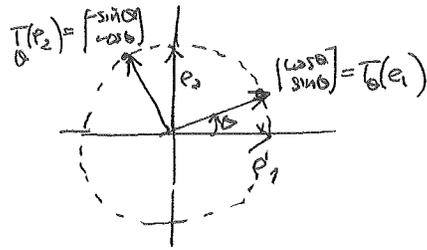


(141)

(2) The map $\mathbb{R}^2 \xrightarrow{T_\theta} \mathbb{R}^2$ that rotates \odot counterclockwise about \odot

has matrix $A_\theta = \begin{matrix} e_1 & e_2 \\ \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{matrix}$



and since $T_{\theta_1} \circ T_{\theta_2} = T_{\theta_1 + \theta_2}$

$\mathbb{R}^2 \xrightarrow{T_{\theta_2}} \mathbb{R}^2 \xrightarrow{T_{\theta_1}} \mathbb{R}^2 \Rightarrow \mathbb{R}^2 \xrightarrow{A_{\theta_2}} \mathbb{R}^2 \xrightarrow{A_{\theta_1}} \mathbb{R}^2$
 $T_{\theta_1} \circ T_{\theta_2} = T_{\theta_1 + \theta_2}$ $A_{\theta_1} A_{\theta_2} = A_{\theta_1 + \theta_2}$

$\begin{bmatrix} \cos \theta_1 & -\sin \theta_1 \\ \sin \theta_1 & \cos \theta_1 \end{bmatrix} \begin{bmatrix} \cos \theta_2 & -\sin \theta_2 \\ \sin \theta_2 & \cos \theta_2 \end{bmatrix} = \begin{bmatrix} \cos(\theta_1 + \theta_2) & -\sin(\theta_1 + \theta_2) \\ \sin(\theta_1 + \theta_2) & \cos(\theta_1 + \theta_2) \end{bmatrix}$

$\begin{bmatrix} \cos \theta_1 \cos \theta_2 - \sin \theta_1 \sin \theta_2 & \\ \sin \theta_1 \cos \theta_2 + \cos \theta_1 \sin \theta_2 & \end{bmatrix}$

equality gives cos, sin addition formulas!

What about $V \xrightarrow{T} W$ when V, W aren't F^n, F^m ?

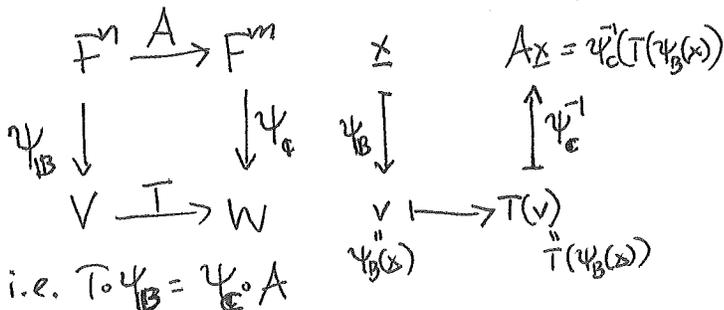
If they're finite dimensional, pick bases for each of V & W

and then one can write down a matrix for T .

PROPOSITION (4.2.5): Once you've picked a basis $B = (v_1, \dots, v_n)$ for $V \cong F^n$ and a basis $C = (w_1, \dots, w_m)$ for $W \cong F^m$

then the matrix $A = (a_{ij}) \in F^{m \times n}$

defined by $T(v_j) = \sum_{i=1}^m a_{ij} w_i$ makes this diagram commute:



so $\psi_C \circ T \circ \psi_B = A$

One calls A the matrix expressing T in the bases B for V and C for W

(142) proof: let's check $(T \circ \psi_B)(x) \stackrel{?}{=} (\psi_C \circ A)(x) \quad \forall x \in F^n$

$$\begin{aligned} & \parallel \\ T(\psi_B(x)) &= T\left(\sum_{j=1}^n x_j v_j\right) = \sum_{j=1}^n x_j T(v_j) = \sum_{j=1}^n x_j \left(\sum_{i=1}^m a_{ij} w_i\right) \\ &= \sum_{i=1}^m \underbrace{\left(\sum_{j=1}^n a_{ij} x_j\right)}_{(Ax)_i} w_i = \psi_C(Ax) \\ &= (\psi_C \circ A)(x) \quad \checkmark \end{aligned}$$

And what happens if we change bases in V or in W ;
how will the matrix A for T change?

easy - by invertible matrices Q, P multiplying A on left, right
(row ops!) (column ops!)

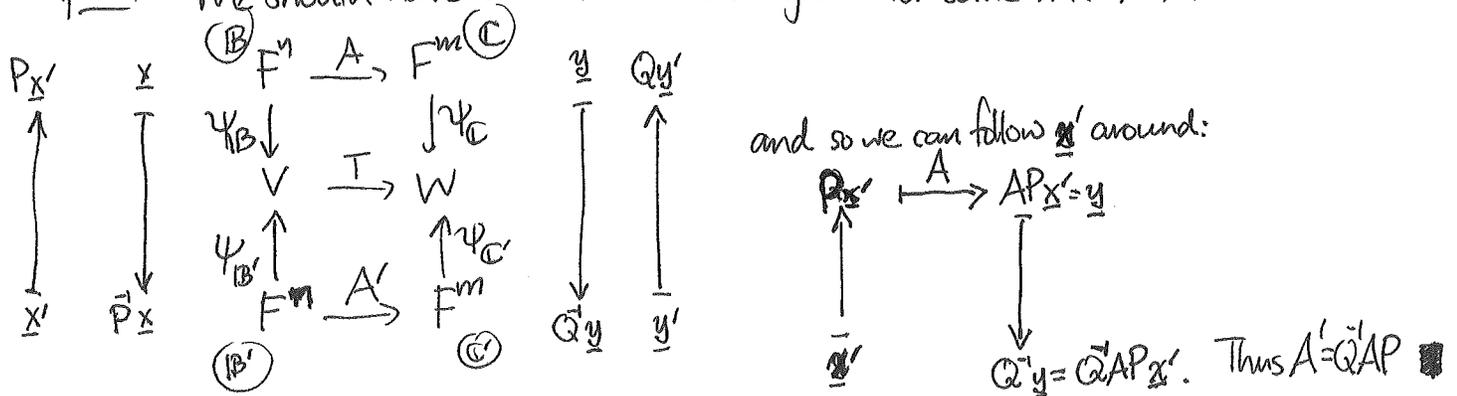
PROPOSITION 4.2.13: If the linear transformation $V \xrightarrow{T} W$
has matrix $A \in F^{m \times n}$ w.r.t. bases B for V
 C for W

and we pick new bases $B' = (v'_1, \dots, v'_n)$ for V
 $C' = (w'_1, \dots, w'_m)$ for W

with change-of-basis matrices $P \in F^{n \times n}$, so $x \mapsto v$ means $P^{-1}x \mapsto v$
 $Q \in F^{m \times m}$, $y \mapsto w$ means $Q^{-1}y \mapsto w$

then T has matrix $A' = Q^{-1}AP$ w.r.t. bases B' , C'
for V for W .

proof: We should have a commutative diagram for some matrix A'



(143) This has some interesting consequences.

THEOREM (4.2.10): (a) Every linear transformation $V \xrightarrow{T} W$ with $\dim(V) = n$ and $\dim(W) = m$ has a choice of bases \mathcal{B} for V and \mathcal{C} for W such that its matrix looks

$$A = \begin{matrix} & \begin{matrix} \overbrace{1 \dots 1}^r & \overbrace{0 \dots 0}^{n-r} \end{matrix} \\ \begin{matrix} \overbrace{1 \dots 1}^r \\ \underbrace{0 \dots 0}_{m-r} \end{matrix} & \begin{matrix} \overbrace{0 \dots 0}^r \\ \overbrace{0 \dots 0}^{m-r} \end{matrix} \end{matrix}$$

(b) For every matrix $A \in F^{m \times n}$, one has $\text{rank}(A) = r \iff \exists P \in GL_n(F), Q \in GL_m(F)$ with $Q^{-1}AP = \begin{matrix} \overbrace{1 \dots 1}^r & \overbrace{0 \dots 0}^{n-r} \\ \overbrace{0 \dots 0}^r & \overbrace{0 \dots 0}^{m-r} \end{matrix}$

proof: (a) Let $r = \text{rank}(T) = \dim \text{im}(T)$, so \exists a basis w_1, \dots, w_r for $\text{im}(T) \subset W$.

Extend it to an ^{ordered} basis $(w_1, \dots, w_r, w_{r+1}, \dots, w_m) =: \mathcal{C}$ for W ,

and choose lifts $(v_1, \dots, v_r) \in V$ with $T(v_i) = w_i$

along with a basis u_1, \dots, u_{n-r} for $\ker(T) \subset V$,

so we've seen $(v_1, \dots, v_r, u_1, \dots, u_{n-r}) =: \mathcal{B}$ is a basis for V .

But then the matrix A for T in bases \mathcal{B}, \mathcal{C} looks like

$$A = \begin{matrix} \begin{matrix} w_1 \\ \vdots \\ w_r \\ w_{r+1} \\ \vdots \\ w_m \end{matrix} & \begin{matrix} \begin{matrix} \overbrace{1 \dots 1}^r & \overbrace{0 \dots 0}^{n-r} \\ \overbrace{0 \dots 0}^r & \overbrace{0 \dots 0}^{m-r} \end{matrix} \end{matrix} \end{matrix} \quad \begin{matrix} F^n & \xrightarrow{A} & F^m \\ \psi_B \downarrow & & \downarrow \psi_C \\ V & \xrightarrow{T} & W \end{matrix}$$

(b) Let $F^n \xrightarrow{A} F^m$ play the role of $V \xrightarrow{T} W$ in part (a),

and make the change of basis to \mathcal{B} for $V = F^n$ and \mathcal{C} for $W = F^m$ as in (a),

then one gets $F^n \xrightarrow{A' = Q^{-1}AP} F^m$ with $A' = \begin{matrix} \overbrace{1 \dots 1}^r & \overbrace{0 \dots 0}^{n-r} \\ \overbrace{0 \dots 0}^r & \overbrace{0 \dots 0}^{m-r} \end{matrix}$ for some $P \in GL_n(F), Q \in GL_m(F)$

(144)

Another consequence:

THEOREM (4.2.14) $\text{rank}(A) = \text{rank}(A^T) \quad \forall A \in F^{m \times n}$

proof: $\text{rank}(A) = r \iff \exists P \in GL_n(F) \text{ with } Q^T A P = \begin{bmatrix} \overbrace{I_r}^r & \overbrace{0}^{n-r} \\ \overbrace{0}^{m-r} & \overbrace{0}^{m-r} \end{bmatrix}$

i.e. $(Q^T A P)^T = \begin{bmatrix} \overbrace{I_r}^r & \overbrace{0}^{n-r} \\ \overbrace{0}^{m-r} & \overbrace{0}^{m-r} \end{bmatrix}$
 $P^T A^T (Q^{-1})^T$

$\iff \exists \hat{P} \in GL_m(F) \text{ with } \hat{Q}^{-1} A^T \hat{P} = \begin{bmatrix} \overbrace{I_r}^r & \overbrace{0}^{m-r} \\ \overbrace{0}^{n-r} & \overbrace{0}^{n-r} \end{bmatrix}$
 $\hat{Q} \in GL_n(F)$

let $\hat{Q}^{-1} := P^T$
and $\hat{P} := (Q^{-1})^T$

$\iff \text{rank}(A^T) = r \quad \blacksquare$

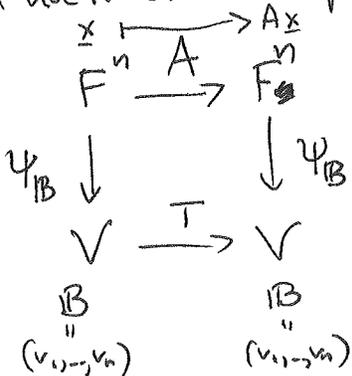
MORAL: When working over fields F , all linear transformations $V \rightarrow W$ of same rank can be made to look the same by changes-of-bases in V, W . (We'll see it's different working over \mathbb{Z} later on!) = Chap. 14

§4.3 Linear operators

DEFIN: When $V \xrightarrow{T} V$ is linear, you call it a linear operator

In that case, it makes sense to pick one basis $B = (v_1, \dots, v_n)$ for V (if it's finite-dimensional)

and use it for both copies of V , to write down the matrix A for T w.r.t. B



namely $A = (a_{ij})_{\substack{i=1, \dots, n \\ j=1, \dots, n}} \in F^{n \times n}$

where $T(v_j) = \sum_{i=1}^n a_{ij} v_i$

$$A = \begin{bmatrix} | & & | \\ v_1 & \dots & v_n \\ | & & | \\ a_{1j} & & a_{nj} \\ | & & | \\ \hline | & & | \\ T(v_1) & \dots & T(v_n) \\ | & & | \end{bmatrix} = \begin{bmatrix} | & & | \\ T(v_1) & \dots & T(v_n) \\ | & & | \end{bmatrix}$$

(145) PROPOSITION: If $V \xrightarrow{T} W$ had matrix A w.r.t. ^{basis} $B = (v_1, \dots, v_n)$
 $(a_{ij}) \in F^{n \times n}$
 (4, 3, 5)

then w.r.t. a new basis $B' = (v'_1, \dots, v'_n)$

that has $v'_j = \sum_{i=1}^n p_{ij} v_i$ for $P = (p_{ij}) \in GL_n(F)$,
 as change-of-basis matrix,

T will have matrix $A' = P^{-1}AP$ i.e. conjugation of A by P .
 (similarity transformation)

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proof: Follows from what we did, but let's just do a sanity check.

$$\text{we have } T(v_j) = \sum_{i=1}^n a_{ij} v_i$$

for $j=1, \dots, n$

$$\text{and also } v_j = \sum_{i=1}^n p_{ij}^{-1} v_i,$$

$$\begin{aligned} \text{so } T(v'_j) &= T\left(\sum_{i=1}^n p_{ij} v_i\right) = \sum_{i=1}^n p_{ij} T(v_i) \\ &= \sum_{i=1}^n p_{ij} \sum_{k=1}^n a_{ki} v_k \\ &= \sum_{i=1}^n p_{ij} \sum_{k=1}^n a_{ki} \sum_{l=1}^n p_{lk}^{-1} v'_l \\ &= \sum_{l=1}^n \left(\sum_{k=1}^n \sum_{i=1}^n p_{lk}^{-1} a_{ki} p_{ij} \right) v'_l, \text{ as desired} \end{aligned}$$

$(P^{-1}AP)_{lj}$

So the idea of §4.4, 4.5, 4.6 is to figure out how to make

particularly useful change-of-basis $B \rightsquigarrow B'$

so that $A \rightsquigarrow PAP^{-1}$ becomes particularly simple.