## Manifold clustering in non-Euclidean spaces

#### Xu Wang <sup>1</sup> Konstantinos Slavakis <sup>2</sup> Gilad Lerman <sup>1</sup>

<sup>1</sup>Department of Mathematics, University of Minnesota

<sup>2</sup>Department of ECE and Digital Technology Center, University of Minnesota

February 4, 2015

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Examples	Non-Euclidean data representation
Image texture	Symmetric positive definite matrix
Linear dynamic system	Grassmannian (subspaces)
Shape of 2D (3D) object	Shape space
•••	Stiefel, <i>SE</i> (3), Lie group etc.

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 Goal: Cluster such data sets (especially when clusters lie on low-dimensional submanifolds that may intersect)

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## Clustering for Euclidean vectors





Figure : K-means

Figure : Spectral clustering

Spectral clustering contains two steps:



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$$A_{ij} = e^{-d^2(x_i, x_j)/\sigma^2}$$

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 d(x<sub>i</sub>, x<sub>j</sub>) can be any metric. This leads to a version of spectral clustering with Riemannian metric (SCR)

## Hybrid linear modeling (subspace clustering)



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# Hybrid linear modeling (subspace clustering)



- weights  $A_{ij} = e^{-d^2(x_i, x_j)/\sigma^2}$
- Methods (e.g., SCR) with only distance information, fail at the intersection!

▶ For each point x<sub>i</sub>, solve the following sparse optimization

$$\min \sum_{j \neq i} |w_{ij}| + \lambda \|\mathbf{x}_i - \sum_{j \neq i} w_{ij} \mathbf{x}_j\|^2 \qquad s.t. \ \sum_{j \neq i} w_{ij} = 1$$

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$$\bullet A_{ij} = |w_{ij}| + |w_{ji}|$$

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# Naive generalization: Sparse manifold clustering (SMC)

For each point  $\mathbf{x}_i$ , solve the following sparse optimization

$$\min \sum_{j \neq i} |w_{ij}| + \lambda \|\log_{\mathbf{x}_i} \mathbf{x}_i - \sum_{j \neq i} w_{ij} \log_{\mathbf{x}_i} \mathbf{x}_j\|^2$$

Linearization: logarithm map log<sub>xi</sub> maps all points to the tangent space T<sub>xi</sub> at x<sub>i</sub>

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- Limitation: this linearization introduces a lot of error when x<sub>i</sub> and x<sub>j</sub> are far away.

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- Limitation: this linearization introduces a lot of error when x<sub>i</sub> and x<sub>j</sub> are far away.
- No guarantee! The top nonzero coefficients may not come from points in the same cluster.

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- ► SCR:  $A_{ij} = e^{-d^2(x_i, x_j)/\sigma^2}$  (trouble at the intersection!)
- SMC:  $A_{ij} = |w_{ij}| + |w_{ji}|$  (no guarantee for manifolds!)
- GCT (resolving intersection, theoretical guarantee)
- GCT stands for Geodesic Clustering with Tangents

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## The local PCA algorithm



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Multi-manifold model
 A<sub>ij</sub> = e<sup>-d<sup>2</sup>(x<sub>i</sub>,x<sub>j</sub>)/σ<sup>2</sup>e<sup>-||C<sub>i</sub>-C<sub>j</sub>||<sup>2</sup>/η<sup>2</sup></sup> where C<sub>i</sub> is the covariance matrix computed from points in a neighborhood of x<sub>i</sub>.
</sup>

## Generalization of local PCA to Riemannian spaces

How to generalize it to Riemannian manifolds?

$$A_{ij} = e^{-d^2(x_i, x_j)/\sigma^2} e^{\|\mathbf{C}_i - \mathbf{C}_j\|^2/\eta^2}$$

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- ▶ How to compute the difference of **C**<sub>*i*</sub> and **C**<sub>*j*</sub>?

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- ▶ How to compute the difference of **C**<sub>*i*</sub> and **C**<sub>*j*</sub>?
  - (Caution!) C<sub>i</sub> and C<sub>j</sub> are quantities in different tangent spaces
     T<sub>xi</sub> and T<sub>xj</sub> and their values depend on the particular coordinate system chosen in each tangent space.

## Generalization of local PCA to Riemannian spaces

Problem: identify vectors at the north and south poles



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Implication: can't compare C<sub>i</sub> and C<sub>j</sub> in a consistent way on S<sup>2</sup>!

## Theorem (Hairy ball theorem)

There is no nonvanishing continuous tangent vector field on any even-dimensional n-spheres, particularly, on  $\mathbb{S}^2$ .

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Think about the hair whorl!

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This is a special case of Poincaré-Hopf index theorem for general manifolds in differential topology. There is no hope to find nonzero vector fields on general manifolds, let alone consistent coordinate systems.

$$A_{ij} = e^{-d^2(x_i, x_j)/\sigma^2} e^{\|\mathbf{C}_i - \mathbf{C}_j\|^2/\eta^2}$$

Dead end?

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Dead end?

**Problem:**  $C_i$  depends on coordinate systems, in other words, "not intrinsic".

Solution: find coordinate-independent quantities! .....

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### Geodesic Clustering with Tangents (GCT) Quantities independent of coordinate systems



Find the <u>local dimension</u> of the data by thresholding the top eigenvalues of the covariance matrix under any coordinate system.

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Caution!

# Geodesic Clustering with Tangents (GCT)

Quantities independent of coordinate systems



- *T*<sub>xi</sub> is the tangent space at point x<sub>i</sub>
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• 
$$\theta_{ij} \ll \theta_{ik}$$

$$A_{ij} = e^{-d^2(\mathbf{x}_i, \mathbf{x}_j)/\sigma^2} \mathbf{1}_{\dim(\mathbf{x}_i) = \dim(\mathbf{x}_j)} e^{-(\theta_{ij} + \theta_{ji})/\eta} \gg A_{ik}$$

**Theorem of GCT**: assume the data points lie on two (geodesic) submanifolds of a general Riemannian manifold. With high probability and the proper choices of parameters specified in the paper, the constructed graph has two distinct major components and a few isolated nodes, where **each component** corresponds to **a cluster** of the original data points.

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#### Testing on synthetic dataset: Arc and spiral on $\mathbb{S}^2$



More tests on different manifolds can be found in the paper.

## Experiment

#### Ballet dataset contains videos from a ballet instruction DVD.



Figure : Two samples of Ballet video sequences: The first and second rows comprise samples from the actions of hopping and leg-swinging, respectively.

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For a video, we generate a sequence of subspaces as follows.



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## Experiment

For one dataset, we generate 3 clusters of subspaces from 3 random ballet videos. We do the experiment over 30 such datasets.

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- We analyzed possible ways to cluster manifold data (e.g., SCR, SMC, GCT).
- SCR works well in general, but is not able to resolve intersections.
- SMC formally generalizes the SSC algorithm, but there is no theoretical guarantee.
- GCT (proposed) is theoretical guaranteed under multi-manifold model and able to deal with intersections.

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