

Lecture 25: Quick review from previous lecture

$$\underbrace{\begin{pmatrix} \mathbf{a}_1 & \mathbf{a}_2 & \cdots & \mathbf{a}_n \end{pmatrix}}_A = \underbrace{\begin{pmatrix} \mathbf{q}_1 & \mathbf{q}_2 & \cdots & \mathbf{q}_n \end{pmatrix}}_Q \underbrace{\begin{pmatrix} r_{11} & r_{12} & \cdots & r_{1n} \\ & r_{22} & \cdots & r_{2n} \\ & & \ddots & \vdots \\ & & & r_{nn} \end{pmatrix}}_R$$

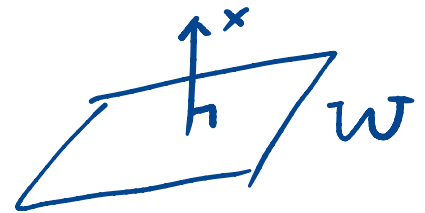
where $r_{kk} = \|\mathbf{v}_k\| = \langle \mathbf{a}_k, \mathbf{q}_k \rangle$ and $r_{ij} = \langle \mathbf{a}_j, \mathbf{q}_i \rangle$. This is called the **QR factorization**.
Handwritten notes: , orthogonal, $Q^T Q = Q Q^T = I$

- \mathbf{x} is **orthogonal** to the subspace W of V if it is orthogonal to every vector in W , that is,

$$\langle \mathbf{x}, \mathbf{w} \rangle = 0 \quad \text{for all } \mathbf{w} \in W,$$

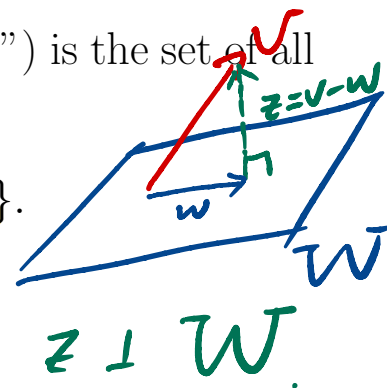
denoted by

$$\mathbf{x} \perp W.$$



- The **orthogonal projection** of \mathbf{v} onto the subspace W of V is the element $\mathbf{w} \in W$ such that the difference $\mathbf{z} = \mathbf{v} - \mathbf{w}$ is orthogonal to W .
- The **orthogonal complement** W^\perp (pronounced “ W perp”) is the set of all vectors orthogonal to W , that is,

$$W^\perp = \{ \mathbf{v} \in V : \langle \mathbf{v}, \mathbf{w} \rangle = 0 \text{ for all } \mathbf{w} \in W \}.$$



Today we will discuss orthogonal projections and subspaces.

- Lecture will be recorded -

Note that the **only vector** contained in both W and W^\perp is $\mathbf{0}$.

$$\left\{ \begin{array}{l} x \in W, \text{ and } x \in W^\perp. \text{ Thus } \langle x, x \rangle = 0 \\ \int_W \int_{W^\perp} \end{array} \right.$$

$$\|x\|^2 = 0 \Rightarrow x = \mathbf{0}.$$

Example. Find W^\perp , the orthogonal complement to $W = \text{span}\{\mathbf{w}\}$ in \mathbb{R}^3 , where

$$\mathbf{w} = \begin{pmatrix} 1 \\ -2 \\ 1 \end{pmatrix}$$

$$\vec{x} = (x, y, z) \in W^\perp \quad \vec{x} \perp \mathbf{w}$$



$$\text{So, } W^\perp \vec{x} = 0 \Rightarrow \left[\begin{array}{ccc|c} 1 & -2 & 1 & 0 \end{array} \right]_{1 \times 3} \vec{x} = 0$$

$$\Rightarrow x - 2y + z = 0$$

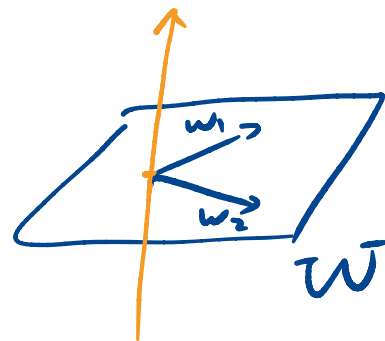
free variables

$$\text{Thus, } W^\perp = \left\{ \begin{pmatrix} 2y - z \\ y \\ z \end{pmatrix} \mid y, z \in \mathbb{R} \right\}$$

$$\left\{ \begin{array}{l} \dim W^\perp = 2 \end{array} \right.$$

Example. Suppose $W = \text{span}\{\mathbf{w}_1, \mathbf{w}_2\}$, where

$$\mathbf{w}_1 = \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix}, \quad \mathbf{w}_2 = \begin{pmatrix} 0 \\ -1 \\ 1 \end{pmatrix}.$$



To find W^\perp .

$$\vec{x} = (x, y, z) \in W^\perp.$$

$$\begin{cases} \mathbf{w}_1^T \vec{x} = 0 \\ \mathbf{w}_2^T \vec{x} = 0 \end{cases} \Rightarrow \begin{bmatrix} \mathbf{w}_1^T \\ \mathbf{w}_2^T \end{bmatrix}_{2 \times 3} \vec{x} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} 1 & 2 & 1 \\ 0 & -1 & 1 \end{bmatrix}_{2 \times 3} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

→ free variable

$$\begin{cases} y = z \\ x = -3z \end{cases}$$

$$W^\perp = \left\{ \begin{pmatrix} -3z \\ z \\ z \end{pmatrix} \mid z \in \mathbb{R} \right\} = \text{span} \left\{ \begin{pmatrix} -3 \\ 1 \\ 1 \end{pmatrix} \right\}.$$

In general, if $W = \text{span}\{\mathbf{w}_1, \dots, \mathbf{w}_k\}$ is a subspace of \mathbb{R}^n , then W^\perp is the set of all vectors orthogonal to all of $\mathbf{w}_1, \dots, \mathbf{w}_k$.

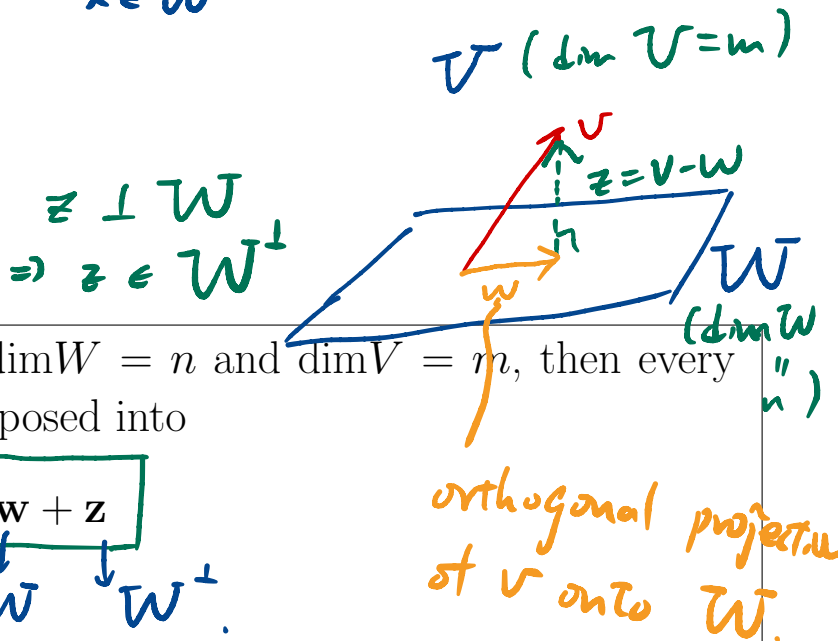
Thus, the space W^\perp is precisely the **kernel** of the k -by- n matrix

$$A = \begin{pmatrix} \mathbf{w}_1^T \\ \vdots \\ \mathbf{w}_k^T \end{pmatrix}$$

[To see this:] Observe that

$$\mathbf{0} = \begin{pmatrix} \mathbf{w}_1^T \mathbf{x} \\ \vdots \\ \mathbf{w}_k^T \mathbf{x} \end{pmatrix} = \underbrace{\begin{pmatrix} \mathbf{w}_1^T \\ \vdots \\ \mathbf{w}_k^T \end{pmatrix}}_A \mathbf{x}$$

Thus, \mathbf{x} is in the kernel of A if and only if $\mathbf{w}_j^T \mathbf{x} = 0$ for all j , i.e. \mathbf{x} is orthogonal to $W = \text{span}\{\mathbf{w}_1, \dots, \mathbf{w}_k\}$.



Fact: If W is a subspace of V with $\dim W = n$ and $\dim V = m$, then every vector $\mathbf{v} \in V$ can be **uniquely** decomposed into

$$\mathbf{v} = \mathbf{w} + \mathbf{z}$$

\downarrow \downarrow
 W W^\perp

where $\mathbf{w} \in W$ and $\mathbf{z} \in W^\perp$.

Moreover, we have

$$\dim W^\perp = m - n$$

and thus,

$$\dim V = \dim W + \dim W^\perp.$$

Example. Let $W = \text{img } A$, where

$$A = \begin{pmatrix} v_1 & v_2 & v_3 \\ 1 & 2 & 3 \\ 0 & 1 & 1 \\ 1 & 1 & 2 \end{pmatrix}.$$

Find W^\perp , that is, $(\text{img } A)^\perp$.

1. Find basis for $W = \text{img } A$.

$$A = \begin{pmatrix} v_1 & v_2 & v_3 \\ 1 & 2 & 3 \\ 0 & 1 & 1 \\ 1 & 1 & 2 \end{pmatrix} \xrightarrow[\text{(G.E.)}]{\text{Gaussian Elimination}} \begin{pmatrix} 1 & 2 & 3 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{pmatrix}.$$

pivot

$$\text{Basis for } \text{img } A = \{v_1, v_2\} = \left\{ \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 2 \\ 1 \\ 1 \end{pmatrix} \right\}.$$

$$W = \text{span} \left\{ \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 2 \\ 1 \\ 1 \end{pmatrix} \right\}.$$

2. Find W^\perp .

$$\begin{pmatrix} v_1^T \\ v_2^T \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 1 & 0 & 1 \\ 2 & 1 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}.$$

$$\begin{pmatrix} 1 & 0 & 1 \\ 2 & 1 & 1 \end{pmatrix} \xrightarrow{\text{GE}} \begin{pmatrix} 1 & 0 & 1 \\ 0 & 1 & -1 \end{pmatrix}; \quad \begin{pmatrix} 1 & 0 & 1 \\ 0 & 1 & -1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}.$$

$$W^\perp = \left\{ \begin{pmatrix} -z \\ z \\ z \end{pmatrix} \mid z \in \mathbb{R} \right\} = \text{span} \left\{ \begin{pmatrix} -1 \\ 1 \\ 1 \end{pmatrix} \right\}$$

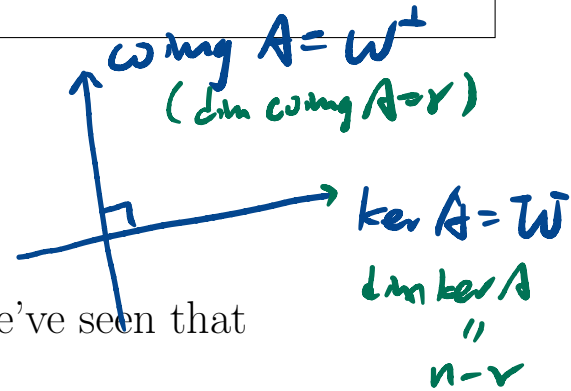
→ free variable

" $z \begin{pmatrix} -1 \\ 1 \\ 1 \end{pmatrix}$ *

Fact: If W is a subspace of V with $\dim W = n < \infty$, then

$$(W^\perp)^\perp = W.$$

In $V = \mathbb{R}^n$ ($\dim V = n$)



Recall that:

Suppose $A = A_{m \times n}$ is any matrix with $\text{rank } A = r$. We've seen that

$$\dim \text{coimg } A = r \quad \text{and} \quad \dim \ker A = n - r.$$

Fact: Let A be any real $m \times n$ matrix. Then

$$\text{coimg } A = (\ker A)^\perp \quad (\text{and } \ker A = (\text{coimg } A)^\perp).$$

[To see this:] Recall $\text{coimg } A = \text{img } A^T$, (span of rows of A).

$$A = \begin{bmatrix} r_1^T \\ r_2^T \\ \vdots \\ r_m^T \end{bmatrix}$$

If $x \in \ker A$, then $Ax = 0$.

$$\begin{bmatrix} r_1^T \\ \vdots \\ r_m^T \end{bmatrix} x = 0$$

So, $\ker A$ is the subspace of all vectors that are "orthogonal to rows of A ".

that is, $\ker A \perp (\text{span of rows}) \Rightarrow \ker A \perp \text{coimg } A$

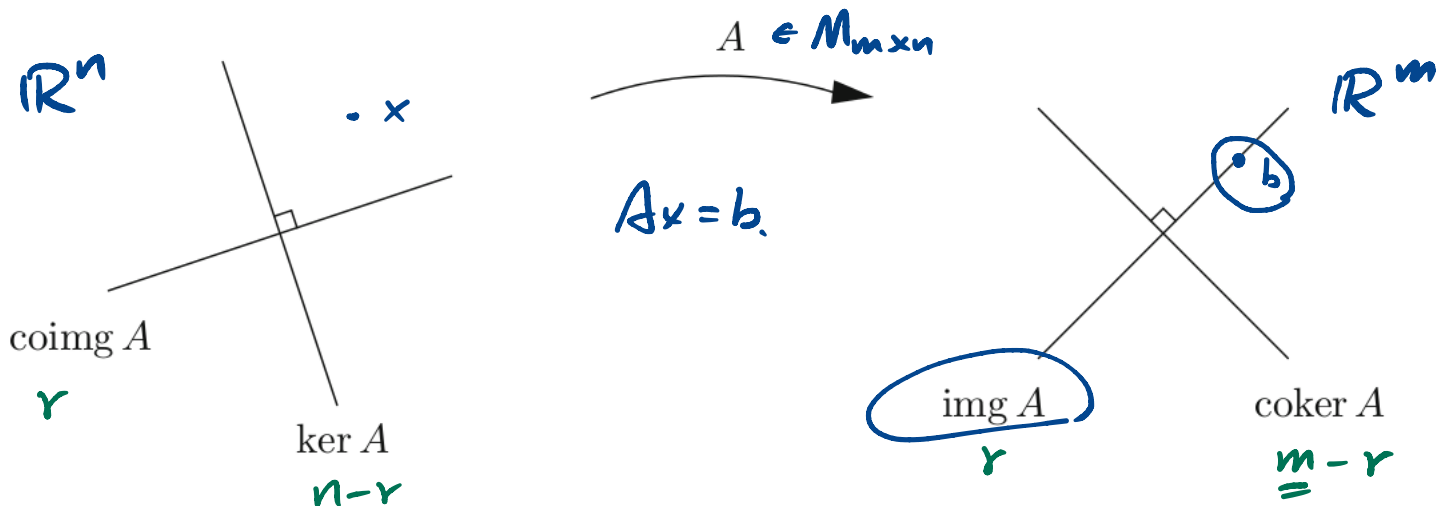
Similarly, applying the same reasoning to A^T , we find that $\Rightarrow (\ker A)^\perp = \text{coimg } A$

Fact: Let A be any real $m \times n$ matrix. Then

$$\text{img } A = (\text{coker } A)^\perp \quad (\text{and } \text{coker } A = (\text{img } A)^\perp).$$

Fact: [Fredholm alternative]

The linear system $Ax = b$ has a solution (it is compatible) $\Leftrightarrow b \perp \text{coker } A$



Example. Find the compatibility condition on the linear system $Ax = b$, where

$$A = \begin{pmatrix} 1 & 2 & 1 \\ 0 & 1 & 1 \\ 1 & 3 & 2 \end{pmatrix}.$$

($b \perp \underline{\underline{\text{coker } A}}$)

1. Find a basis for coker A . (\$2.5)

$$A^T = \begin{pmatrix} 1 & 0 & 1 \\ 2 & 1 & 3 \\ 1 & 1 & 2 \end{pmatrix}, \quad A^T \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}.$$

$$A^T \xrightarrow{\text{G.E.}} \begin{pmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{pmatrix}.$$

$$\begin{pmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} \Rightarrow y = -z, \quad x = -z.$$

$$\text{coker } A = \left\{ \begin{pmatrix} -z \\ -z \\ z \end{pmatrix} \mid z \in \mathbb{R} \right\} = \text{span} \left\{ \begin{pmatrix} -1 \\ -1 \\ 1 \end{pmatrix} \right\}.$$

By Fact above.

[Example continue]

$(b_1, b_2, b_3)^T$

2. $b \perp \text{colker } A. \langle b, \begin{pmatrix} 1 \\ -1 \\ 1 \end{pmatrix} \rangle = 0.$

$-b_1 - b_2 + b_3 = 0.$

compatibility condition #

✓ Remark to the previous example.

[The same compatibility condition can also be obtained by using Gaussian Elimination to solve the augmented system $(A|b).$]

$(A | b) = \left(\begin{array}{ccc|c} 1 & 2 & 1 & b_1 \\ 0 & 1 & 1 & b_2 \\ 1 & 3 & 2 & b_3 \end{array} \right).$

$\xrightarrow{\textcircled{3}-\textcircled{1}} \left(\begin{array}{ccc|c} 1 & 2 & 1 & b_1 \\ 0 & 1 & 1 & b_2 \\ 0 & 1 & 1 & b_3 - b_1 \end{array} \right)$

$\xrightarrow{\textcircled{3}-\textcircled{2}} \left(\begin{array}{ccc|c} 1 & 2 & 1 & b_1 \\ 0 & 1 & 1 & b_2 \\ 0 & 0 & 0 & b_3 - b_1 - b_2 \end{array} \right).$

Thus, $Ax=b$ has solutions if

$b_3 - b_1 - b_2 = 0$

compatibility condition