Mathematics of Image and Data Analysis Math 5467

Graph-based embeddings

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Last time

• Graph-based semi-supervised learning.

Today

• Graph-based embeddings (spectral and t-SNE)

Embeddings of high dimensional data

High dimensional data is hard to visualize and work with. Embeddings to low dimensional spaces help us visualize data and improve the performance of data analysis algorithms.

- PCA (linear dimension reduction)
- Spectral embedding (today)
- t-Distributed Stochastic Neighbor Embedding (t-SNE) (also today)

The key is to embed the data while still preserving important structures.

Spectral embeddings

Let v_1, v_2, v_3, \ldots be the normalized eigenvectors of L, in order of increasing eigenvalues $0 = \lambda_1 \leq \lambda_2 \leq \cdots$. The spectral embedding corresponding to L is the map $\Phi: I_m \to \mathbb{R}^k$ (recall $I_m = \{1, 2, \ldots, m\}$ are the indices of our datapoints) given by

(1)
$$\Phi(i) = (v_1(i), v_2(i), \dots, v_k(i)).$$

Since the first eigenvector v_1 is the trivial constant eigenvector, it is also common to omit this to obtain the embedding

$$\Phi(i) = (v_2(i), v_3(i), \dots, v_{k+1}(i)).$$

There are other normalizations of the graph Laplacian that are commonly used, such as the symmetric normalization $L = D^{-1/2}(D - W)D^{-1/2}$, and the spectral embedding for a normalized Laplacian is defined analogously.

Spectral embeddings

The intuition behind the spectral embedding is encapsulated in the following simple result.

Proposition 1. If $A \subset I_m$ is a disconected component of the graph, which means that W(i,j) = 0 for all $i \in A$ and $j \in I_m \setminus A$, then the indicator function of A, denoted u_A , satisfies

$$Lu_A = (D - W)u_A = 0.$$

$$\begin{aligned} & \underset{\mathcal{J} \in I}{\text{Proof}} : L u_{A}(i) = \overset{\wedge}{\underset{\mathcal{J} \in I}{\text{M}}} W(i) \times (u_{A}(i) - u_{A}(j)) \\ & u_{A}(i) = \begin{pmatrix} 1, & i \in A \\ 9, & i \in I \text{MA} \end{pmatrix} = \overset{\wedge}{\underset{\mathcal{J} \in I}{\text{M}}} W(i) \times (u_{A}(i) - u_{A}(j)) \\ & + \overset{\wedge}{\underset{\mathcal{J} \in I}{\text{M}}} W(i) \times (u_{A}(i) - u_{A}(j)). \end{aligned}$$

= \leq , + \leq ₂ SI=O SINCE LIJEA If i & A then 52=0, since iEA,54A 5= W(1,5)=0 It i & A the $\leq 1 = 0$, ieA, jeA 52=0,7 (->W/ii)=0 So UA (1) = 0

UA(5) = 0

Spectral embedding of MNIST

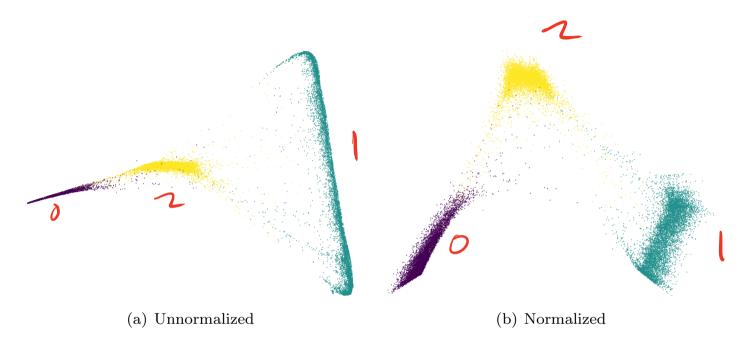


Figure 1: Example of spectral embeddings in the plane k=2 of the 0, 1, and 2 digits of the MNIST dataset using the unnormalized L=D-W and symmetric normalized $L=D^{-1/2}(D-W)D^{-1/2}$ graph Laplacians.

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t-SNE

The t-Stochastic Neighbor Embedding (t-SNE) tries to find embedded points whose pairwise similarities match as closely as possible the given weight matrix W for the graph.

From the weight matrix W, t-SNE constructs a probability weight matrix

(2)
$$P = \frac{1}{2m} (D^{-1}W + W^T D^{-1}), \qquad \qquad \text{P}^{\text{T}} = \text{P}^{\text{T}}$$

where D is the diagonal matrix of degrees $d(i) = \sum_{j=1}^{m} W(i, j)$. We say probability since all entries of P sum to one, i.e., $\mathbf{1}^{T}P\mathbf{1} = 1$.

$$1^{7}P1 = \frac{1}{2m} \left(1^{7}D'W1 + 1^{7}W^{7}D'1 \right) = 1$$

t-SNE

t-SNE aims to find embedded points $y_1, y_2, \ldots, y_m \in \mathbb{R}^k$, where usually k = 2 or k = 3, so that the similarity between y_i and y_j matches P(i, j) as closely as possible. The similarity matrix for the y_i , denoted Q, is the $m \times m$ matrix defined by

(3)
$$Q(i,j) = \frac{(1 + \|y_i - y_j\|^2)^{-1}}{\sum_{\ell \neq s} (1 + \|y_s - y_\ell\|^2)^{-1}}. \qquad \sum_{\ell \neq s} Q(i,j) = 1$$

The discrepancy between P and Q is measured with the Kullback-Leibler divergence

(4)
$$E(y_1, y_2, \dots, y_k) = D(P||Q) := \sum_{i \neq j} P(i, j) \log \left(\frac{P(i, j)}{Q(i, j)}\right).$$

t-SNE finds the embedded points y_i by minimizing E with gradient descent.

Why Kullbck-Leibler?

$$E(y_1, y_2, \dots, y_k) = D(P||Q) := \sum_{i \neq j} P(i, j) \log \left(\frac{P(i, j)}{Q(i, j)}\right).$$

- When $P(i,j) \gg 0$, forces $Q(i,j) \sim P(i,j)$; i.e., preserve local structure.
- When $P(i,j) \sim 0$ we don't care what Q(i,j) does; i.e., allow global structure to change.
- We cannot preserve all information in a dimension reduction.

Gradient descent

The gradient of the Kullback-Leibler divergence

$$E(y_1, y_2, \dots, y_k) = D(P||Q) := \sum_{i \neq j} P(i, j) \log \left(\frac{P(i, j)}{Q(i, j)}\right)$$

in the variable y_i is given by

$$\nabla_{y_i} E = 4Z \sum_{j:j \neq i} P(i,j)Q(i,j)(y_i - y_j) - 4Z \sum_{j:j \neq i} Q(i,j)^2(y_i - y_j).$$
Attraction
Repulsion

where
$$Z = \sum_{i \neq j} (1 + ||y_i - y_j||^2)^{-1}$$
.

Gradient descent is

$$y_i^{k+1} = y_i^k - h\nabla_{y_i}E(y_1^k, y_2^k, \dots, y_m^k),$$

where h is the time-step.

t-SNE embedding of MNIST

Figure 2: A t-SNE embedding of 2500 images from the MNIST dataset, with colors corresponding to the digit labels of each image.

Gradient computation:

$$E(y_1, y_2, \dots, y_k) = D(P||Q) := \sum_{i \neq j} P(i, j) \log \left(\frac{P(i, j)}{Q(i, j)}\right)$$

$$Q(i, j) = \frac{(1 + ||y_i - y_j||^2)^{-1}}{\sum_{\ell \neq s} (1 + ||y_s - y_\ell||^2)^{-1}}.$$

$$C_{an reduce} + o$$

$$E = -\sum_{i \neq j} P(i, j) \log \left(Q(i, j)\right)$$

$$= \sum_{i \neq j} P(i, j) \log \left(Q(i, j)\right)$$

$$= \sum_{i \neq j} P(i, j) \log \left(Q(i, j)\right)$$

+ \(\sum_{\iff\} P(\io) \los \(1 + \los \sum_{\infty} \sum_{\io}^2 \)

IA
$$l=i$$
, $\nabla_{YL} \| Y_i - Y_j \|^2 = 2 (Y_i - Y_j)$
IA $l=j$, $\nabla_{YL} \| Y_i - Y_j \|^2 = -2 (Y_i - Y_j)$

It l#iis Pye 114:-4511 = 0

Kronecka Delle
$$\int_{i}^{i} = \begin{cases} 1, & i=j \\ 0, & i\neq j \end{cases}$$

$$\nabla_{\mathbf{v}_{i}} \|\mathbf{v}_{i} - \mathbf{v}_{j}\|^{2} = 2\left(\mathcal{S}_{ei} - \mathcal{S}_{ei}\right)$$

$$\nabla_{y_{\ell}} \| y_{i} - y_{j} \|^{2} = 2 \left(\int_{\ell} \int_{\ell} - \int_{\ell} \int_{\ell} \right) \left(y_{i} - y_{j} \right)^{2}$$

$$Q(i,j) = \frac{(1 + \|y_i - y_j\|^2)^{-1}}{\sum_{\ell \neq s} (1 + \|y_s - y_\ell\|^2)^{-1}}.$$

$$Z = \sum_{\ell \neq s} (1 + \|y_s - y_\ell\|^2)^{-1}$$

$$-27\sum_{i\neq i}^{n}\sum_{i\neq i}^{n}P(iii)Q(iii)d(iii)d(ii-4i)$$

$$=27\sum_{i\neq i}^{n}P(l,i)Q(lii)(4l-4i)$$

$$-27\sum_{i\neq i}^{n}P(i,l)Q(i,l)(4i-4l)$$

$$P(l,i)Q(i,l)(4l-4i)$$

$$Q_{4l}B=47\sum_{i\neq l}P(lii)Q(lii)(4l-4i)$$

$$A+traction$$

Dy B= 27 = P(ii) Q(iii) (die-die) (4;-4)

= 27 \(\sigma \) \(\text{Plin} \) \(\text{Qlin} \) \(\text{die} \) \(\text{Yi-Yi} \)

$$4Z \sum_{j:j\neq i} P(i,j)Q(i,j)(y_i - y_j)$$
Attraction

$$A = \log \left(\frac{\sum_{e \neq s} (1 + || 1/s - || 2||^2)^{-1}}{\sum_{e \neq s} (1 + || 1/s - || 2||^2)^{-1}} \right)$$

$$= \frac{1}{2} \log \left(\frac{\sum_{e \neq s} (1 + || 1/s - || 2||^2)^{-1}}{2} \right)$$

$$= \frac{1}{2} \log \left(\frac{\sum_{e \neq s} (1 + || 1/s - || 2||^2)^{-1}}{2} \right)$$

$$= -27 \sum_{r \neq s} Q(s_{1}r)^{2} (d_{1}s - d_{1}r) (14s - 4r)$$

$$= -27 \sum_{r \neq s} Q(l_{1}r)^{2} (4e - 4r)$$

$$= -27 \sum_{r \neq l} Q(l_{1}r)^{2} (4e - 4r)$$

$$+ 27 \sum_{s \neq l} Q(s_{1}l)^{2} (4s - 4l)$$

= - 47 \(\alpha(s, e) (Ye-Ys) \)

=-7-15 (1+1175-4-112)-2 (Ses-Ser) (45-4r)

Repulsion

$$-4Z \sum_{j:j\neq i} Q(i,j)^2 (y_i - y_j).$$



Repulsion

Early exaggeration

Gradient descent for t-SNE is very slow. To speed it up, early exaggeration is used, which amplifies the attraction forces for the first few hunderd iterations:

$$\nabla_{y_i} E = 4Z\alpha \sum_{j:j \neq i} P(i,j)Q(i,j)(y_i - y_j) - 4Z \sum_{j:j \neq i} Q(i,j)^2(y_i - y_j),$$
 The parameter α is the amplification factor, often $\alpha \approx 10$.

Early exaggeration

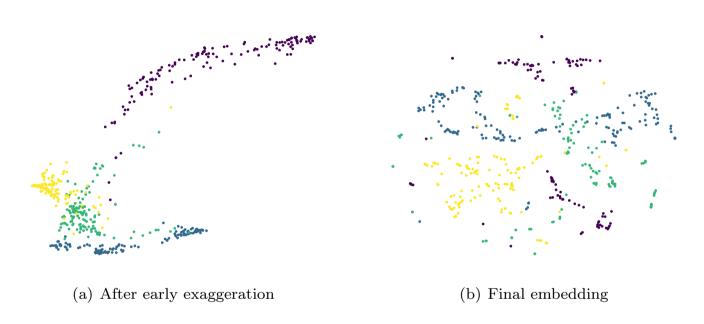


Figure 3: An example of the t-SNE embedding after the early exaggeration phase and the final embedded, for a small version of MNIST with only 500 images from the digits 0, 1, 2, and 3.

Perplexity

The construction of the weight matrix W is important for the performance of t-SNE.

The perplexity construction has the form
$$W(i,j) = \exp\left(-\frac{\|x_i - x_j\|^2}{2\sigma_i^2}\right),$$

where σ_i is tuned independently for each x_i depending on a specified perplexity level (usually in the range 5 to 50).

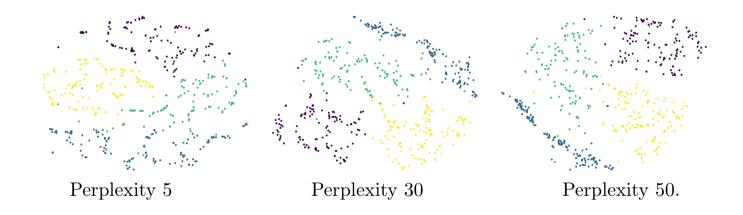
$$f(\sigma_i) = z^{H(i)} = 10 \ \forall i$$

The perplexity of the i^{th} row of W(i, j) is $2^{H(i)}$, where

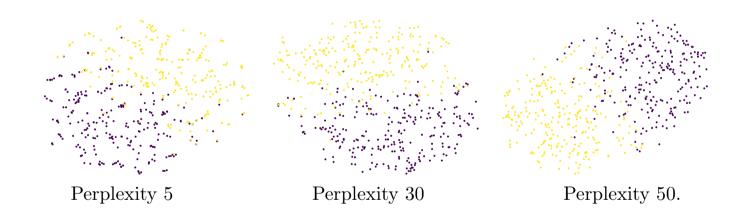
$$\text{Poly} H(i) = -\sum_{j=1}^{m} p(j) \log p(j), \quad p(j) = \frac{W(i,j)}{\sum_{k=1}^{m} W(i,k)}.$$

The value of σ_i is determined so that the perplexity $2^{H(i)}$ equals a desired userspecified value.

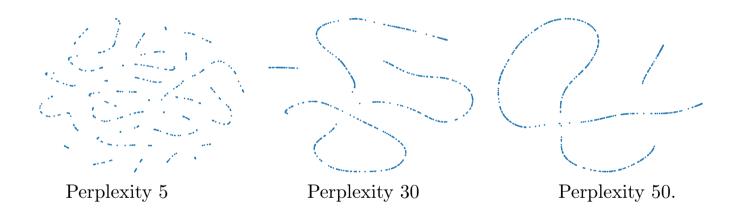
MNIST



Gaussian mixture in 10 dimensions



Parabolic curve in 5 dimensions



Graph-based embeddings (.ipynb)