

# On non-uniformity in threshold schemes

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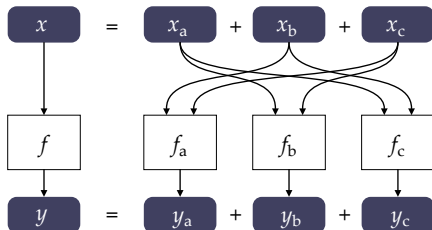
# Outline

- 1 The original motivation
- 2 Distributions, spectrum and collision probability
- 3 Mappings and correlation matrices
- 4 In the setting of a shared implementation
- 5 Achieving uniformity

# Protection of KECCAK against first-order DPA

- KEYAK, KETJE and keyed KECCAK in the field
  - Banking cards, ID, public transport, *secure elements*, ...
  - Protection against side-channels is relevant: DPA, DEMA
- **Threshold scheme** [Nikova, Rijmen, Schl affer]
  - represent (native) state bits as  $n$  shares
  - for KECCAK: 3 shares
  - Incompleteness: each combinatorial block only takes 2 shares
  - **If input uniformly shared, computation uncorrelated to native state**
  - *Provably secure* against 1st order DPA/DEMA

# A 3-share threshold implementation



## ■ Uniformly shared variable $x$ :

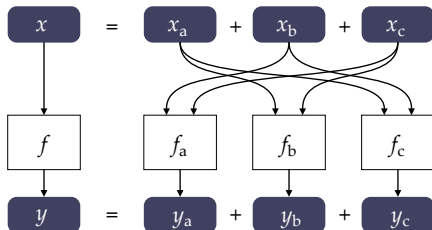
- All  $(x_a, x_b, x_c)$  with  $x_a + x_b + x_c = x$  equiprobable
- Equivalently:  $\forall x : (x_b, x_c)$  uniform
- $(x_b, x_c)$ : *randomization vector*

## ■ $(f_a, f_b, f_c)$ is sharing of $f$

- Given  $x$ , mapping from  $(x_b, x_c)$  to  $(y_b, y_c)$  is deterministic:

$$(y_b, y_c) = (f_b(x + x_b + x_c, x_c), f_c(x + x_b + x_c, x_b))$$

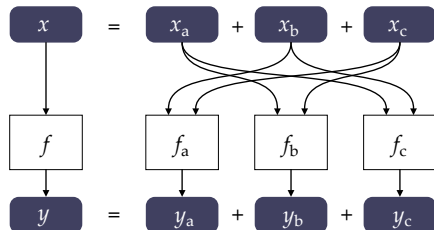
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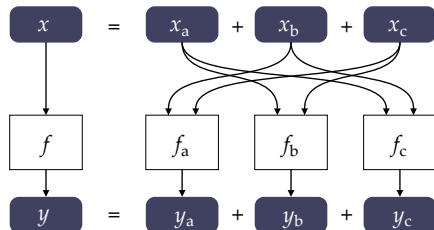
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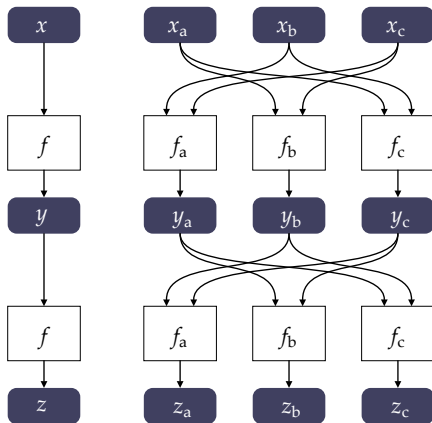
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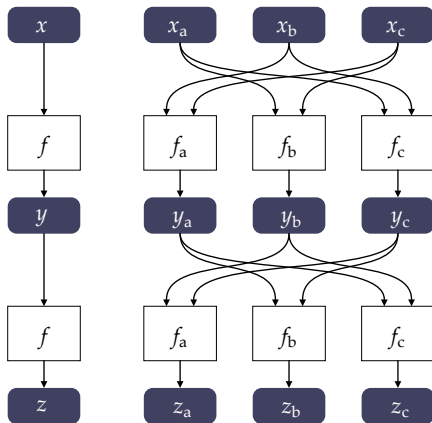
# Relevance of uniformity of a sharing



- Sharing  $(f_a, f_b, f_c)$  is uniform if
  - $\forall x$ : uniform  $(x_b, x_c)$  implies uniform  $(y_b, y_c)$
  - if  $(f_a, f_b, f_c)$  is a permutation, the sharing is uniform

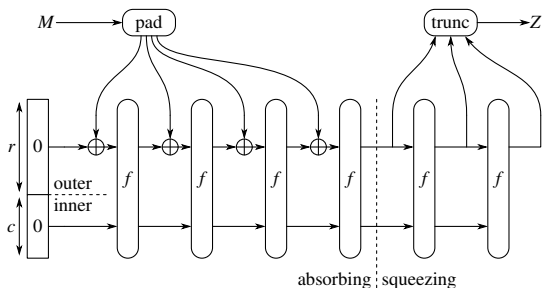


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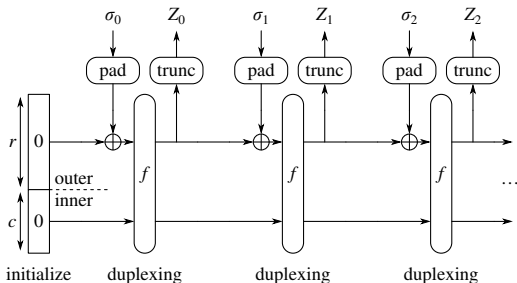
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# KECCAK structure: sponge and duplex



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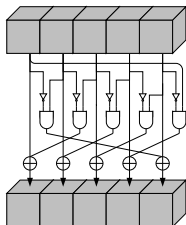
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# The KECCAK- $f$ round function

$$R = \iota \circ \chi \circ \pi \circ \rho \circ \theta$$

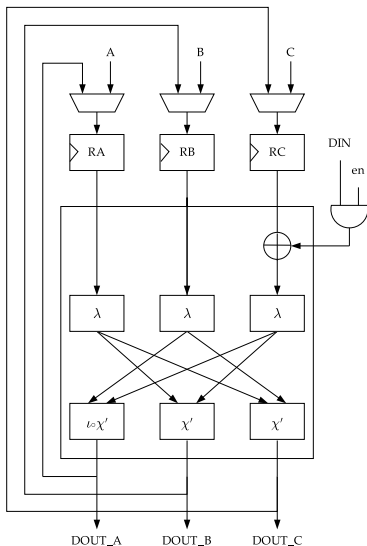
Linear part  $\lambda$  followed by non-linear part  $\chi$

- $\lambda = \pi \circ \rho \circ \theta$ : mixing followed by bit transposition
- $\chi$ : operates on 5-bit rows:  $y_i = x_i + (x_{i+1} + 1)x_{i+2}$



# Example of a 3-share KECCAK architecture

- Randomness initialization:
  - registers  $a$  and  $b$ : random bits
  - register  $c = a + b$
  - once per device power-up
- Resetting the native state to 0
  - reset register  $c = 0$
  - fill register with  $c = a + b$
  - once per keyed KECCAK instance
- Input absorbed in single share



# The sharing of $\chi$

The nonlinear step  $\chi$  (cyclically on 5-bit rows):

$$x_i \leftarrow \chi_i(x) \triangleq x_i + (x_{i+1} + 1)x_{i+2}$$

Sharing  $\chi'$  [BDPV SHA-3 2011]:

$$A_i \leftarrow b_i + (b_{i+1} + 1)b_{i+2} + b_{i+1}c_{i+2} + b_{i+2}c_{i+1}$$

$$B_i \leftarrow c_i + (c_{i+1} + 1)c_{i+2} + c_{i+1}a_{i+2} + c_{i+2}a_{i+1}$$

$$C_i \leftarrow a_i + (a_{i+1} + 1)a_{i+2} + a_{i+1}b_{i+2} + a_{i+2}b_{i+1}$$

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- Two concerns:
  - long-term: randomness in randomization vector evaporates
  - short-term: input to *next* round is not uniform
- First attempt: restore uniformity [BDNNRV Cardis '13]
  - 3-share uniform threshold scheme for  $\chi$  seems not to exist
  - increase number of shares to 4
  - inject additional randomness: 4 bits per KECCAK- $f$  round
- Second attempt: measure damage [JDA presentations 2015]
  - see what can be done
  - at the expense of giving up on some *provable security*
  - result: cheap trick (almost) removing non-uniformity
- Third attempt [JDA, IACR ePrint (Nov.) 2016/1061]
  - tweaking the trick, effectively achieving uniformity
  - uniformly share any balanced degree- $d$  S-box in  $d + 1$  shares

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# Imbalance spectrum of a distribution

- $n$ -bit variable  $x$  with a given distribution  $X(x)$
- Imbalance of a bit of  $x$ : indicates probability that it is 0 or 1
- Imbalance of a parity of  $x$ , defined by mask  $v$ :

$$\tilde{X}[v] = \sum_x X(x) (-1)^{v^T \times x}$$

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  - Note:  $\forall \chi, \tilde{\chi}[0] = 1$
  - Reduced spectrum  $\hat{\chi}$ :  $\tilde{\chi}$  with  $\tilde{\chi}[0]$  removed
- Total imbalance: energy in  $\hat{\chi}$ :

$$\phi_{\chi} = \|\hat{\chi}\|^2 = \sum_{v \neq 0} (\tilde{\chi}[v])^2$$

- $\phi_{\chi} = 0$ : uniform distribution, entropy  $n$  bits
- $\phi_{\chi} = 2^n - 1$ : peak distribution, entropy  $0$  bits



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# Correlation matrices

- Mapping from  $m$  to  $n$  bits:  $f(x) = (f_1(x), f_2(x) \dots f_n(x))$
- Correlation matrix  $C^{(f)}$ :
  - $2^n$  rows and  $2^m$  columns
  - element at row  $u$ , column  $v$ :  $C(u^T \times f(x), v^T \times x)$
- Homomorphism:

$$\begin{array}{ccc}
 x & \xrightarrow{f} & y = f(x) \\
 \Downarrow \mathcal{L} & & \Downarrow \mathcal{L} \\
 \alpha \text{ with } \alpha_u = (-1)^{x^T \times u} & \xrightarrow{C^{(f)}} & \beta = C^{(f)} \times \alpha \text{ with } \beta_u = (-1)^{y^T \times u}
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# Imbalance spectrum propagation

Let  $y = f(x)$ , then

$$\tilde{Y} = C^{(f)} \times \tilde{X}$$

With reduced spectra:

$$\begin{bmatrix} 1 \\ \hat{Y} \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ \hat{f} & C^{*(f)} \end{bmatrix} \times \begin{bmatrix} 1 \\ \hat{X} \end{bmatrix}$$

So:

$$\hat{Y} = \hat{f} + C^{*(f)} \times \hat{X}$$

- $\hat{f}$  imbalance vector of  $f$
- $\phi_f = \|\hat{f}\|^2$ : imbalance contribution of  $f$

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## Macroscopic perspective: total imbalances

$$\hat{Y} = f + C^{*(f)} \times \hat{X}$$

Assuming orthogonality:

$$\|\hat{Y}\|^2 \approx \|f\|^2 + \|C^{*(f)} \times \hat{X}\|^2$$

or (assuming  $\phi_f \lll 2^n$ )

$$\phi_Y \approx \phi_X + \phi_f$$

For  $y = f(x)$  with  $f = f_r \circ f_{r-1} \cdots \circ f_1$  this gives:

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Total imbalance increases linearly with number of rounds

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## Microscopic perspective: individual imbalances

Single round  $f$  (assuming uniform input):

$$\tilde{Y}[v] = I^f[v]$$

Two rounds  $f_0 \circ f_{-1}$

$$\hat{Y} = I^{f_0} + C^{*(f_0)} \times I^{f_{-1}}$$

So

$$\tilde{Y}[v] = I^{f_0}[v] + \sum_w C_{vw}^{*(f_0)} \times I^{f_{-1}}[w]$$

Elements in  $I^{f_{-1}}[w]$  are multiplied by elements of correlation matrix

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## Microscopic perspective (cont'd)

Adding a round  $f_{-r}$

$$\hat{Y} = \dots + \prod_{0 \leq i < r} c^{*(f_{-i})} \times I^{f_{-r}}$$

In terms of linear trails  $Q$

$$\tilde{Y}[v] = \dots + \sum_w \left( \sum_{Q \text{ with } q_{-r}=w \text{ and } q_0=v} C_Q \right) I^{f_{-r}}[w]$$

- Imbalances in  $I^{f_{-r}}$  multiplied by trail correlation contributions  $C_Q$
- Energy from  $I^{f_{-r}}$  more and more diffused as  $r$  increases

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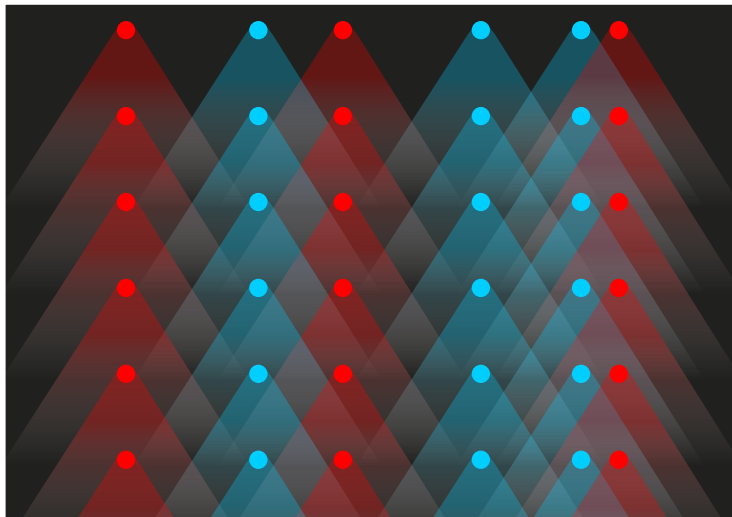
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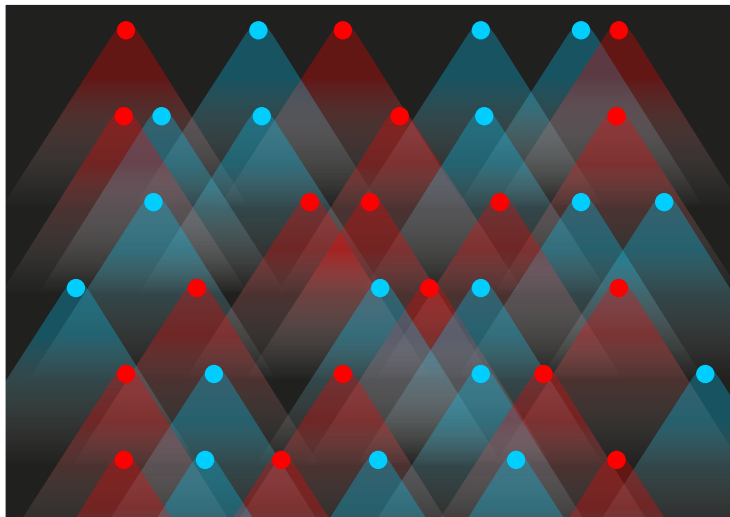
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Visualization: iteration of a single transformation  $f$ 



Visualization: composition of transformations  $f_{(i)}$ 

# Outline

- 1 The original motivation
- 2 Distributions, spectrum and collision probability
- 3 Mappings and correlation matrices
- 4 In the setting of a shared implementation**
- 5 Achieving uniformity

# Our DPA setting

- Shared implementation
- Data complexity:  $z$  traces
  - all have same native state sequence  $x$
  - partially unknown
  - different inputs at the end for doing DPA
  - initial state:  $z$  independent randomization vectors  $x_b, x_c$
- Operations recorded in a trace consists of iterations of round function interleaved with round constant addition or absorbing input
- We study the propagation of imbalances in the randomization vector

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# Analyzing propagation

- Determine relevant masks ( $v_b, v_c$ )
  - A combinatorial circuit may leak if its input is non-uniform
  - Identify the *smallest* combinatorial blocks
  - Trace each output bit to its inputs: *support range*
  - Don't forget to include multiplexers etc.
  - **Specific for the hardware architecture**
  - Relevant masks ( $v_b, v_c$ ): those that are zero outside support range
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  - of previous round
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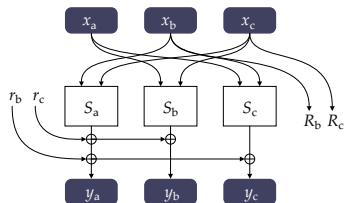
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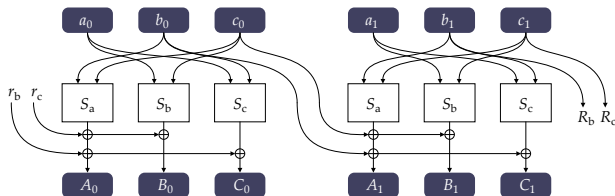
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# Borrowing randomness from the neighbours



- Repair uniformity by taking randomness from neighbour's input
- Does not affect correctness and incompleteness
- Works for 3 shares, generalizes to any number of shares
- Output is uniformly shared if
  - Input is uniformly shared
  - $(r_b, r_c)$  has a uniform distribution

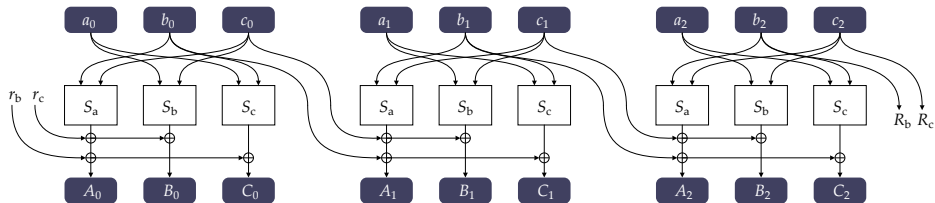
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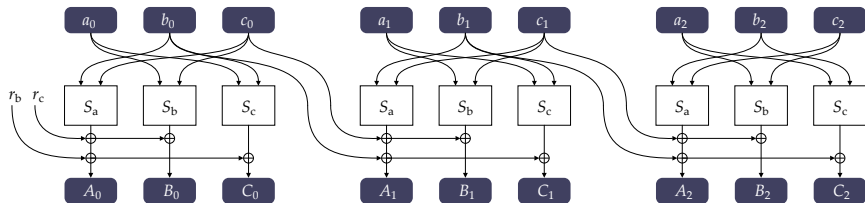


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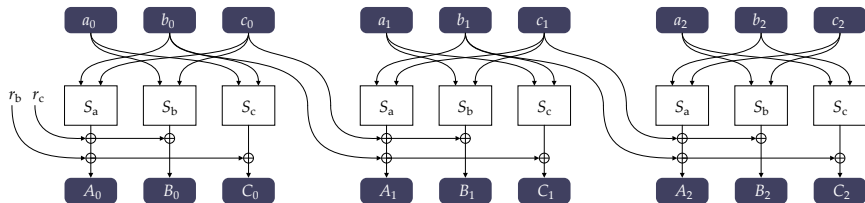
# Solution 1: injecting randomness



- $(r_b, r_c)$  are generated freshly every round
- $(R_b, R_c)$  thrown away
- If S-box width is  $n$  bits, requires  $2n$  random bits per round
- KECCAK:  $n = 5$ , but we can reduce to 4 random bits

Was already presented and proven secure in [Bilgin, Daemen, Nikova, Nikov, Rijmen, Van Assche, Cardis '13]

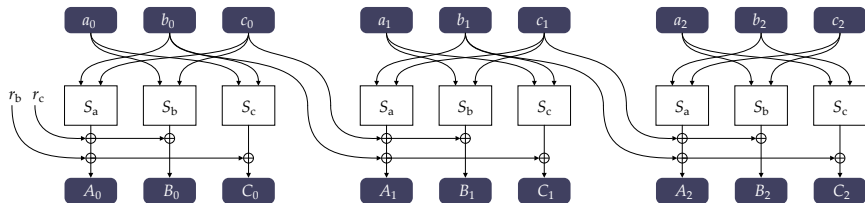
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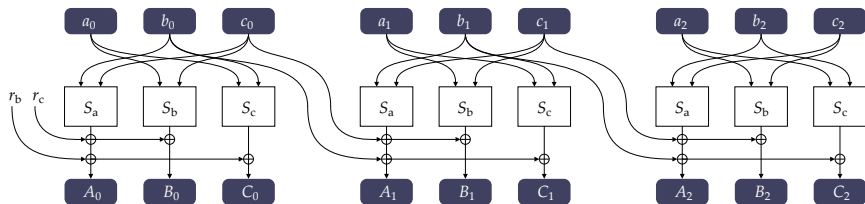
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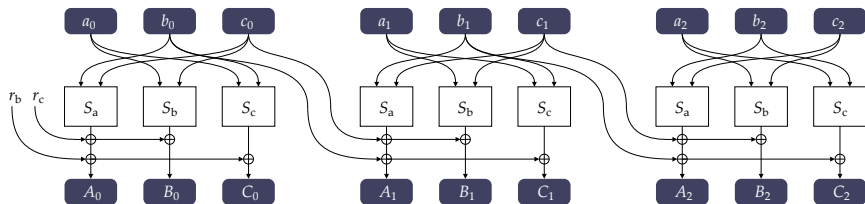
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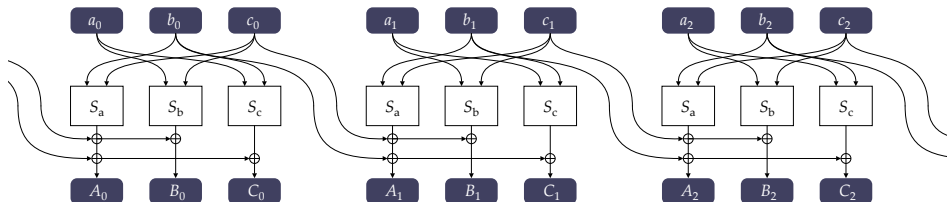
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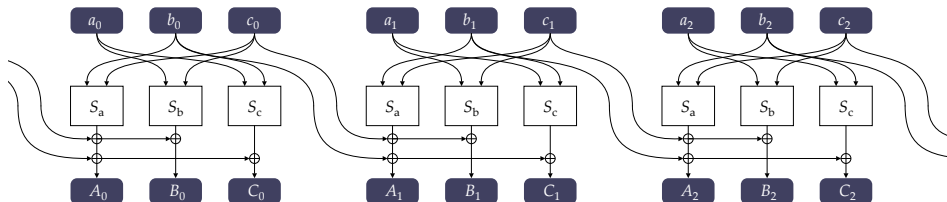
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- $(r_b, r_c) = (R_b, R_c)$
- S-boxes are arranged in circle
- No more need for generating randomness
- Some non-uniformity remains ...

Presented earlier at [Shonan, Sep.'14] [ESC, Jan.'15] [TI Day, May'15]

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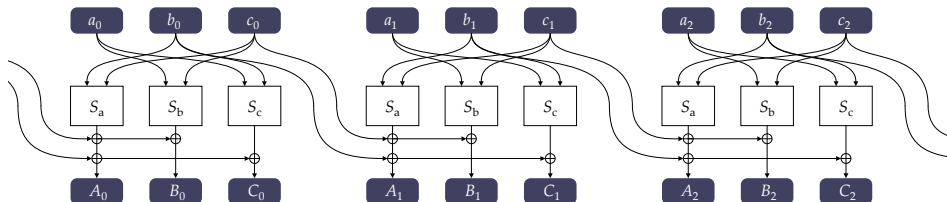


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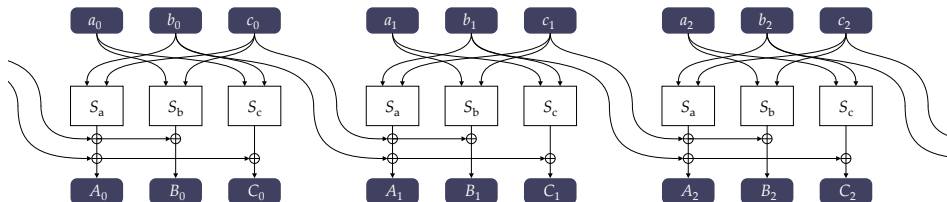
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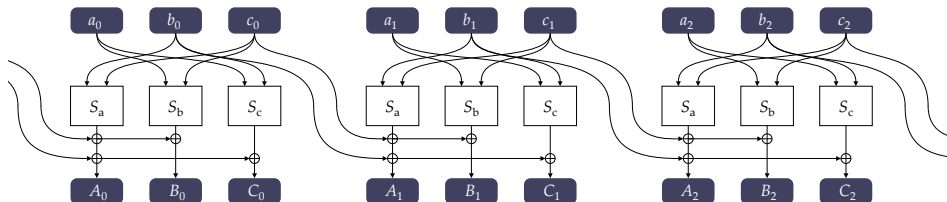
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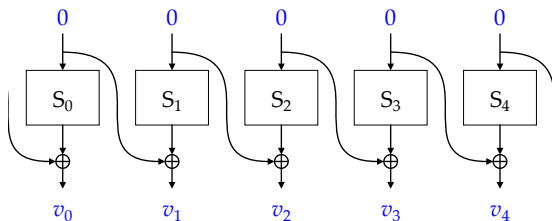
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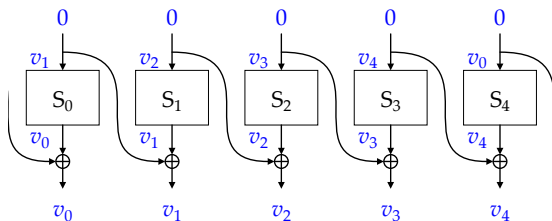
# Conceptual mapping of $(x_b, x_c)$ to $(y_b, y_c)$



## Properties of imbalance vector $I^\beta$

- $C(0, u) = 0$  if  $u \neq 0$ , for any possible S-box
- $C^\alpha(v, 0) \neq 0 \Rightarrow \forall i : v_i = 0$
- Non-zero elements of imbalance vector  $I^\beta$ 
  - are active in all S-boxes
  - amplitude  $\leq (\max_{(u,v)} C^{(S_{a,b,c})}(u, v))^{\#S\text{-boxes}}$
  - e.g.,  $\leq 2^{-80}$  for KECCAK-f[200]

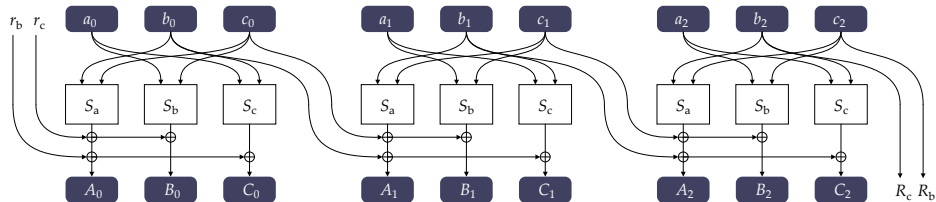
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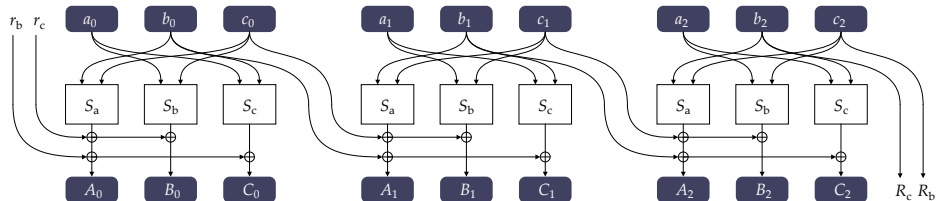
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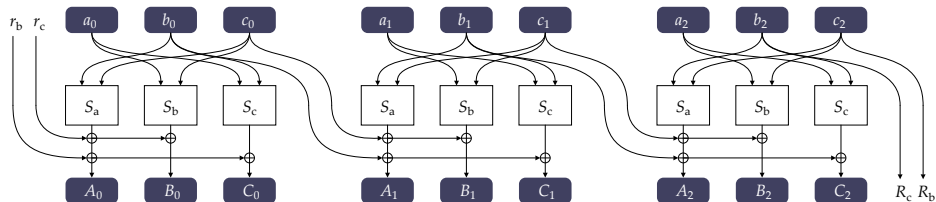
- $(R_b, R_c)$  is part of the shared state
- $(r_b, r_c)$  is  $(R_b, R_c)$  from previous round
- Achieves uniformity if S-box is invertible
- Cost:
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  - shared state extended by  $2n$  additional bits (for  $n$ -bit S-box)

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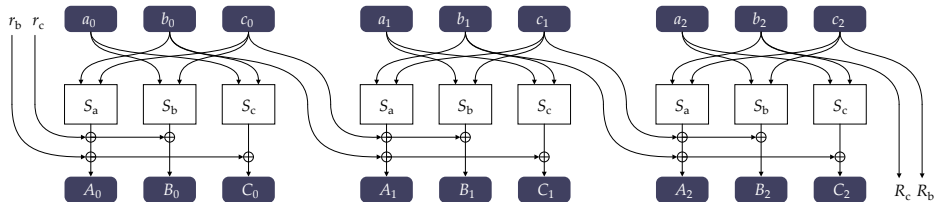
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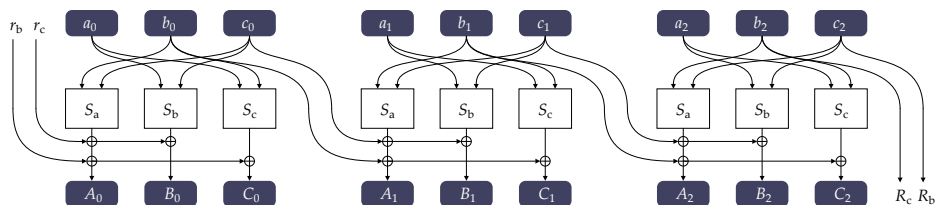


## Solution 3: recycling randomness (New!)



- $(R_b, R_c)$  is part of the shared state
- $(r_b, r_c)$  is  $(R_b, R_c)$  from previous round
- Achieves uniformity if S-box is invertible
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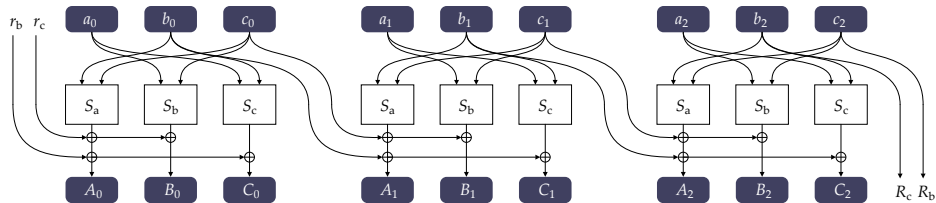
## Solution 3: proof of uniformity



Computing  $(a, b, c)$  and  $(r_b, r_c)$  from  $(A, B, C)$  and  $(R_b, R_c)$

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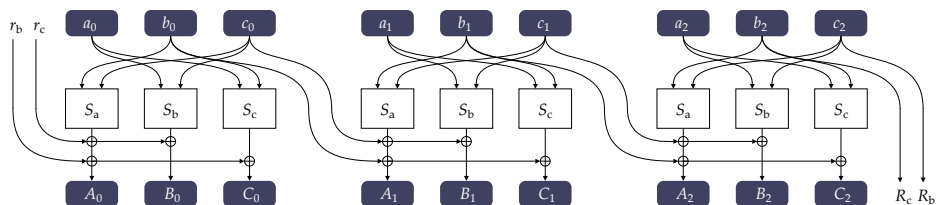
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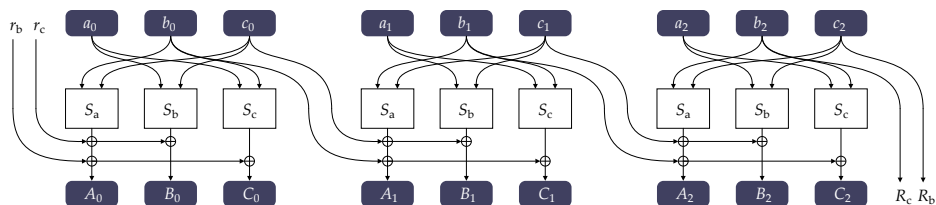
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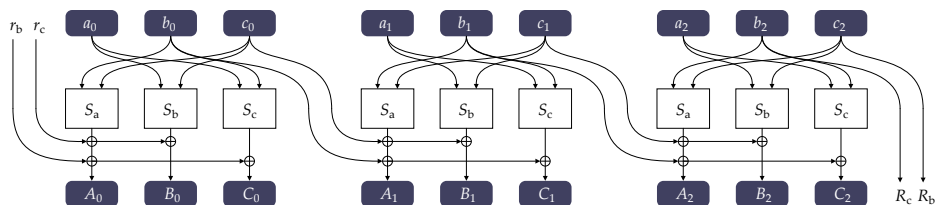
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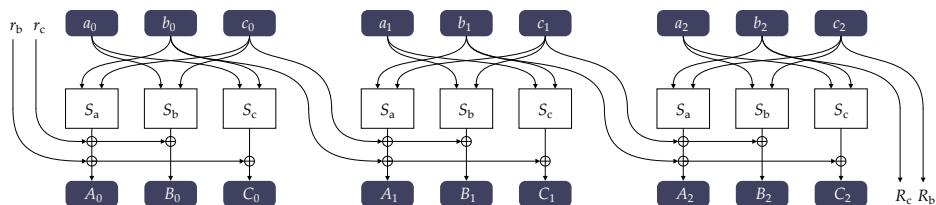
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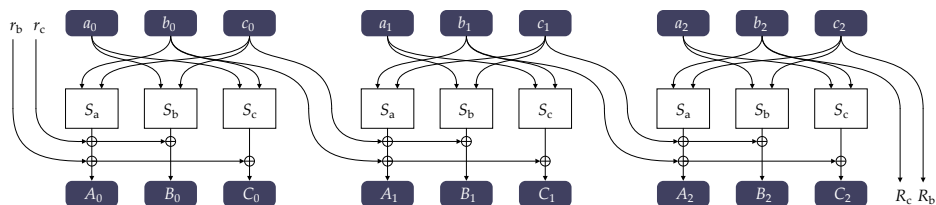
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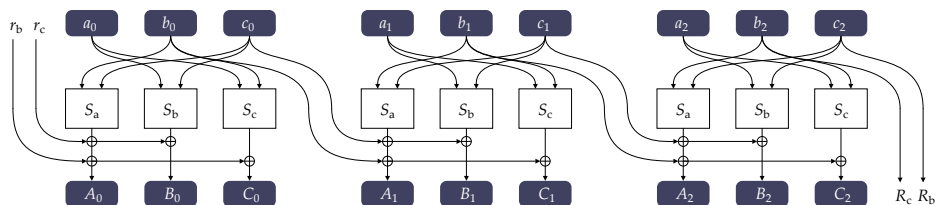


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$$A_i \leftarrow b_i + (b_{i+1} + 1)b_{i+2} + b_{i+1}c_{i+2} + b_{i+2}c_{i+1}$$

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  - let  $x|_l = (x_0, x_1)$ : left part of  $x$
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- Correct and incomplete sharing:  $d + 1$  shares
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Q?