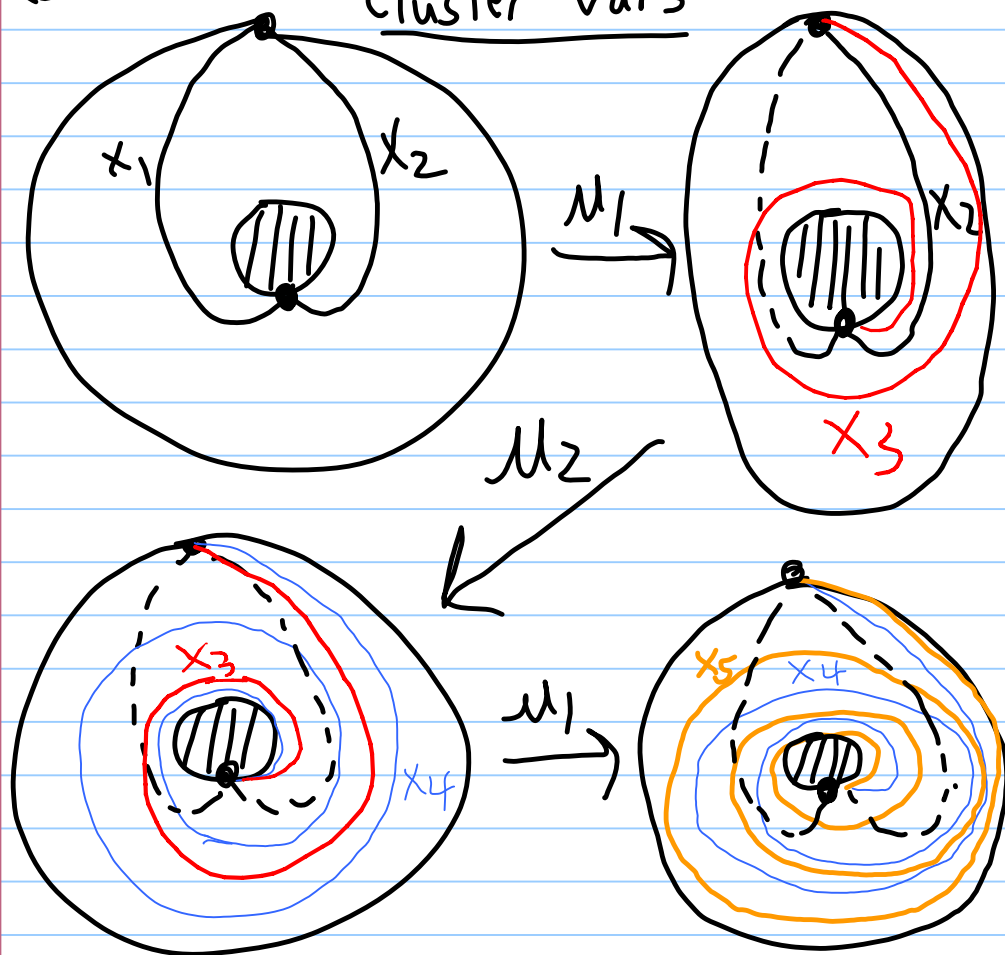


① More on the annulus e.g.

$$Q \quad i \Rightarrow j \quad B = \begin{bmatrix} 0 & z \\ -z & 0 \end{bmatrix}$$

$$(S, M) \quad \{X_n X_{n-2} = X_{n-1}^2 + 1 : n \in \mathbb{Z}\}$$

cluster vars



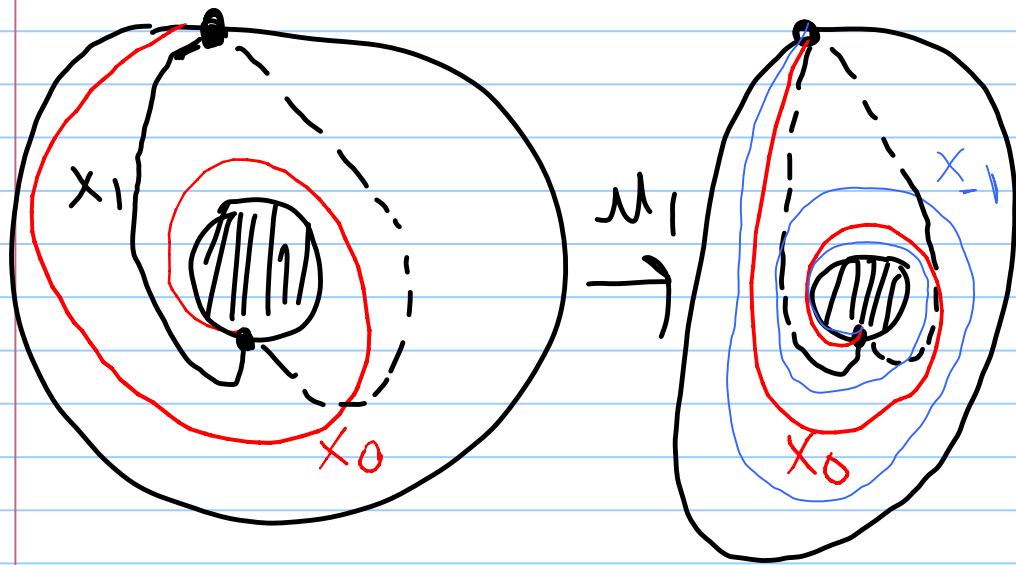
•••  
 Let  $\tau_n$  denote the arc corresp. to cluster variable  $x_n$ .

$\tau_3$  crosses  $\tau_1$  once,  $\tau_2$  zero times

$\tau_4$  crosses  $\tau_1$  twice,  $\tau_2$  once, ...

$\tau_5$  " "  $\tau_1$  three times,  $\tau_2$  twice.

② If we mutate instead by  $\mu_2$  first:



...

$\gamma_0$  crosses  $\gamma_2$  once,  $\gamma_1$  zero times

$\gamma_{-1}$  " "  $\gamma_2$  twice,  $\gamma_1$  once.

So crossing behavior summarizes as

$$X_n = \underbrace{\mu_2 \mu_1 \dots \mu_2 \mu_1}_{(n-2) \text{ mutations}} X_1$$

if  $n$  is even,  $n \geq 3$ ;

$$= \underbrace{\mu_1 \dots \mu_2 \mu_1}_{(n-2) \text{ mutations}} X_1$$

if  $n$  is odd,  $n \geq 3$ ;

$$= \underbrace{\mu_1 \mu_2 \dots \mu_1 \mu_2}_{(n-2) \text{ mutations}} X_2$$

if  $n$  is even,  $n \leq 0$ ;

$$= \underbrace{\mu_2 \dots \mu_1 \mu_2}_{(n-2) \text{ mutations}} X_2$$

if  $n$  is odd,  $n \leq 0$ .

$$\textcircled{3} \{x_3, x_4, x_5, \dots\} \cup \{x_0, x_{-1}, x_{-2}, \dots\} \\ = \{ \text{cluster variables} \}$$

if  $n \geq 3$ ,

$\tau_n$  crosses  $\tau_1$   $(n-2)$  times,  
 $\tau_2$   $(n-3)$  times

if  $n \leq 0$ ,

|| ||  $\tau_1$   $(-n-1)$  times,  
 $\tau_2$   $(-n)$  times.

In this case

$$\text{denom}(x_n) = \begin{cases} x_1^{n-2} x_2^{n-3} & \text{if } n \geq 3 \\ x_1^{-n-1} x_2^{-n} & \text{if } n \leq 0 \end{cases}$$

agreeing with crossing numbers.

Recall that

$$\{(k+1)\alpha_1 + k\alpha_2\} \cup \{k\alpha_1 + (k+1)\alpha_2\} \\ = \boxed{\text{Pos real roots}} \text{ for } \bullet \Rightarrow \bullet_2$$

Warnings 1) For general surfaces, formula for

$\text{denom}(\text{cl. var. } x)$  is approx., but not exactly crossing numbers of  $\tau_x$  w/  $\tau_1, \dots, \tau_n$ .

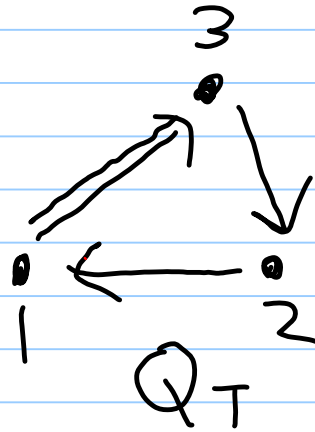
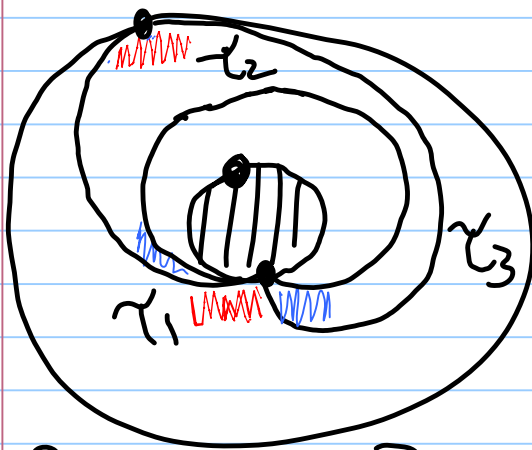
④ 2) In general, {denoms of cluster vars}

{pos real Schur roots} ← conjecturally

∩  
{pos real roots}

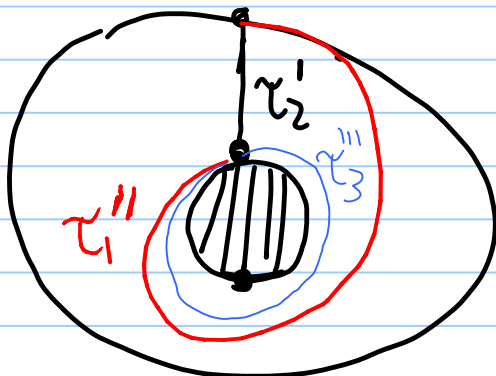
(Proven when  $\mathbb{Q}$  acyclic.)

Example 1: Let triangulation  $T$  for  $(S, M)$  be



$$B_T \begin{bmatrix} 0 & -1 & 2 \\ 1 & 0 & -1 \\ -2 & 1 & 0 \end{bmatrix}$$

Mutate by 2, 1, then 3:



Let us compute the Laurent expansion of  $x_3'''$ .

⑤  $X_2 X_2' = X_1 + X_3$

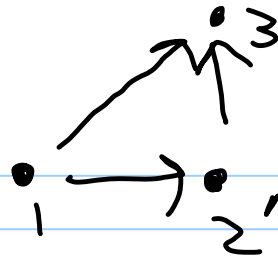
$\Rightarrow X_2' = \frac{X_1 + X_3}{X_2}$

$X_1 X_1'' = X_2' X_3 + 1$

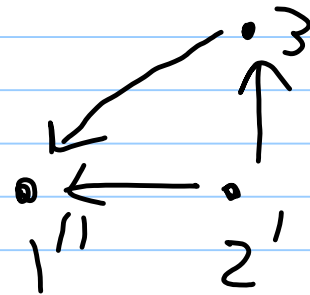
$\Rightarrow X_1'' = \frac{X_1 X_3 + X_3^2 + X_2}{X_1 X_2}$

$X_3 X_3''' = X_1'' + X_2'$

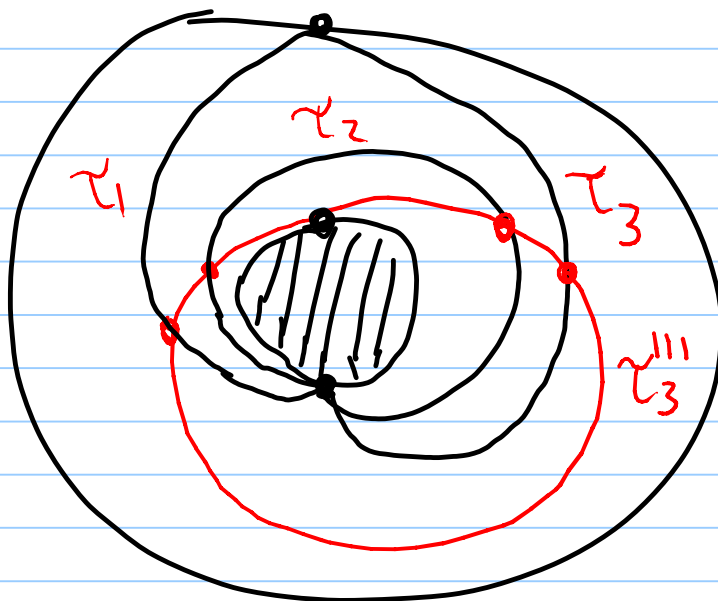
$\Rightarrow X_3''' = \frac{X_1 X_3 + X_3^2 + X_2 + X_1^2 + X_1 X_3}{X_1 X_2 X_3}$



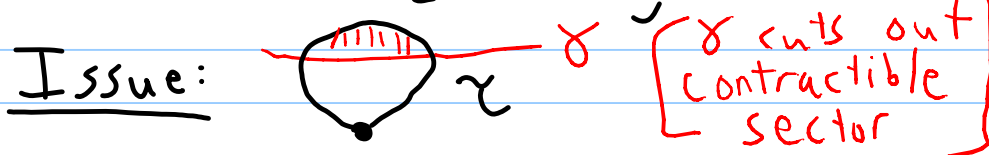
$\mathcal{Q}_T$



However, looking at crossing pattern

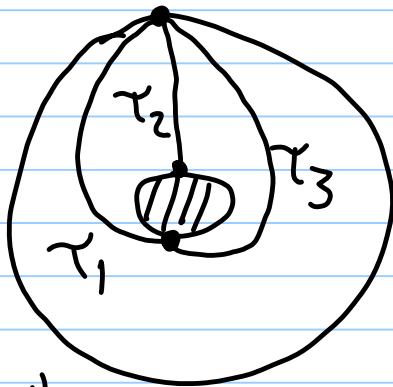


Crosses  $\tau_2$  twice not once.



6

Example 2:

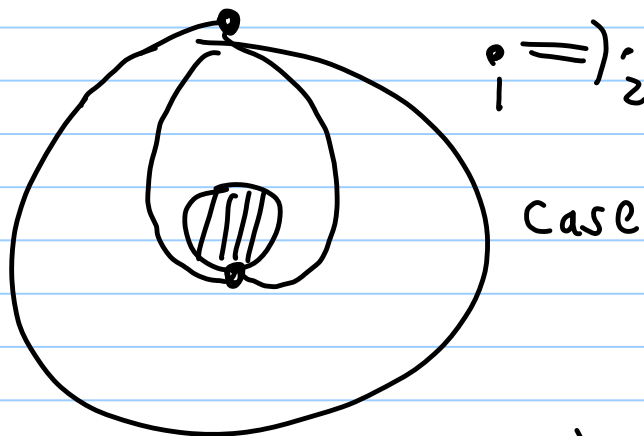


$\alpha_1 + 2\alpha_2 + \alpha_3$   
is a real root,  
but not a Schur  
root.

Whether a root is Schur or not  
depends on orientation of  $\alpha$ .

Indeed, no cluster variable with  
denominator  $x_1 x_2^2 x_3$  in this case.

Back to

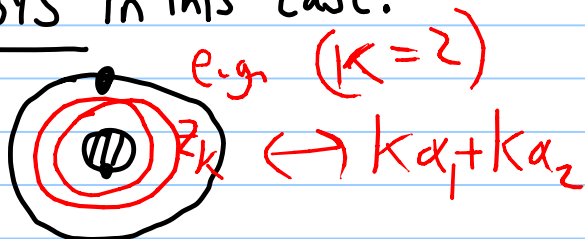


Already know (pos real root)  
{ cluster variables }  $\leftrightarrow$  in this case.

Any guesses on meaning of  
imaginary roots in this case?

More later

(Sherman-Zelevinsky)

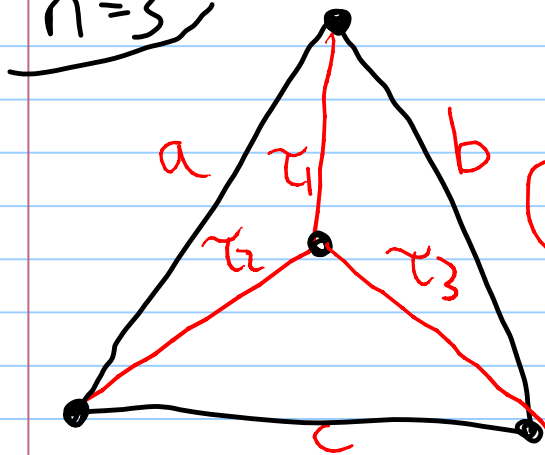


# ⑦ Surface with punctures

(i.e. interior marked points)

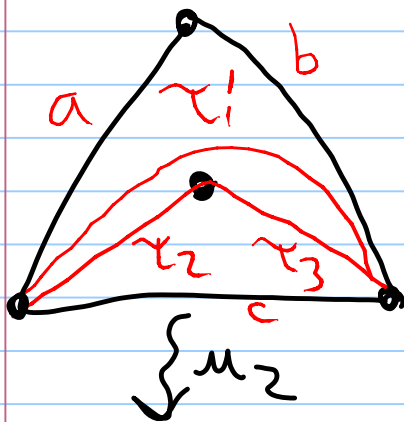
Consider a once-punctured  $n$ -gon

$n=3$



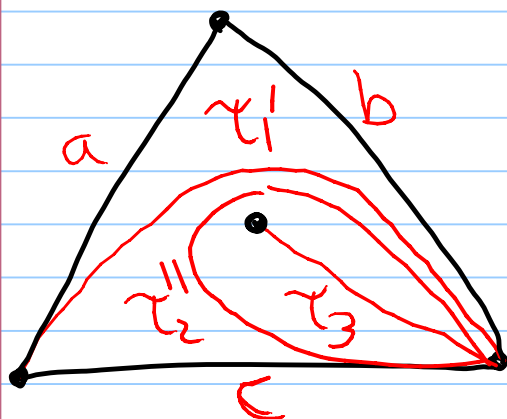
A representative triangulation  
(maximal collection  
of non-isotopic,  
non-crossing arcs)

Up to rotational symmetry,  
mutate/flip  $\tau_1$  ( $x_1 x_1' = x_2 + x_3$ )



Now flip  $\tau_2$

$$x_2 x_2' = \underline{\quad ? \quad}$$

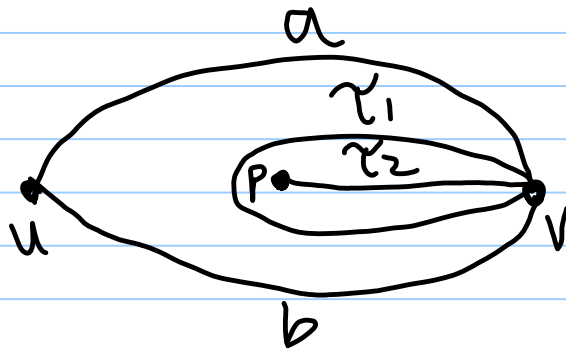


Bigger problem

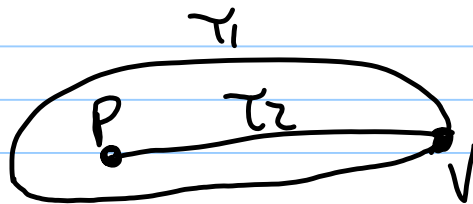
How to  
flip  $\tau_3$   
at this point (P)

# ⑧ Fomin-Shapiro-Thurston's Sol

## Tagged arcs

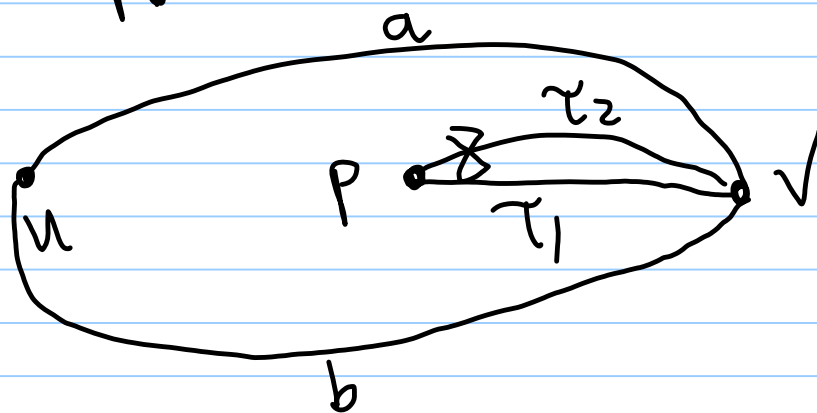


Is called a self-folded quadrilateral &



is a self-folded triangle.

We replace loops cutting out a once-punctured monogon (e.g.  $\gamma_1$ ) with tagged arc with a notch at P.



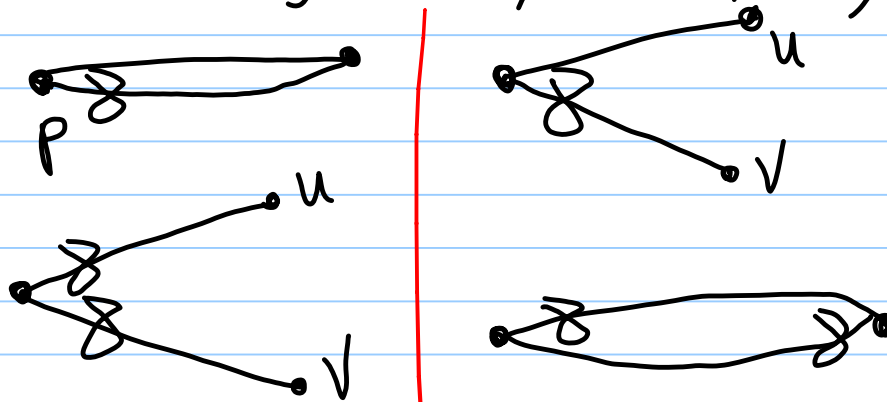
More generally, a tagged arc is allowed to have a notch at either endpoint (if endpoint is a puncture or an internal marked point)

A tagged triangulation is a maximal collection of compatible tagged arcs.



9 Compatible means

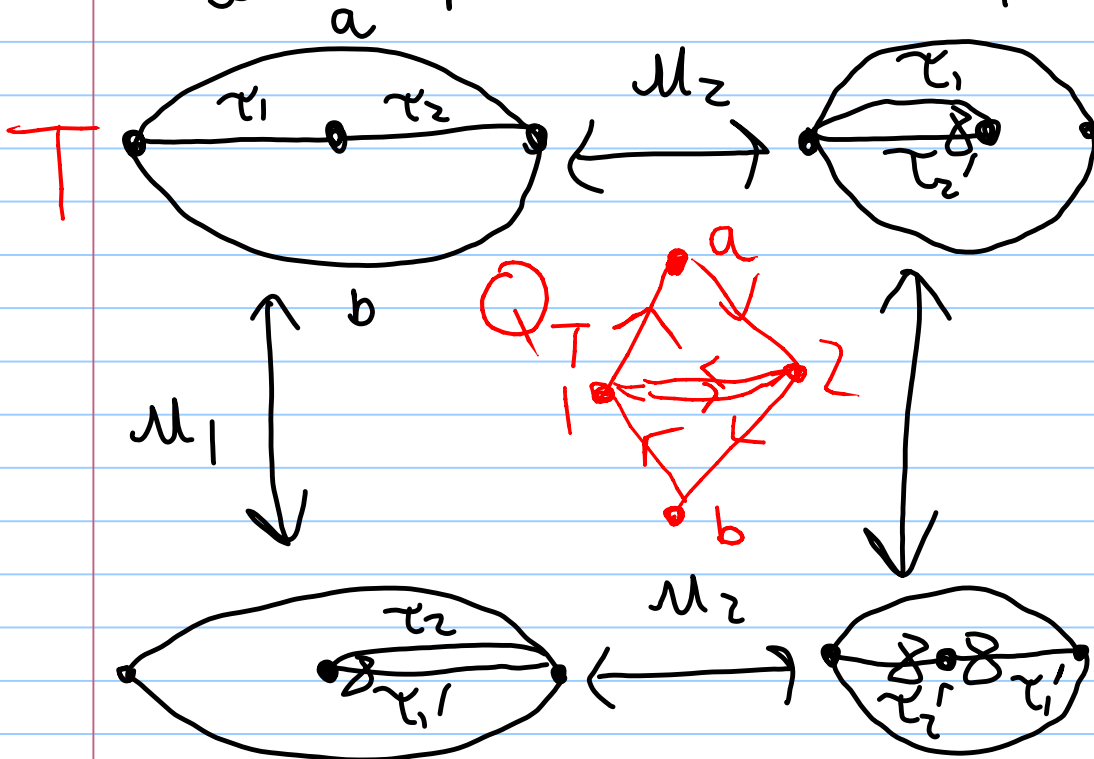
- i) no two arcs cross
- ii) no two arcs are isotopic unless their notching differs at exactly one endpoint
- iii) at each puncture, every incident tagged arc is either unnotched or notched (w/ (ii) being the only exception)



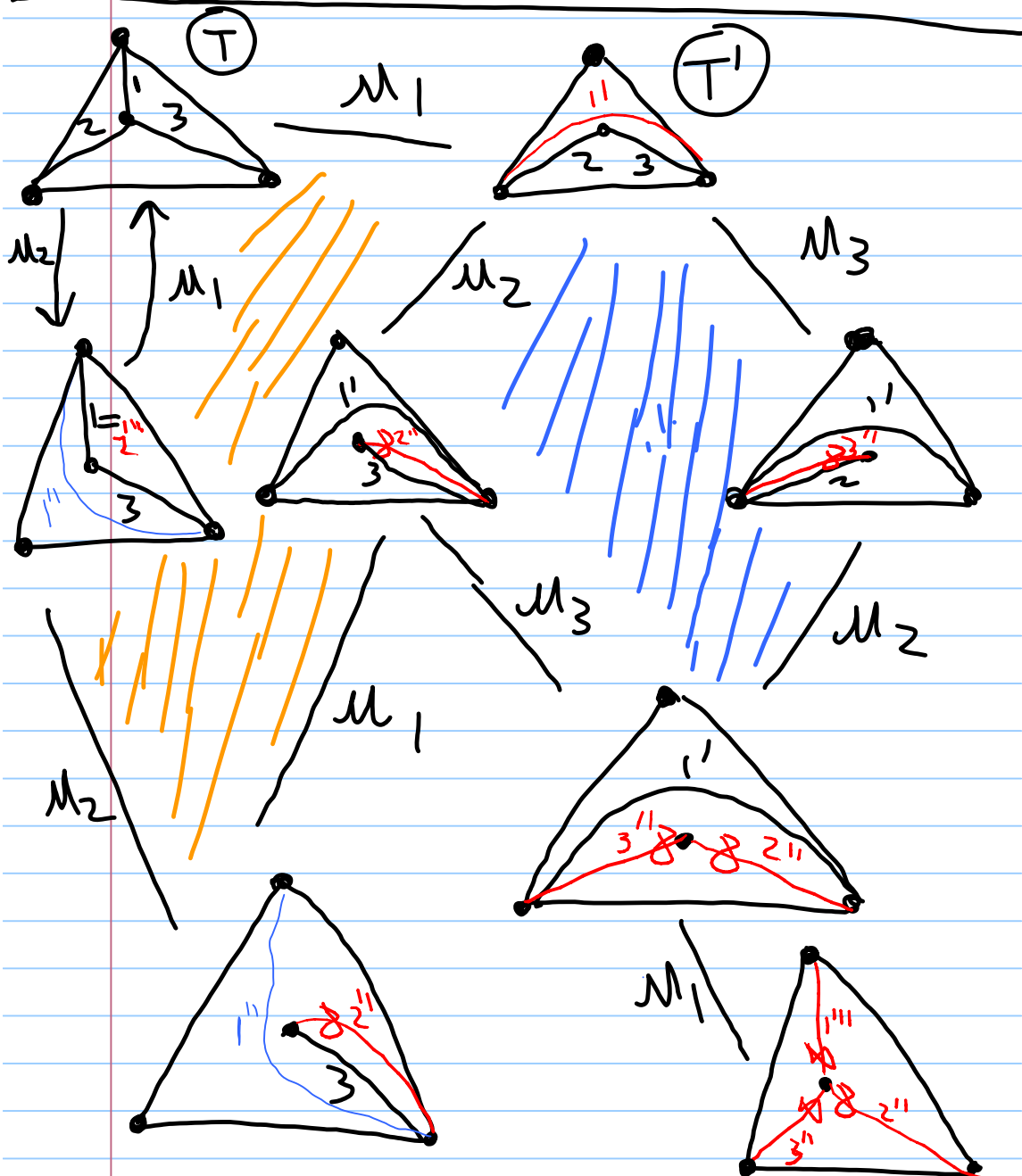
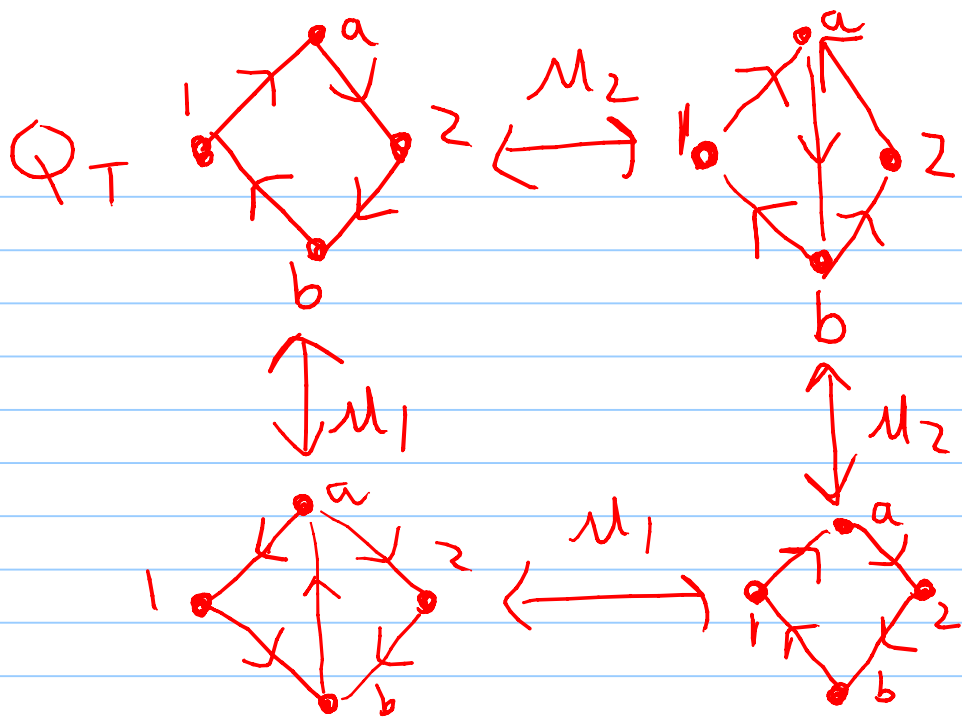
compatible

not compatible

tagged flips for self-folded quad

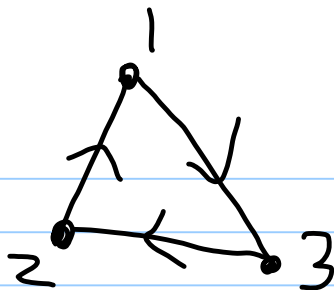


(10)



11

$Q_T$

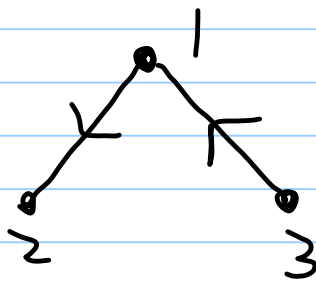


$$A_3 = D_3$$

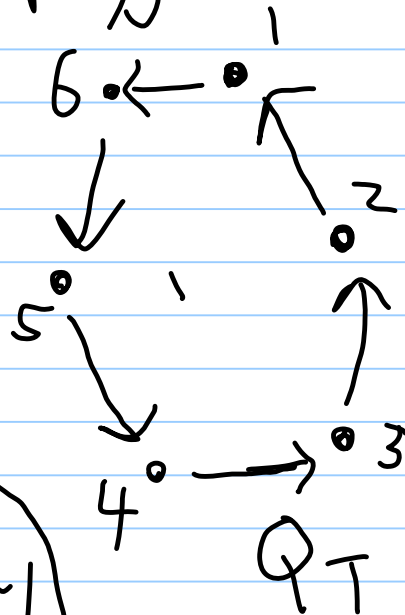
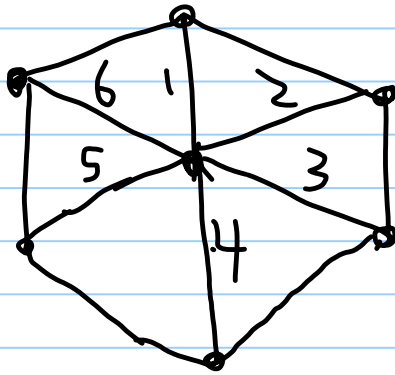
Notice  
Pentagon &  
quad of  
associated fn

$\mu_1$

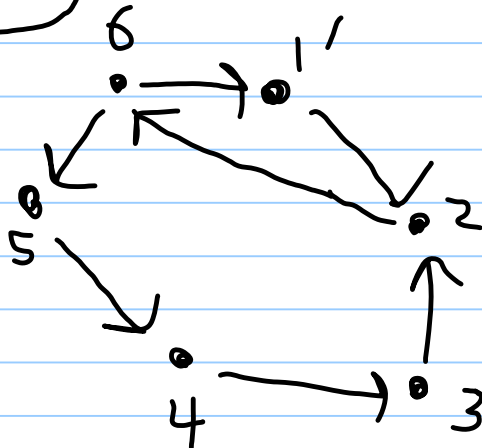
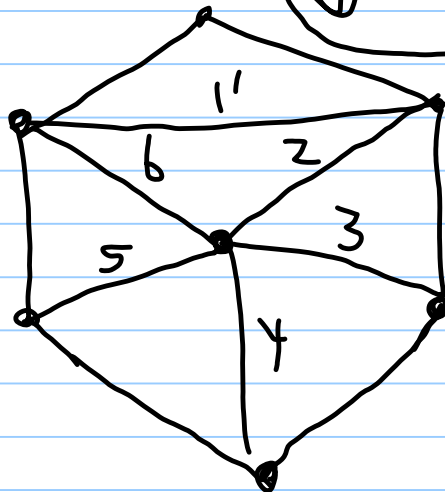
$Q_{T'}$



once punctured polygon

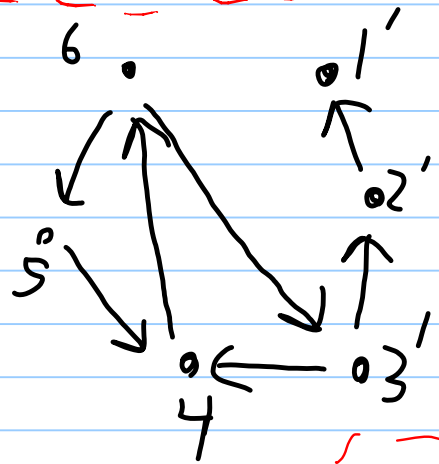
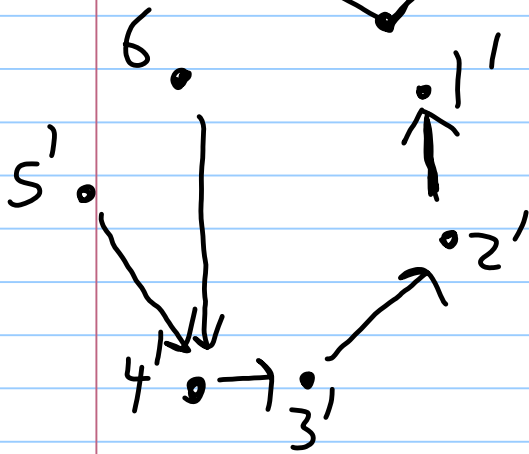
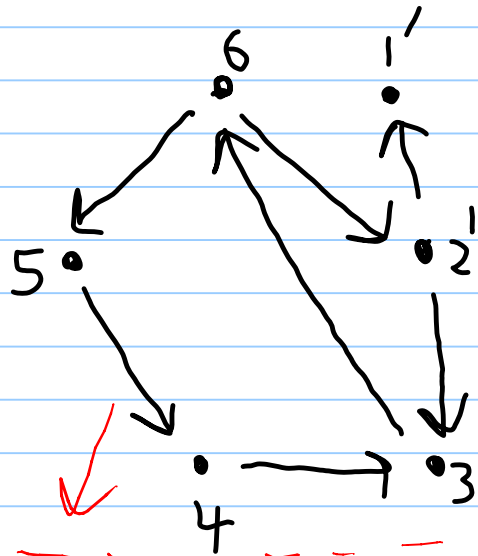
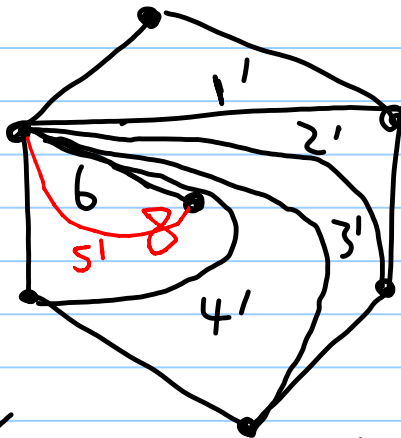


$\mu_1$

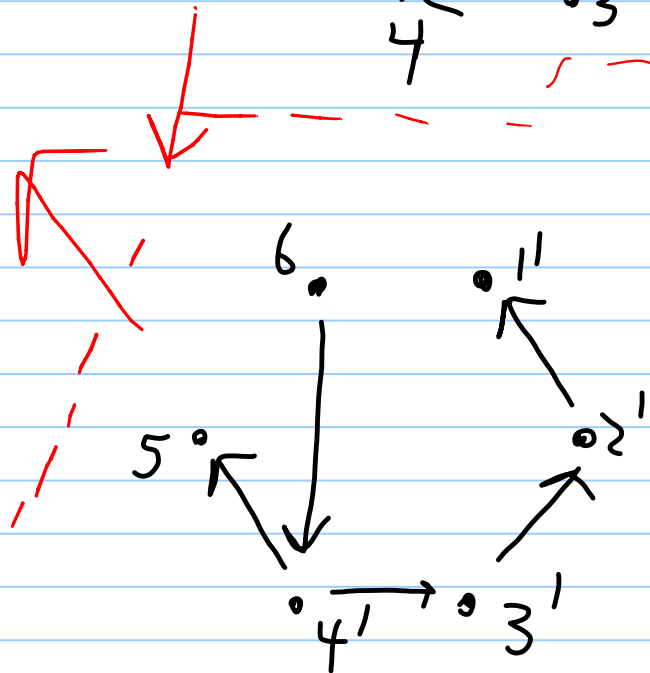


12) Then, mutate  $\mu_5 \circ \mu_4 \circ \mu_3 \circ \mu_2 :$

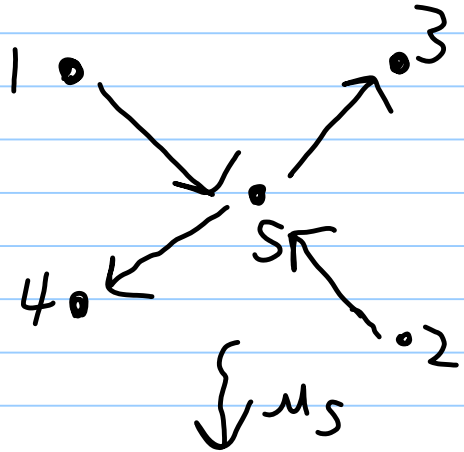
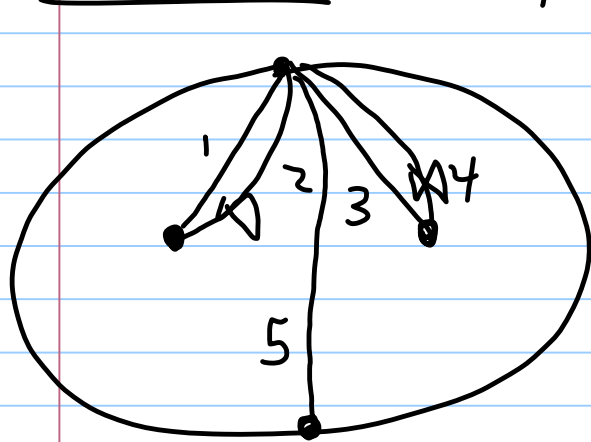
$\mu_5 \circ \dots \mu_1(\tau)$



$D_n$   
+ type



⑬ Similarly  $\tilde{D}_4$  (affine)



$\mu_S$

