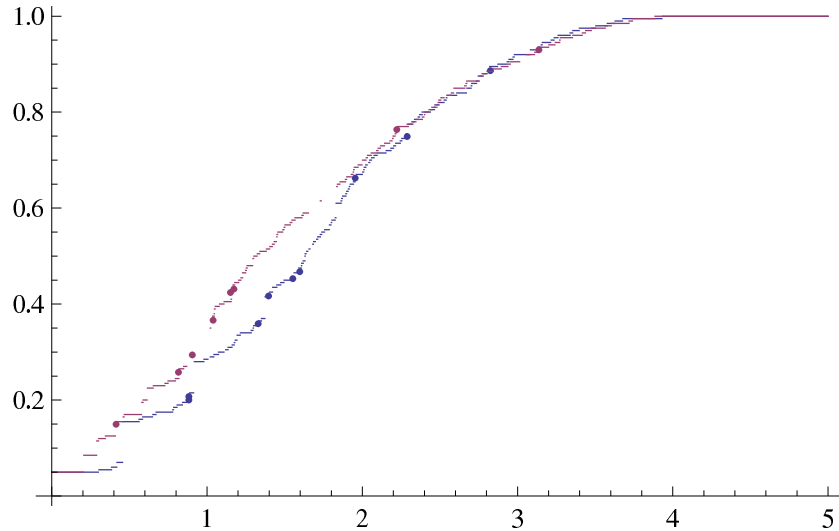
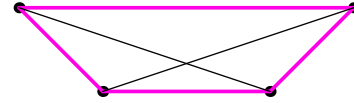
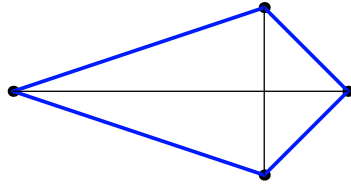
Global curve distance histogram function:

$$H_C(r) = \frac{1}{l(C)} \int_C h_C(r, z(s)) ds.$$

Square Curve Histogram with Bounds



Kite and Trapezoid Curve Histograms



Histogram-Based Shape Recognition

500 sample points

Shape	(a)	(b)	(c)	(d)	(e)	(f)
(a) triangle	2.3	20.4	66.9	81.0	28.5	76.8
(b) square	28.2	.5	81.2	73.6	34.8	72.1
(c) circle	66.9	79.6	.5	137.0	89.2	138.0
(d) 2×3 rectangle	85.8	75.9	141.0	2.2	53.4	9.9
(e) 1×3 rectangle	31.8	36.7	83.7	55.7	4.0	46.5
(f) star	81.0	74.3	139.0	9.3	60.5	.9

Distinguishing **Melanomas** from **Moles**



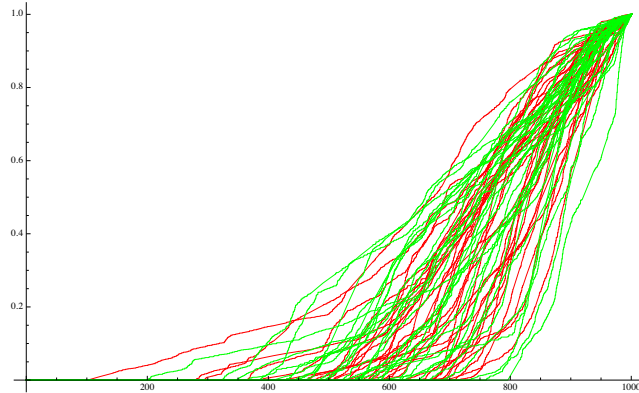
Melanoma



Mole

⇒ A. Rodriguez, J. Stangl, C. Shakiban

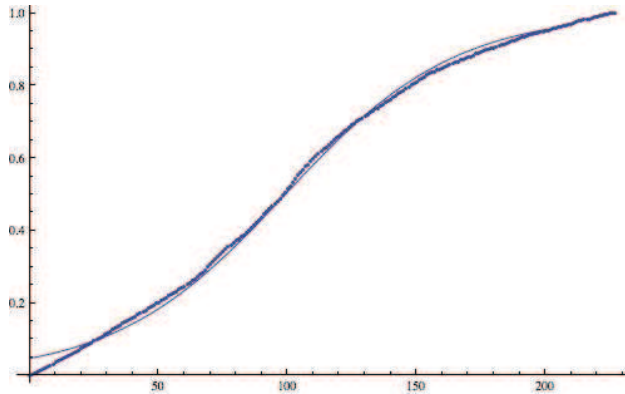
Cumulative Global Histograms



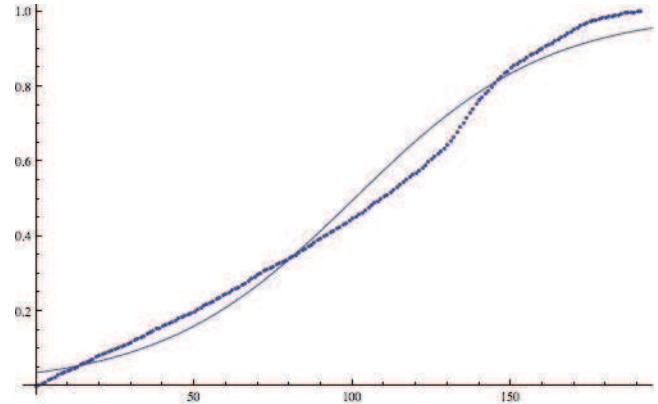
Red: melanoma

Green: mole

Logistic Function Fitting

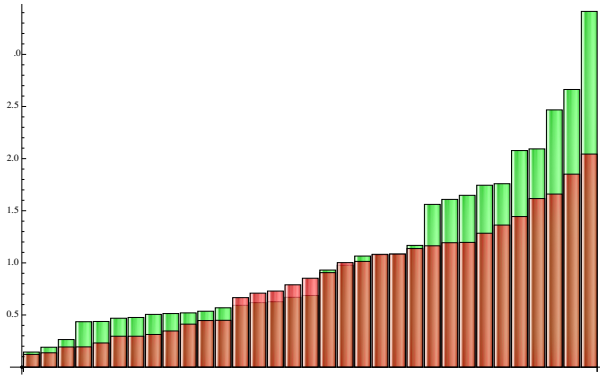


Melanoma



Mole

Logistic Function Fitting — Residuals



$$\text{Melanoma} = 17.1336 \pm 1.02253$$

$$\text{Mole} = 19.5819 \pm 1.42892$$

} 58.7% Confidence

Curve Histogram Conjecture

Two sufficiently regular plane curves C and \tilde{C} have identical global distance histogram functions, so $H_C(r) = H_{\tilde{C}}(r)$ for all $r \geq 0$, if and only if they are rigidly equivalent: $C \simeq \tilde{C}$.