

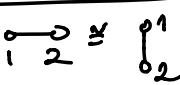
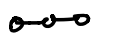
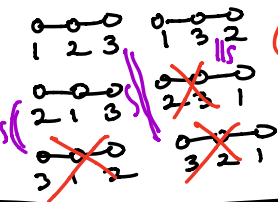
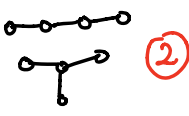
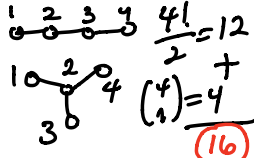
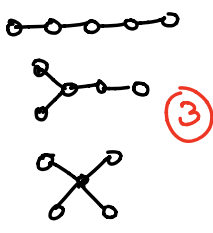
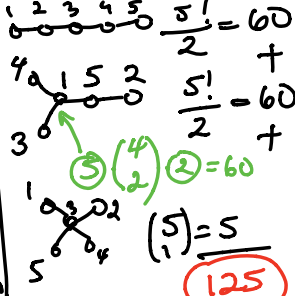
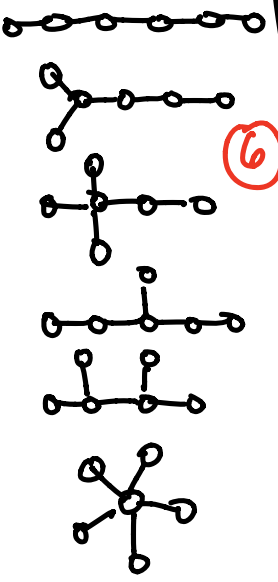


n	unlabeled trees on n vertices	labeled
1	 ①	10 ① = 1^{-1}
2	 ①	 ① = 2^0
3	 ①	 ③ = 3^1
4	 ②	 $\frac{4!}{2} = 12$ $\frac{4!}{1} = 4$ 16 = 4^2
5	 ③	 $\frac{5!}{2} = 60$ $\frac{5!}{2} = 60$ $\frac{5!}{2} = 60$ $\frac{5!}{1} = 5$ 125 = 5^3
6	 ⑥	$6!/2 = 360$ $6!/2 = 360$ $6!/3! = \binom{6}{3} \cdot 3! = 120$ $6!/2 = 360$ $6!/2 \cdot 2 = 90$ $\binom{6}{1} = 6$ 1296 = 6^4

Math 4707 Oct. 28, 2020

THEOREM (Cayley, 1889, Borchardt, 1860)

$$\#\{\text{labeled trees on } n \text{ vertices } \{1, 2, \dots, n\}\} = n^{n-2}$$

THEOREM

$$\frac{n^{n-2}}{n!} \leq \#\{\text{unlabeled trees on } n \text{ vertices}\} \leq 4^{n-1}$$

)) Stirling's approximation

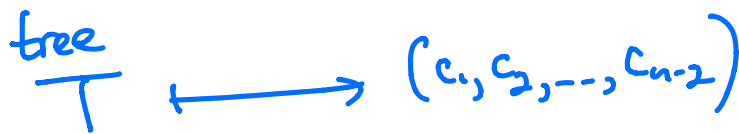
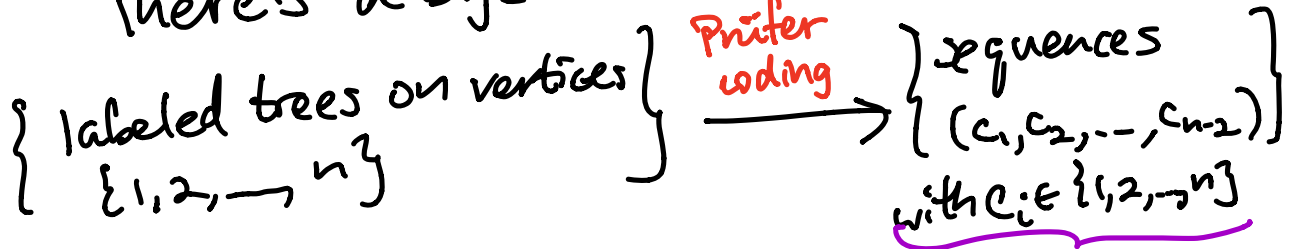
$$2^n \leq \frac{e^n}{\sqrt{2\pi} n^{5/2}}$$

Borchardt-Cayley Theorem is deep;
every proof (and there are many)
uses an interesting idea!

[A generating function in Wilf's book
on syllabus]

Proof of Borchardt-Cayley theorem via Prüfer coding:

There is a bijection



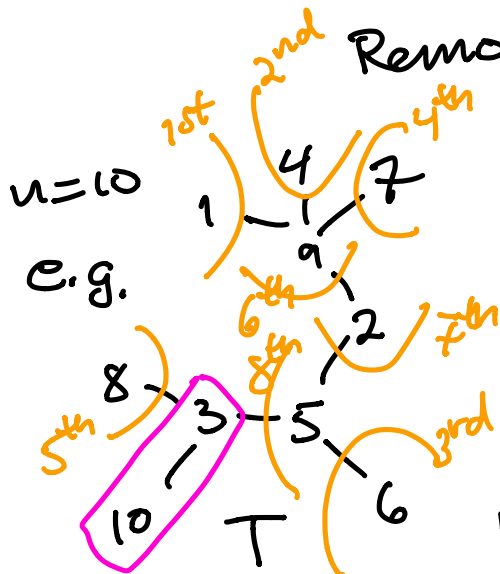
this set has size n^{n-2} via multiplication principle!

Algorithm:

Let $c_1 :=$ label on the unique neighbor of the smallest leaf

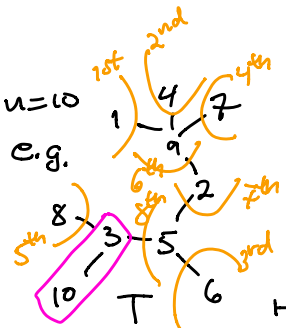
Remove that leaf, and let $c_2 :=$ label on unique neighbor of the smallest leaf left

Repeat and stop when left with an edge.



Prüfer code
 $(c_1, c_2, c_3, c_4, c_5, c_6, c_7, c_8)$
 $= (9, 9, 5, 9, 3, 2, 5, 3)$

How to reverse this (the inverse bijection)??



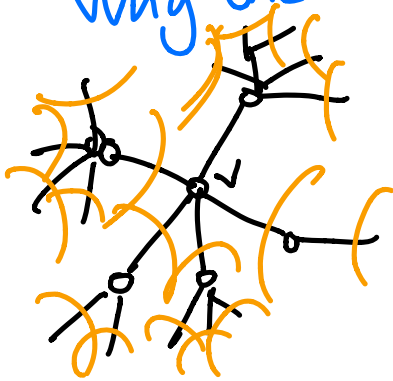
KEY OBSERVATION:
A vertex $v \in V$ has

$$\deg_T(v) = 1 + \left(\begin{array}{l} \text{\# times } v \\ \text{appears in} \\ (c_1, c_2, \dots, c_{n-2}) \end{array} \right)$$

Prüfer code
($c_1, c_2, c_3, c_4, c_5, c_6, c_7, c_8$)
= (9, 9, 5, 9, 3, 2, 5, 3)

In particular, v is a leaf $\iff v$ is not in the Prüfer code at all.

Why the key observation?

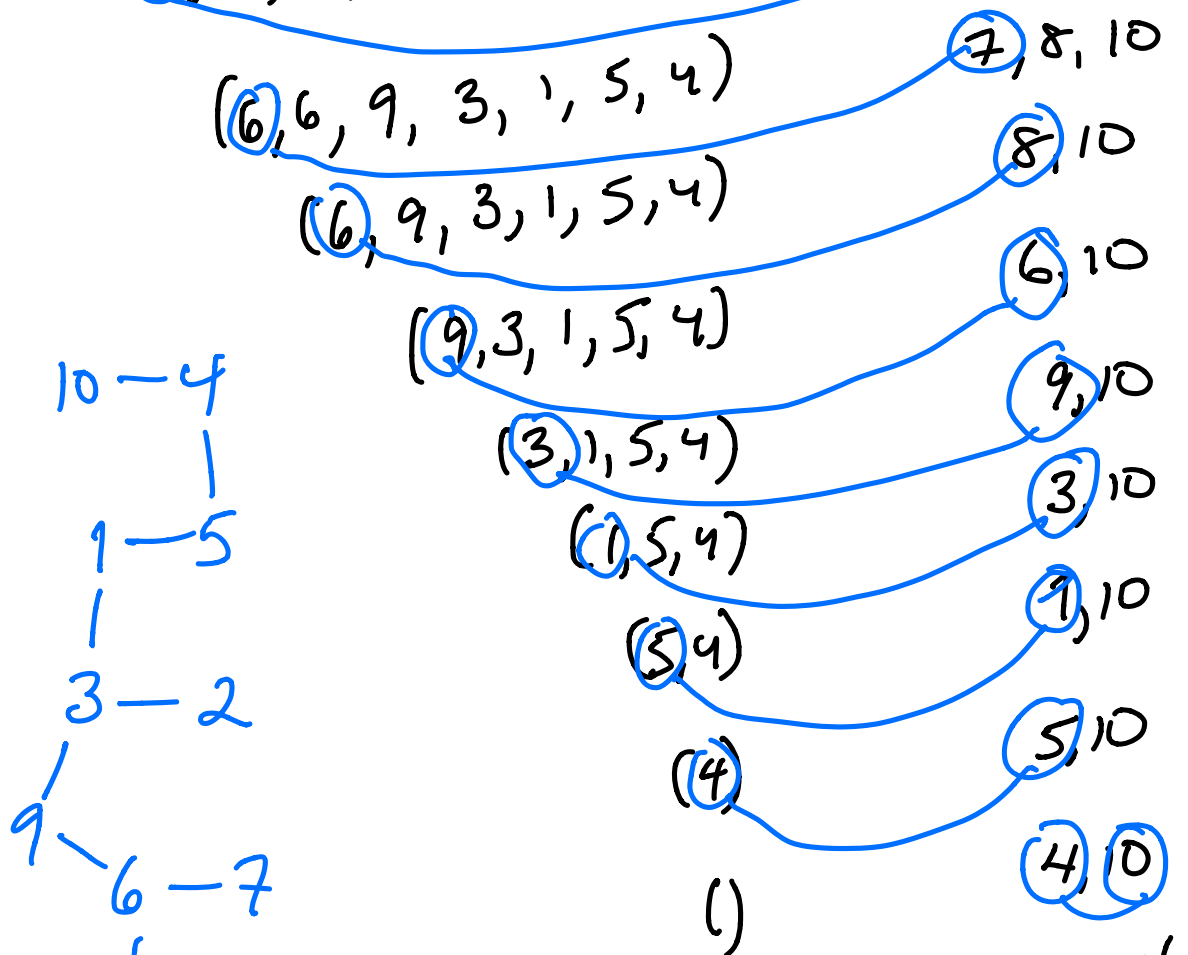


Algorithm for recovering T from $(c_1, c_2, \dots, c_{n-2})$ is to create the leaf list and create an edge for the smallest of the leaves attached to c_1 . Erase c_1 , erase that leaf, and repeat.

When a vertex v gets crossed off the Prüfer code the last time, it enters the leaf-list!

Our randomly chosen Prüfer code is...
 $(c_1, c_2, c_3, c_4, c_5, c_6, c_7, c_8)$
 $(3, 6, 6, 9, 3, 1, 5, 4)$

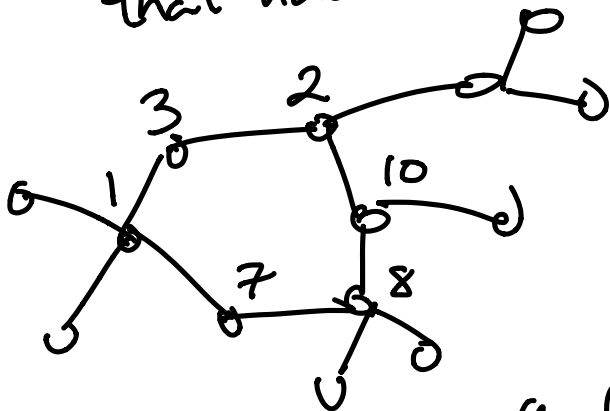
leaf-list



Why is the resulting graph connected?
 Every vertex v has a path to the last two vertices in the leaf list, using reverse induction on the order in which v got crossed off the leaf-list.

Why is the resulting graph acyclic
(no cycles)?

Can't create cycles working backwards
(reverse order in which v gets crossed
off left-list) because you always
add an edge to a new vertex v
that had no edges before.



Once you believe that any code
($c_1 \rightarrow c_{n-2}$) produces a tree T ,
it's not hard to check the two
algorithms give inverse bijections. □

Let's return to...

THEOREM: $T_n := \# \left\{ \begin{array}{l} \text{unlabeled trees} \\ \text{on } n \text{ vertices} \end{array} \right\}$

has $\frac{n^{n-2}}{n!} \leq T_n \leq 4^{n-1}$

(2) \leq (1) (2)

proof: To show (1), let's show

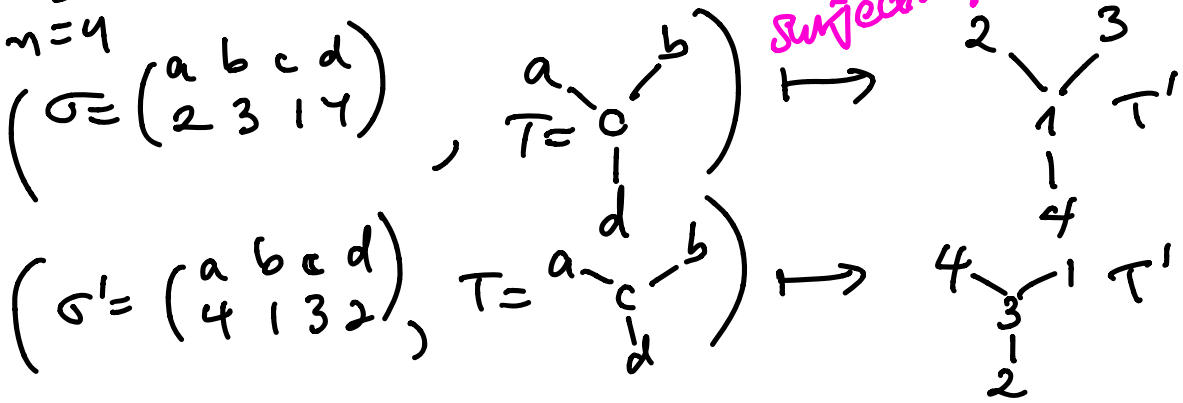
$n! \cdot T_n \geq n^{n-2}$ Cayley-Borchardt

i.e. $\# \left\{ \begin{array}{l} \text{permutations} \\ \text{of } \{1, 2, \dots, n\} \end{array} \right\} \cdot \# \left\{ \begin{array}{l} \text{unlabeled} \\ \text{trees on} \\ n \text{ vertices} \end{array} \right\} \geq \# \left\{ \begin{array}{l} \text{labeled} \\ \text{trees on} \\ \{1, 2, \dots, n\} \end{array} \right\}$

via a surjective (onto) map

$\left\{ (\sigma, T) = \begin{array}{l} \sigma \text{ a permutation} \\ \text{of } \{1, 2, \dots, n\}, \\ T \text{ an unlabeled} \\ \text{tree on } n \text{ vertices} \end{array} \right\} \rightarrow \left\{ \begin{array}{l} \text{labeled} \\ \text{tree } T' \\ \text{on} \\ \{1, 2, \dots, n\} \end{array} \right\}$

e.g.
 $n=4$



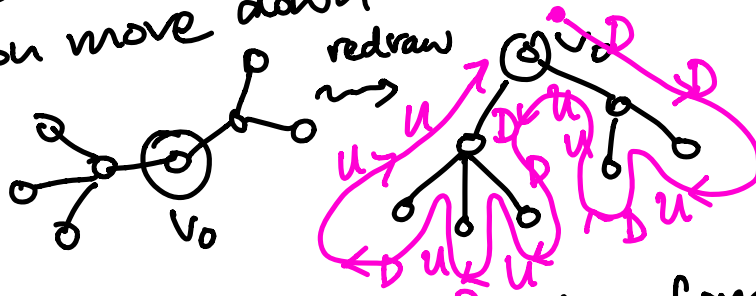
Once we know $T_n \geq \frac{n^{n-2}}{n!} \underset{\text{as } n \rightarrow \infty}{\approx} \frac{n^{n-2}}{\left(\frac{n}{e}\right)^n \sqrt{2\pi n}}$

$$\frac{e^n}{n^{5/2} \cdot \sqrt{2\pi}} \geq 2^n$$

To show $T_n \leq 4^{n-1}$,

let's do some encoding of an unlabeled tree T by a sequence of letters of letters D, U of length $2(n-1)$:

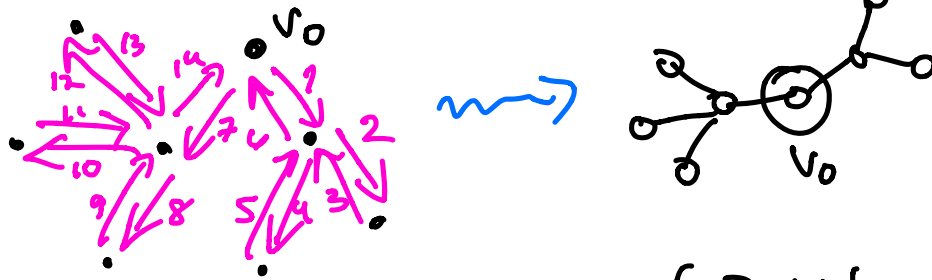
- ① Start with any vertex v_0 as root vertex
- ② Draw T in the plane with no crossings so that as you move away from v_0 you move down the page:



- ③ Traverse the outer boundary from v_0 , returning to v_0 , writing D, U as you go down and up along edges.

DDUDDUDDUDDUDDUU
 $2(n-1) = 2 \#E$

1 2 3 4 5 6 7 8 9 10 11 12 13 14
 DDUDUUDUDDUDUDUU



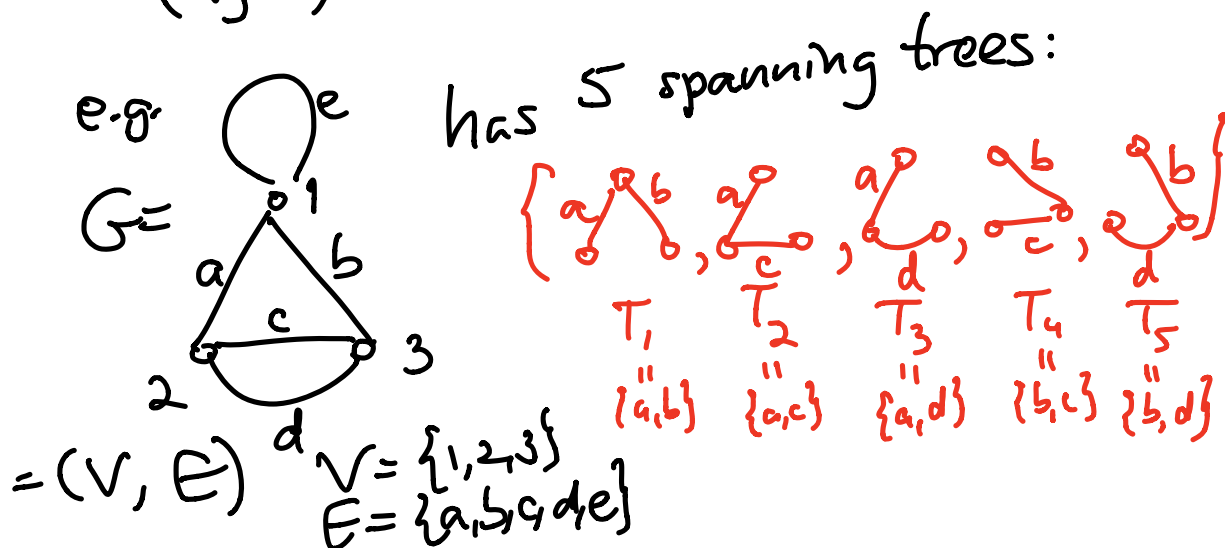
Hence $T_n \leq$ # sequences of D, U's
 of length $2(n-1)$
 $= 2^{2(n-1)} = 4^{n-1}$

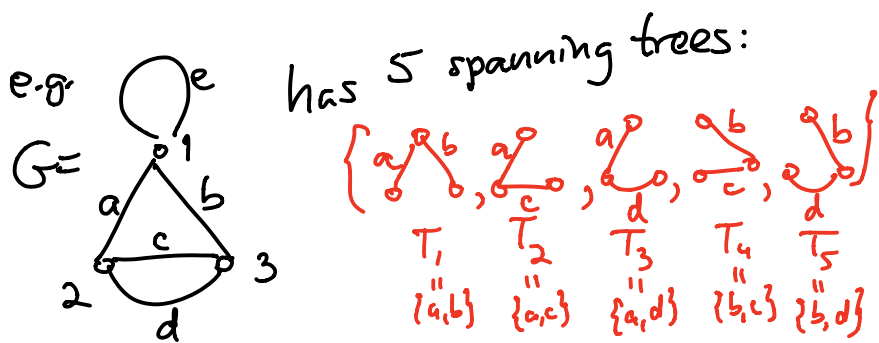
(in fact, $\leq \binom{2(n-1)}{n-1} \approx_{\text{Stirling}} 4^n$) \square

Math 4707 Nov 2, 2020

Counting spanning trees (not in our book)
 and then finding minimum-cost spanning
 trees (§9.1)

DEF'N: Given a graph $G = (V, E)$
 with multiple edges and loops allowed,
 then a spanning tree T in G
 is a subset $T \subset E$ such that
 (V, T) is a tree.

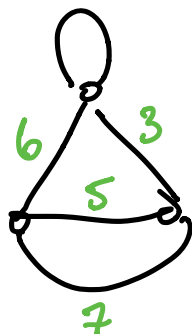




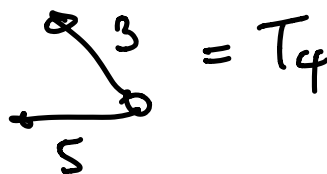
2 problems:

- ① How to count the number of spanning trees in G ?
- ② How to find the cheapest spanning tree if the edges have costs?

edge costs in green



has cheapest spanning tree



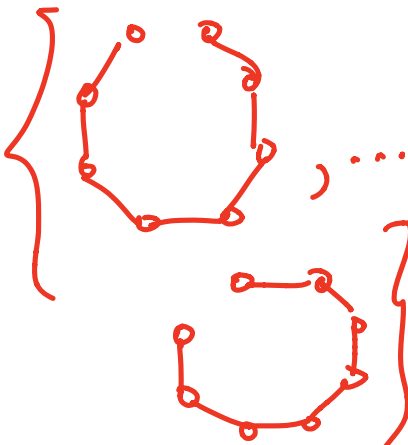
DEFINITION: Let $\tau(G) := \#$ of spanning trees in G

EXAMPLES:

① $\tau \left(\begin{array}{c} e \\ \text{---} \\ a \text{---} b \\ \text{---} \\ c \text{---} 3 \\ \text{---} \\ 2 \end{array} \right) = 5$

② $\tau \left(\begin{array}{c} v_1 \text{---} e_1 \text{---} v_2 \\ \text{---} e_2 \text{---} v_3 \\ \text{---} e_3 \text{---} \\ \text{---} \\ v_{n-1} \text{---} v_n \end{array} \right) = n$

n-cycle graph C_n



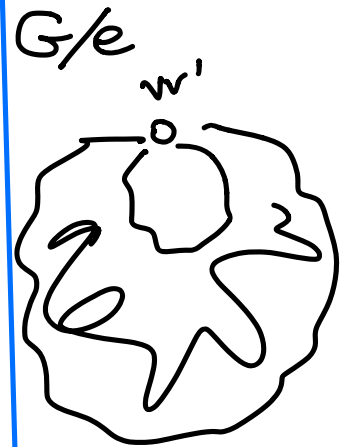
③ $\tau \left(\begin{array}{c} \text{---} \\ \text{---} \\ \text{---} \\ \text{---} \\ \text{---} \\ \text{---} \end{array} \right) = ? = 0$

There is a recursive way to compute $\tau(G)$
(useful for HW; inefficient in general),
uses the notion of deletion and contraction
of an edge in G ...

DEF'N: If e is a non-loop edge of G ,
 $\{v, v'\}$ (V, E)

then $G \setminus e :=$ deletion of e in G
 $= (V, E - \{e\})$

$G / e :=$ contraction of e in G
 $= (V/e, E - \{e\})$
 "squeeze together v, v' "

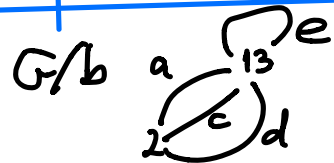
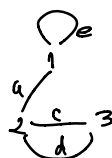


e.g.

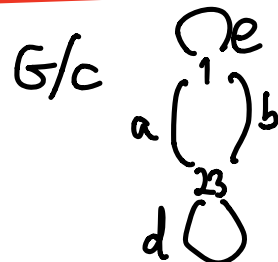
$G =$

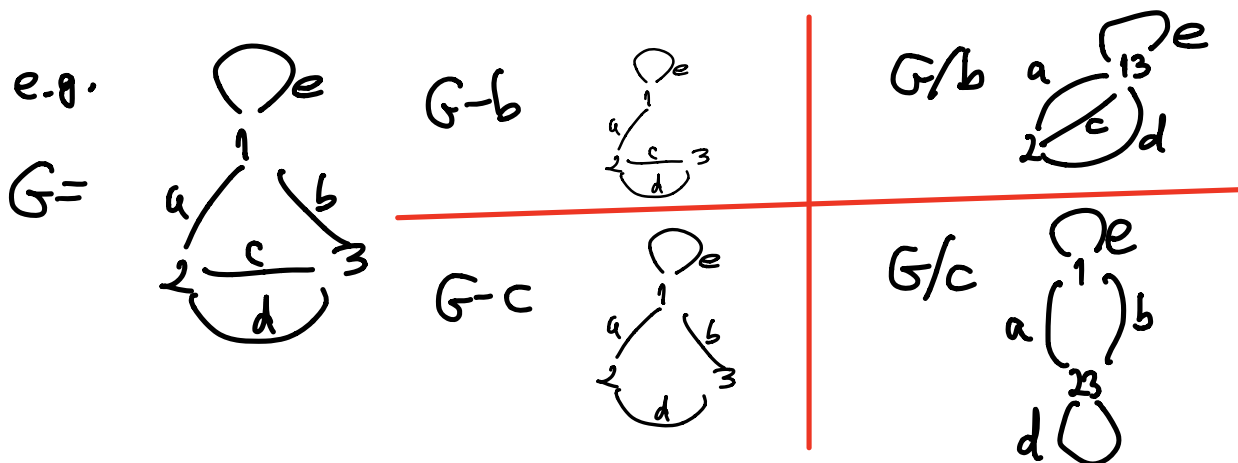


$G \setminus b$



$G \setminus c$





PROPOSITION: One can compute $\tau(G)$ recursively by induction on $|E|$ via these rules:

(a) $\tau(\emptyset) = 1$ [$T = \emptyset$ no edges is the unique spanning tree]

(b) $\tau(G) = 0$ if G is disconnected.

(c) $\tau(G) = \tau(G \text{ with all loops removed})$

(d) if e is any non-loop edge of G ,

then $\tau(G) = \tau(G-e) + \tau(G/e)$

PROPOSITION: One can compute $\tau(G)$ recursively by induction on $|E|$ via these rules.

(a) $\tau(\emptyset) = 1$ [$T = \emptyset$ no edges is the unique spanning tree]

(b) $\tau(G) = 0$ if G is disconnected.

(c) $\tau(G) = \tau(G \text{ with all loops removed})$

(d) if e is any non-loop edge of G , then $\tau(G) = \tau(G - e) + \tau(G/e)$

EXAMPLE:
Let's compute $\tau(G)$ recursively:

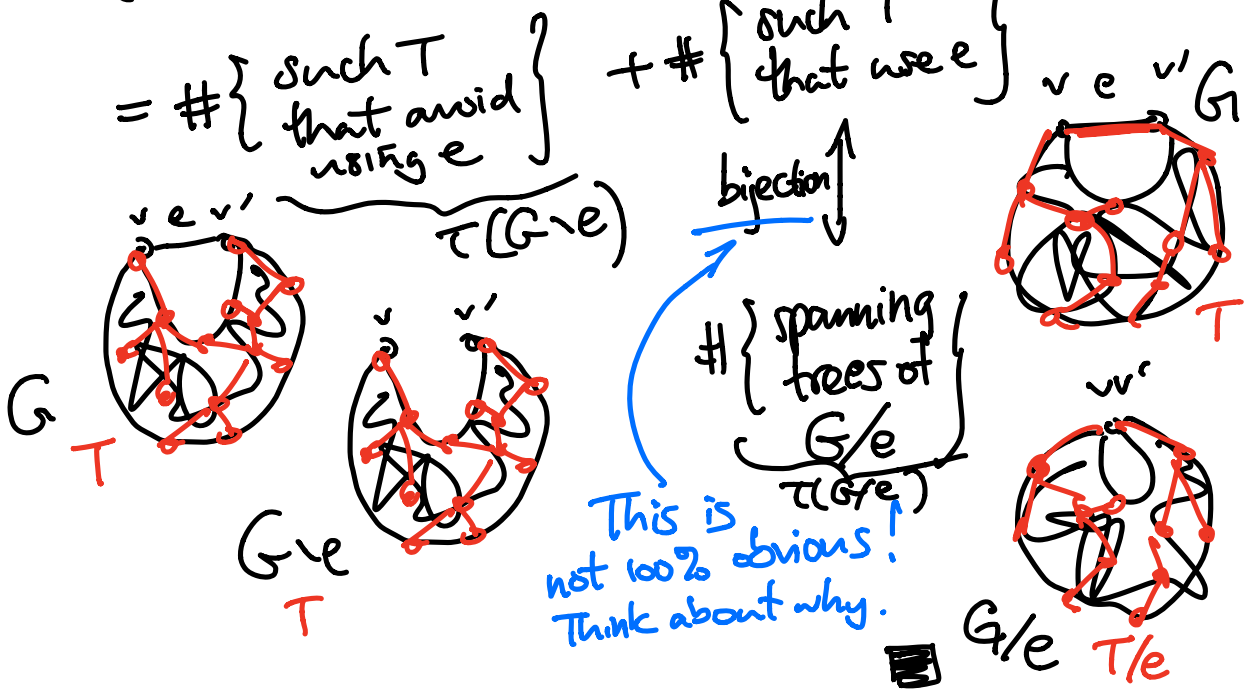
$$\begin{aligned}
 \tau(G) &= \tau(G - b) + \tau(G/b) \\
 &= \tau(G - b) + \tau(G - b) + \tau(G - b/e) + \tau(G - b/e) \\
 &= \tau(G - b) + \tau(G - b) + \tau(G - b/e) + \tau(G - b/e) \\
 &= \tau(G - b) + \tau(G - b) + \tau(G - b/e) + \tau(G - b/e) \\
 &= \tau(G - b) + \tau(G - b) + \tau(G - b/e) + \tau(G - b/e) \\
 &= 5 \checkmark
 \end{aligned}$$

PROPOSITION: One can compute $\tau(G)$ recursively by induction on $|E|$ via these rules.

- (a) $\tau(\emptyset) = 1$ [$T = \emptyset$ no edges is the unique spanning tree]
- (b) $\tau(G) = 0$ if G is disconnected.
- (c) $\tau(G) = \tau(G \text{ with all loops removed})$
- (d) if e is any non-loop edge of G , then $\tau(G) = \tau(G \setminus e) + \tau(G/e)$

proof: If we believe (a), (b), (c), (d) hold, then it's easy to see how the algorithm works. Properties (a), (b), (c) don't need more proof.

For (d), assuming e is a non-loop edge of G



Let's get a better method out of this.

DEFINITION: Given $G = (V, E)$


(multiple edges OK; loops irrelevant, so remove them)

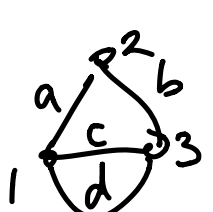
define its $\#V \times \#V$ Laplacian matrix $L(G)$

having rows & columns index by V

with $L(G)_{v,v'} = \begin{cases} \deg_G(v) & \text{if } v=v' \\ -\#(\text{edges } e \in E \text{ from } v \text{ to } v') & \text{if } v \neq v' \end{cases}$

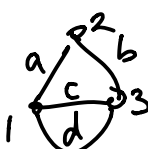
(v,v') -entry of the matrix



EXAMPLE $G =$  has $L(G) = \begin{matrix} & \begin{matrix} 1 & 2 & 3 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \end{matrix} & \begin{bmatrix} 3 & -1 & -2 \\ -1 & 2 & -1 \\ 2 & -1 & 3 \end{bmatrix} \end{matrix}$

THEOREM (Kirchhoff's 1848 Matrix-Tree Thm) For any vertex $v \in V$,

$\tau(G) = \det \underbrace{L(G)^v}_{\text{reduced Laplacian matrix}} = \det \left(L(G) \text{ with row } v \text{ and column } v \text{ removed} \right)$

EXAMPLE $G =$  has $L(G) = \begin{matrix} & \begin{matrix} 1 & 2 & 3 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \end{matrix} & \begin{bmatrix} 3 & -1 & -2 \\ -1 & 2 & -1 \\ -2 & -1 & 3 \end{bmatrix} \end{matrix}$

THEOREM (Kirchhoff's (1848) Matrix-Tree Thm) For any vertex $v \in V$,

$$\tau(G) = \det \overline{L(G)}^v = \det (L(G) \text{ with row } v \text{ and column } v \text{ removed})$$

reduced Laplacian matrix

EXAMPLE: $\tau \left(\begin{matrix} a & b \\ \triangle \\ d \end{matrix} \right) = \det \overline{L(G)}^1 = \det \begin{matrix} & \begin{matrix} 2 & 3 \end{matrix} \\ \begin{matrix} 2 \\ 3 \end{matrix} & \begin{bmatrix} 2 & -1 \\ -1 & 3 \end{bmatrix} \end{matrix}$

$$= \det \begin{matrix} & \begin{matrix} 2 & 3 \end{matrix} \\ \begin{matrix} 2 \\ 3 \end{matrix} & \begin{bmatrix} 2 & -1 \\ -1 & 3 \end{bmatrix} \end{matrix} = 2 \cdot 3 - (-1)(-1) = 6 - 1 = 5 \checkmark$$

$$= \det \overline{L(G)}^2 = \det \begin{matrix} & \begin{matrix} 1 & 3 \end{matrix} \\ \begin{matrix} 1 \\ 3 \end{matrix} & \begin{bmatrix} 3 & -2 \\ -2 & 3 \end{bmatrix} \end{matrix}$$

$$= \det \begin{matrix} & \begin{matrix} 1 & 3 \end{matrix} \\ \begin{matrix} 1 \\ 3 \end{matrix} & \begin{bmatrix} 3 & -2 \\ -2 & 3 \end{bmatrix} \end{matrix} = 3 \cdot 3 - (-2)(-2) = 9 - 4 = 5 \checkmark$$

This is very useful both...

- computationally, because one can compute $n \times n$ determinants in $\leq C \cdot n^3$ steps for some constant C via Gaussian elimination since ...

THEOREM (Kirchhoff's 1848 Matrix-Tree Thm) For any vertex $v \in V$,

$$\tau(G) = \det \underbrace{\overline{L(G)}^v}_{\text{reduced Laplacian matrix}} = \det \left(L(G) \text{ with row } v \text{ and column } v \text{ removed} \right)$$

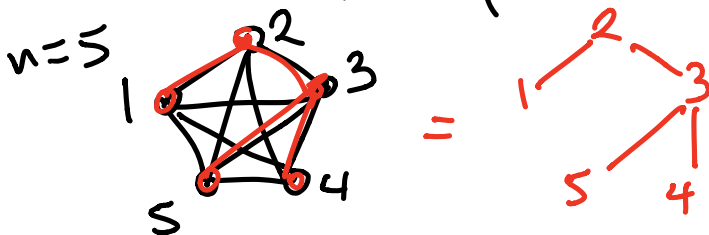
This is very useful both...

- computationally, because one can compute $n \times n$ determinants in $\leq C \cdot n^3$ steps for some constant C via Gaussian elimination since $\det(A)$ is
 - unchanged by add a multiple of a row to another
 - negated by swapping rows
 - scaled by scaling a row.

- theoretically, because some graphs (or families) have enough structure to compute $\det \overline{L(G)}^v$ via eigenvalues of $\overline{L(G)}^v$!

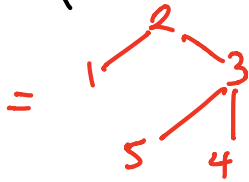
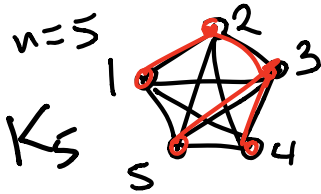
EXAMPLE: let's give a 2nd proof of Borchardt-Cayley Theorem this way.

$$\tau(K_n) = \#(\text{spanning trees on vertices } \{1, 2, \dots, n\}) = n^{n-2}$$



Borchardt-Cayley Theorem

$$\tau(K_n) = \#(\text{spanning trees on vertices } \{1, 2, \dots, n\}) = n^{n-2}$$



$$L(K_5) = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 & 5 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{bmatrix} 4 & -1 & -1 & -1 & -1 \\ -1 & 4 & -1 & -1 & -1 \\ -1 & -1 & 4 & -1 & -1 \\ -1 & -1 & -1 & 4 & -1 \\ -1 & -1 & -1 & -1 & 4 \end{bmatrix} \end{matrix}$$

$$L(K_n) = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & \dots & n \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ \vdots \\ n \end{matrix} & \begin{bmatrix} n-1 & -1 & -1 & \dots & -1 \\ -1 & n-1 & & & -1 \\ -1 & -1 & n-1 & & \\ & & & \ddots & \\ -1 & \dots & & -1 & n-1 \end{bmatrix} \end{matrix}$$

$$L(K_n) \stackrel{\vee}{=} \begin{matrix} n-1 \\ \left\{ \begin{matrix} \begin{bmatrix} n-1 & -1 & -1 & \dots & -1 \\ -1 & n-1 & & & \\ -1 & -1 & & & \\ \vdots & & & & \\ -1 & -1 & \dots & n-1 \end{bmatrix} \end{matrix} \right. \end{matrix} = \underbrace{\begin{bmatrix} n & & & & \\ & n & & & \\ & & \ddots & & \\ & & & n & \\ & & & & n \end{bmatrix}}_{nI_{n-1}} - \underbrace{\begin{bmatrix} n & \dots & 1 \\ 1 & n & \dots & 1 \\ \vdots & & \ddots & \\ 1 & 1 & \dots & n-1 \end{bmatrix}}_{J_{n-1}}$$

all 1's matrix of size $(n-1) \times (n-1)$

Hence Kirchhoff says

$$\tau(K_n) = \det(nI_{n-1} - J_{n-1})$$

Hence Kirchhoff says

$$\tau(K_n) = \det(nI_{n-1} - J_{n-1}) \quad \text{where } J_{n-1} = \underbrace{\begin{bmatrix} 1 & \dots & 1 \\ 1 & & 1 \\ \vdots & & \vdots \\ 1 & \dots & 1 \end{bmatrix}}_{n-1} \Bigg\}_{n-1}$$

We claim v_1, v_2, \dots, v_{n-2} are $n-1$ linearly independent eigenvectors for $nI_{n-1} - J_{n-1}$ with eigenvalue n

$$n-1 \left\{ \begin{matrix} \begin{matrix} \text{"} \\ \begin{bmatrix} 1 \\ -1 \\ 0 \\ \vdots \\ 0 \end{bmatrix} \\ \text{"} \end{matrix} \quad \begin{matrix} \text{"} \\ \begin{bmatrix} 0 \\ 1 \\ -1 \\ 0 \\ \vdots \\ 0 \end{bmatrix} \\ \text{"} \end{matrix} \quad \begin{matrix} \text{"} \\ \begin{bmatrix} 0 \\ \vdots \\ 0 \\ -1 \end{bmatrix} \\ \text{"} \end{matrix} \end{matrix} \right.$$

$$\text{since } J_{n-1} v_i = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix} = 0 \cdot v_i$$

$$nI_{n-1} v_i = n \cdot v_i$$

$$(nI_{n-1} - J_{n-1}) v_i = n \cdot v_i - 0 \cdot v_i = n \cdot v_i$$

We also claim $\begin{bmatrix} 1 \\ 1 \\ \vdots \\ 1 \end{bmatrix} = v_0$ is an eigenvector for $nI_{n-1} - J_{n-1}$

with eigenvalue 1 , since $J_{n-1} v_0 = \begin{bmatrix} n-1 \\ n-1 \\ \vdots \\ n-1 \end{bmatrix} = (n-1)v_0$

$$(nI_{n-1} - J_{n-1}) v_0 = n \cdot v_0 - (n-1)v_0 = 1 \cdot v_0$$

So $nI_{n-1} - J_{n-1}$ has eigenvalues $(\underbrace{n, n, \dots, n}_{n-2 \text{ times}}, 1)$
 and $\det(nI_{n-1} - J_{n-1}) = n^{n-2} \cdot 1 = n^{n-2}$