

Quick Reivew from Last lecture

- Standard Basic vectors: in 3D,

$$\mathbf{i} = \langle 1, 0, 0 \rangle$$

$$\mathbf{j} = \langle 0, 1, 0 \rangle$$

$$\mathbf{k} = \langle 0, 0, 1 \rangle$$

- (Inner product) Let $\vec{a} = \langle a_1, a_2, a_3 \rangle$, $\vec{b} = \langle b_1, b_2, b_3 \rangle$.

$$\vec{a} \cdot \vec{b} = a_1b_1 + a_2b_2 + a_3b_3.$$

Also, $\vec{a} \cdot \vec{b} = \|\vec{a}\|\|\vec{b}\| \cos(\theta)$, where θ is the angle between vectors \vec{a} and \vec{b} .

- (Cross product) Let $\vec{a} = \langle a_1, a_2, a_3 \rangle$, $\vec{b} = \langle b_1, b_2, b_3 \rangle$.

$$\|\vec{a} \times \vec{b}\| = \|\vec{a}\|\|\vec{b}\| |\sin(\theta)|.$$

- (Parametric equations of a line) In 3D, a line through point (x_0, y_0, z_0) , in direction of $\langle a, b, c \rangle$

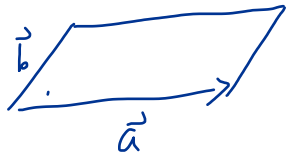
$$x = x_0 + at$$

$$y = y_0 + bt$$

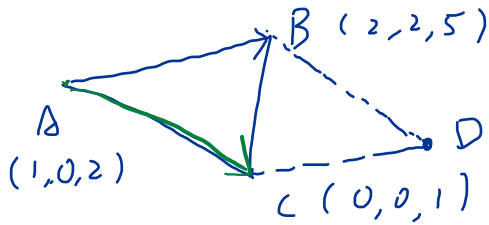
$$z = z_0 + ct$$

Example: Find the area of the triangle with vertices $A(1, 0, 2)$, $B(2, 2, 5)$, $C(0, 0, 1)$.

Recall:



area of parallelogram = $\|\vec{a} \times \vec{b}\|$.



$$\vec{AB} = B - A$$

$$= (2, 2, 5) - (1, 0, 2)$$

$$= (1, 2, 3)$$

$$\vec{AC} = C - A$$

$$= (0, 0, 1) - (1, 0, 2) = (-1, 0, -1)$$

$$\text{area of Triangle} = \frac{\|\vec{AB} \times \vec{AC}\|}{2} = \frac{1}{2} \|\langle -2, -2, 2 \rangle\| = \sqrt{3} \#$$

$$\begin{aligned} \vec{AB} \times \vec{AC} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 2 & 3 \\ -1 & 0 & -1 \end{vmatrix} = \begin{vmatrix} 2 & 3 \\ 0 & -1 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 1 & 3 \\ -1 & -1 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 1 & 2 \\ -1 & 0 \end{vmatrix} \mathbf{k} \\ &= -2\mathbf{i} - 2\mathbf{j} + 2\mathbf{k} \\ &= \langle -2, -2, 2 \rangle, \end{aligned}$$

§ **Geometry of determinants** We can discover a link between 2×2 determinants and area, and a link between 3×3 determinants and volume.

- 2×2 determinants: the absolute value of 2×2 determinants $\begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix}$ is the area of the parallelogram spanned by vectors $\vec{a} = a_1\mathbf{i} + a_2\mathbf{j}$ and $\vec{b} = b_1\mathbf{i} + b_2\mathbf{j}$.

area of the parallelogram

$$= \|\vec{a} \times \vec{b}\|.$$

$$\vec{a} \times \vec{b} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ a_1 & a_2 & 0 \\ b_1 & b_2 & 0 \end{vmatrix} = \begin{vmatrix} a_2 & 0 \\ b_2 & 0 \end{vmatrix} \mathbf{i} - \begin{vmatrix} a_1 & 0 \\ b_1 & 0 \end{vmatrix} \mathbf{j} + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} \mathbf{k} = \langle 0, 0, \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} \rangle,$$

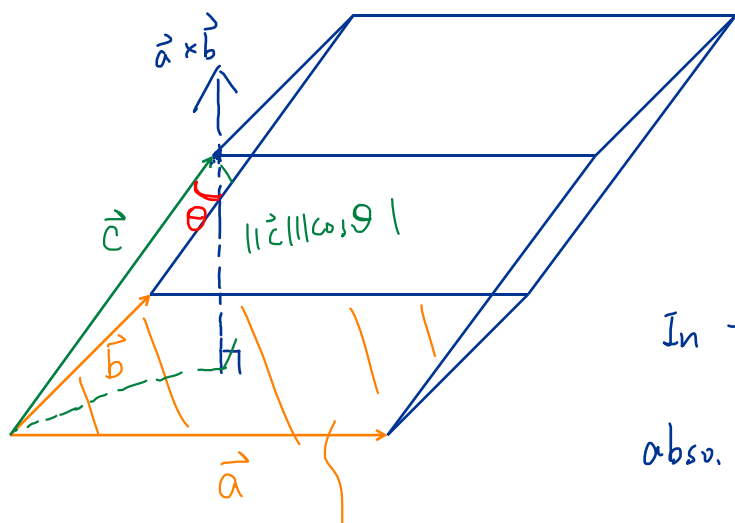
- 3×3 determinants: the absolute value of $\begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$ is the volume of the

parallelepiped spanned by vectors \vec{a} , \vec{b} , and \vec{c} .

$$\vec{a} = \langle a_1, a_2, a_3 \rangle$$

$$\vec{b} = \langle b_1, b_2, b_3 \rangle$$

$$\vec{c} = \langle c_1, c_2, c_3 \rangle$$



Base

$$= \|\vec{a} \times \vec{b}\|$$

Q: Why abs. value of

$$\begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

is the volume of the parallelepiped on the left?

In text, page 36, 40, we get

$$\text{abs. value of } \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix} = |(\vec{a} \times \vec{b}) \cdot \vec{c}|$$

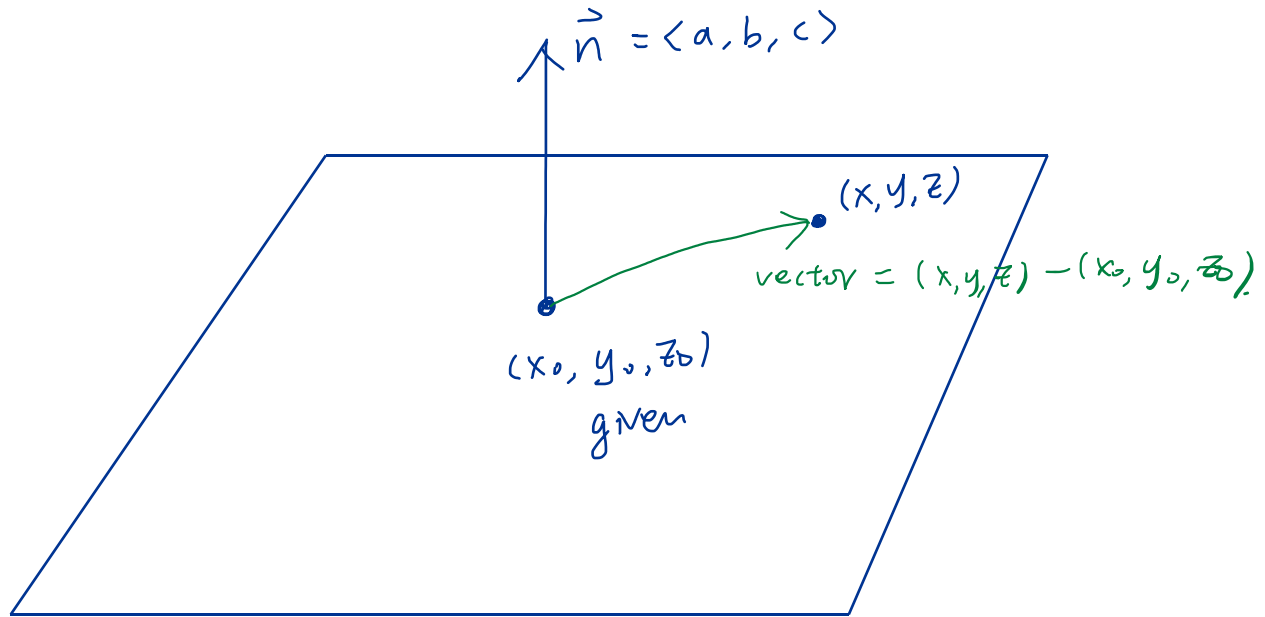
$$= \underbrace{\|\vec{a} \times \vec{b}\|}_{\text{Base area}} \underbrace{\|\vec{c}\| \cos \theta}_{\text{height}}$$

θ : angle between $\vec{a} \times \vec{b}$ and \vec{c} .

§Equations of Planes

Ingredients:

Need point in the plane
and a normal vector for the plane.
 $\langle a, b, c \rangle$.



Plane

$$0 = \vec{n} \cdot ((x, y, z) - (x_0, y_0, z_0))$$

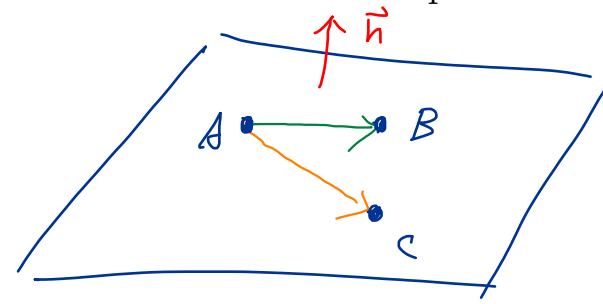
$$0 = (a, b, c) \cdot (x - x_0, y - y_0, z - z_0)$$

$$0 = a(x - x_0) + b(y - y_0) + c(z - z_0)$$

Equation of a plane.

Example: Find the equation of the plane that contains the three points $(0, 1, 3)$, $(1, 1, 0)$, $(3, 0, -1)$.

A B C



Choose $A = (0, 1, 3)$.

To find a normal vector:

$$\vec{AB} = B - A = (1, 0, -3)$$

$$\vec{AC} = C - A = (3, -1, -4)$$

They are \perp to the plane.

$$\vec{n} = \vec{AB} \times \vec{AC}$$

$$= \begin{vmatrix} i & j & k \\ 1 & 0 & -3 \\ 3 & -1 & -4 \end{vmatrix} = \underline{\underline{\langle -3, -5, -1 \rangle}}$$

Equation of the plane is

$$0 = (-3, -5, -1) \cdot (x - 0, y - 1, z - 3)$$

$$\Rightarrow 3x + 5y + z - 8 = 0$$

#

Example: (similar to # 35 in Textbook) Find the equation of the plane that contains the line $l(t) = (-1, 1, 2) + t(3, 2, -2)$ and is perpendicular to the plane

$x + 2z = 7$. \rightarrow normal $\vec{n}_1 = (1, 0, 2)$

point $(-1, 1, 2)$.

$(3, 2, -2) \parallel$ the plane A

To find normal vector of A.

$$\vec{n} = (3, 2, -2) \times (1, 0, 2)$$

$$(4, -8, -2)$$

The equation of the plane

$$0 = (4, -8, -2) \cdot (x+1, y-1, z-2)$$

$$= 4(x+1) + (-8)(y-1) - 2(z-2)$$

$$= 4x - 8y - 2z + 16$$

$$0 = 4x - 8y - 2z + 16$$

$$0 = 2x - 4y - z + 8 \quad \#$$

