Chapter 1. Linear Algebraic Systems Lecture 1: 1.1 The Solution of Linear Systems

• Today we will learn how to solve a **linear system**. For example:

$$5x + 7y + 3z = 2$$
$$2x + y + 6z = 1$$
$$x + 10y + 3z = 5$$

(3 equations with 3 unknowns x, y, z), or

$$w + 5x + 7y + 3z = 2$$

$$2w + 2x + y + 6z = 1$$

$$3w + x + 10y + 3z = 5$$

$$2w + 9x + 4y + 2z = 7$$

(4 equations with 4 unknowns w, x, y, z).

- Given such a system of equations, we want to find the variables x, y, z, ... that satisfy all equations simultaneously.
- We will learn **Gaussian Elimination**, that is to reduce the original system to a much simpler system that still has the same solution.

Example: Find solution of linear system:

$$x - 2y + z = 3 - 0$$

$$2x - y - 2z = 6 - 2$$

$$3x - 7y + 4z = 10 - 3$$

$$2x - y - 2z = 6$$

$$-) 2x - y - 2z = 6$$

$$-) 2x - 4y + 2z = 6$$

$$3y - 4z = 0 \quad New (2)$$

Remark (RK.): "This process is called "Gaussium Elimination"

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Use 0, to elammate 1st vanable from 2... 0

Use 2, 1 2nd 1, 3 3... 0 Gransstan, get upper A triangular system. Glimination We solve it from bottom up, called " back substitution"

1.2 Matrices and Vectors and Basic Operations

• A **matrix** is simply a rectangle array of numbers, such as,

$$\begin{bmatrix} 1 & 0.7 & 10 \\ \pi & 6 & 0 \end{bmatrix}_{2\times 3}, \begin{bmatrix} \cos(1) & 1 \\ 4 & 6 \\ -10 & e^2 \end{bmatrix}_{3\times 2}$$

The 1st matrix above is a 2×3 matrix and 2nd matrix above is a 3×2 matrix. • Generally, an $m \times n$ matrix A is a two-dimensional array of $m \cdot n$ numbers:

$$A = \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{pmatrix}$$

where m is the number of rows and n is the number of columns. The element $a_{j} 1 \leq i \leq m, 1 \leq j \leq n, \text{ is called the entry of } A.$

A column vector is a matrix where n = 1:

$$\mathbf{v} = \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_m \end{pmatrix}$$

• A row vector is a matrix where m = 1:

$$\mathbf{w} = (w_1 \, w_2 \, \cdots \, w_n)$$

§ Three basic operations:

the same size,

1. Matrix addition:

$$\begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{pmatrix} + \begin{pmatrix} b_{11} & b_{12} & \cdots & b_{1n} \\ b_{21} & b_{22} & \cdots & b_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ b_{m1} & b_{m2} & \cdots & b_{mn} \end{pmatrix}$$
$$= \begin{pmatrix} a_{11} + b_{11} & a_{12} + b_{12} & \cdots & a_{1n} + b_{1n} \\ a_{21} + b_{21} & a_{22} + b_{22} & \cdots & a_{2n} + b_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} + b_{m1} & a_{m2} + b_{m2} & \cdots & a_{mn} + b_{mn} \end{pmatrix}$$

2. Scalar multiplication: If c is a number, we can multiply a matrix by c:

$$c \times \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{pmatrix} = \begin{pmatrix} c \cdot a_{11} & c \cdot a_{12} & \cdots & c \cdot a_{1n} \\ c \cdot a_{21} & c \cdot a_{22} & \cdots & c \cdot a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ c \cdot a_{m1} & c \cdot a_{m2} & \cdots & c \cdot a_{mn} \end{pmatrix}$$

$$\eta \begin{pmatrix} l & \geq 3 \\ 4 & 5 & 6 \end{pmatrix} = \begin{pmatrix} \eta & l + 2l \\ 28 & 35 & 42 \end{pmatrix}_{2\times 3}$$

3. Matrix multiplication:

$$(v_1 \cdots v_p) \left(\begin{array}{c} w_1 \\ \vdots \\ w_p \end{array} \right) = v_1 w_1 + \underline{v_2 w_2} + \cdots + v_p w_p$$

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Generally, if $A = (a_{ij})$ is $m \times \underline{n}$ matrix and $B = (b_{ij})$ is $\underline{n} \times p$ matrix, then their product C = AB is $m \times p$ matrix and has entries:

$$C = \begin{pmatrix} A \\ a_{11} & a_{12} & \cdots & a_{1n} \\ \vdots & \vdots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{pmatrix} \begin{pmatrix} b_{11} & b_{12} & \cdots & b_{1p} \\ \vdots & \vdots & \vdots \\ b_{n2} & \cdots & b_{np} \end{pmatrix}_{n \times p}$$

$$= \begin{pmatrix} C_{11} & C_{12} & \cdots & b_{np} \\ \vdots & \vdots & \vdots \\ b_{n1} & b_{n1} & b_{n1} \end{pmatrix} = a_{11} b_{11} + \cdots + a_{1n} b_{n1}.$$

$$\times \quad the number of columns of A = the number of rows of B.$$

$$c_{ij} = (i^{\text{th}} \text{ row of } A) \times (j^{\text{th}} \text{column of } B)$$

Remark:

- Matrix multiplication is associative: (AB)C = A(BC)
- Not commutative: in general, $AB \neq BA$.

Example: A = (1, 2, 3) and

$$B = \begin{pmatrix} 4\\5\\6 \end{pmatrix}$$

Compute AB and BA.

$$AB = (1 \ 23) \begin{pmatrix} 4 \\ 5 \\ 6 \end{pmatrix} = (4 + (0 + 18)) = (32).$$

$$BA = \begin{pmatrix} 4 \\ 5 \\ 6 \end{pmatrix} (1 \ 23) = \begin{pmatrix} 4 & 8 & 12 \\ 5 & 12 & 15 \\ 6 & 12 & 18 \end{pmatrix}.$$

 \S Vectors and matrices provide a convenient notation for linear systems.

• For example, the linear system

$$5x - 4y + 3z = (9)$$
$$4x - 5y + 3z = 17$$
$$x - y - 2z = 4$$

is equivalent to the equation:

$$\begin{pmatrix} 5 & -4 & 3 \\ 4 & -5 & 3 \\ 1 & -1 & -2 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 19 \\ 17 \\ 4 \end{pmatrix}$$

• In more compact notation, we can write:

$$A\mathbf{x} = \mathbf{b}$$

where

$$A = \begin{pmatrix} 5 & -4 & 3 \\ 4 & -5 & 3 \\ 1 & -1 & -2 \end{pmatrix}, \qquad \mathbf{x} = \begin{pmatrix} x \\ y \\ z \end{pmatrix}, \qquad \mathbf{b} = \begin{pmatrix} 19 \\ 17 \\ 4 \end{pmatrix}$$

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§ Some special matrices we will see and utilize many times in this course.

• The *n*-by-*n* identity matrix, typically denoted I or I_n , defined by:

$$I = I_n = \begin{pmatrix} 1 & 0 & 0 & \cdots & 0 & 0 \\ 0 & 1 & 0 & \cdots & 0 & 0 \\ 0 & 0 & 1 & \cdots & 0 & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & 0 & \cdots & 1 & 0 \\ 0 & 0 & 0 & \cdots & 0 & 1 \end{pmatrix}_{n \times n}$$

In other words, I has 1's on the main diagonal, and the off-diagonal elements are 0. It's easy to check that

$$I_n A = A$$
 and $BI_n = B$

for any matrix A with n rows and any matrix B with n columns.

• The *m*-by-*n* zero matrix, typically denoted O or $O_{m \times n}$, which has all zero entries. It's easy to check that

$$O_{m \times n} A = O_{m \times k}$$

for any n-by-k matrix A, and

$$BO_{m \times n} = O_{k \times n}$$

for any k-by-m matrix B.

- § Some useful notations:
- if a_1, a_2, \ldots, a_n are *n* numbers, we will denote by $diag(a_1, \ldots, a_n)$ the following *n*-by-*n* matrix:

$$\operatorname{diag}(a_1, \dots, a_n) = \begin{pmatrix} a_1 & 0 & 0 & \cdots & 0 & 0 \\ 0 & a_2 & 0 & \cdots & 0 & 0 \\ 0 & 0 & a_3 & \cdots & 0 & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & 0 & \cdots & a_{n-1} & 0 \\ 0 & 0 & 0 & \cdots & 0 & a_n \end{pmatrix}$$

In other words, $diag(a_1, \ldots, a_n)$ has a_1, \ldots, a_n on the main diagonal, and the off-diagonal elements are 0.

• In this notation, $I_n = \text{diag}\underbrace{(1, \dots, 1)}_{n \text{ times}}$

§ The **augmented matrix** for a linear system appends the right hand side as an extra column to the coefficient matrix.

• For example, the augmented matrix for the linear system

$$x + 2y + 2z = 2$$
$$2x + 6y = 1$$
$$4x + 4z = 0$$

is the 3-by-4 matrix:

$\left(1 \right)$	2	2	2
2	6	0	1
$\setminus 4$	0	4	0/

• For clarity, this may also be written like this:

- Gaussian elimination can be expressed entirely in terms of the augmented matrix.
- Also, the operations of Gaussian elimination can be used to update the augmented matrix.

Example:

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- Adding/subtracting a multiple of one row to/from another row is called an elementary row operation.
- Each elementary row operation is associated with an **elementary matrix**, defined by applying the elementary row operation to the identity matrix.

Example. The elementary matrix associated with adding 3 times the 3rd row to the 1st row is:

$$E = \begin{pmatrix} 1 & 0 & 3 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

• Multiplying a matrix A on the left by an elementary matrix E performs the associated row operation on A. For example, check that:

$$\begin{pmatrix} 1 & 0 & 3 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \times \begin{pmatrix} a & b & c \\ d & e & f \\ g & h & i \end{pmatrix} = \begin{pmatrix} a+3g & b+3h & c+3i \\ d & e & f \\ g & h & i \end{pmatrix}$$