

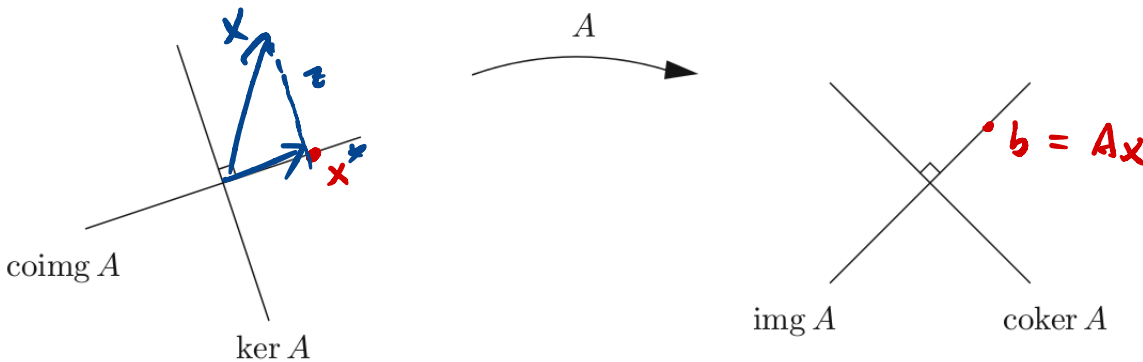
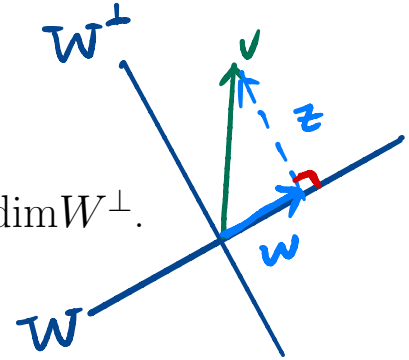
Lecture 26: Quick review from previous lecture

- If W is a subspace of V with $\dim W = n$ and $\dim V = m$, then every vector $\mathbf{v} \in V$ can be **uniquely** decomposed into

$$\mathbf{v} = \mathbf{w} + \mathbf{z}$$

where $\mathbf{w} \in W$ and $\mathbf{z} \in W^\perp$. Moreover, $\dim V = \dim W + \dim W^\perp$.

- $\text{coimg } A = (\ker A)^\perp$ and $\text{img } A = (\text{coker } A)^\perp$.
- The linear system $A\mathbf{x} = \mathbf{b}$ has a solution (it is compatible) $\Leftrightarrow \mathbf{b} \perp \text{coker } A$.
- The only vector in both W and W^\perp is zero element $\mathbf{0}$.



Today we will discuss linear functions.

- Lecture will be recorded -

Midterm 2 will cover 2.5, Chapter 3, and 4.1 - 4.4. Details about Midterm 2 has been announced on Canvas.

Fact:

$$\mathbb{R}^n \xrightarrow{A} \mathbb{R}^m.$$

(1) Let A be any real $m \times n$ matrix. Any vector b in $\text{img } A$ has "exactly one" vector from $\text{coimg } A$ mapping from it.

(2) Moreover, if $\{v_1, \dots, v_r\}$ is a basis of $\text{coimg } A$, then

(HW)

$\{Av_1, \dots, Av_r\}$ is a basis of $\text{img } A$.

[To see this:]

(1) $b \in \text{img } A$. So we can find $v \in \mathbb{R}^n$ so that

$$Av = b.$$

$(\text{coimg } A)^\perp = \text{ker } A$. Thus we write

$$v = \underbrace{x}_{\in \text{coimg } A} + \underbrace{z}_{\in (\text{ker } A) = (\text{coimg } A)^\perp}.$$

$$Av = A(x+z) = Ax + \underbrace{Az}_{\in \text{ker } A} = Ax.$$

Thus $b = Ax$, where $x \in \text{coimg } A$.

Thus, (unique) we also have: Suppose $Ax_1 = Ax_2 = b$, $x_1, x_2 \in \text{coimg } A$
 $A(x_1 - x_2) = 0$. $(x_1 - x_2) \in \text{ker } A$, also $x_1 - x_2 \in \text{coimg } A$

Fact: A compatible linear system $Ax = b$ with $b \in \text{img } A$ has a unique solution $x^* \in \text{coimg } A$ satisfying $Ax^* = b$.

The general solution is $x = x^* + z$, where $x^* \in \text{coimg } A$ and $z \in \text{ker } A$. Then x^* has the smallest norm of all the solutions to $Ax = b$.

Any solution $x = x^* + z$.

$$\|x\|^2 = \|x^* + z\|^2 = \|x^*\|^2 + 2\langle x^*, z \rangle + \|z\|^2$$

$$= \|x^*\|^2 + \|z\|^2$$

$$\geq \|x^*\|^2$$

$$\left. \begin{array}{l} x_1 - x_2 \in \text{ker } A \\ x_1 - x_2 \in (\text{ker } A)^\perp = \text{coimg } A \end{array} \right\} \Rightarrow x_1 - x_2 = 0 \Rightarrow x_1 = x_2$$

Thus, $\|x\| \geq \|x^*\|$. #

To find the solution of minimum Euclidean norm, that is, \mathbf{x}^* :

1. Using Gaussian Elimination to find the general solution \mathbf{x} to the system $A\mathbf{x} = \mathbf{b}$.
2. Finding the basis v_1, \dots, v_ℓ for $\ker A$, and then using the conditions $v_j^T \mathbf{x} = 0$.

Example. Find the solution of minimum Euclidean norm \mathbf{x}^* of the linear system $A\mathbf{x} = \mathbf{b}$, where

$$A = \begin{pmatrix} 1 & 2 & 3 \\ 0 & 1 & 1 \\ 1 & 3 & 4 \end{pmatrix}.$$

and $\mathbf{b} = (1, 1, 2)^T$.

1. Find general solutions for $A\mathbf{x} = \mathbf{b}$.

augmented system:

$$(A | \mathbf{b}) = \left(\begin{array}{ccc|c} 1 & 2 & 3 & 1 \\ 0 & 1 & 1 & 1 \\ 1 & 3 & 4 & 2 \end{array} \right).$$

$$\xrightarrow{\text{G.E.}} \left(\begin{array}{ccc|c} 1 & 2 & 3 & 1 \\ 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 \end{array} \right).$$

$$y = 1 - z$$

$$x = 1 - 2y - 3z = -1 - z.$$

$$\text{General solution: } \left\{ \begin{pmatrix} -1-z \\ 1-z \\ z \end{pmatrix} \mid z \in \mathbb{R} \right\}$$

2. Find basis for $\ker A$.

$$\begin{bmatrix} 1 & 2 & 3 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{bmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}.$$

$$\text{So, } \begin{pmatrix} x \\ y \\ z \end{pmatrix} = z \begin{pmatrix} -1 \\ -1 \\ 1 \end{pmatrix}, \quad z=1.$$

[Example Continue]

$$\ker A = \text{span} \left\{ \begin{pmatrix} -1 \\ -1 \\ 1 \end{pmatrix} \right\}.$$

$$3. \left\langle \begin{pmatrix} -1-z \\ 1-z \\ z \end{pmatrix}, \begin{pmatrix} -1 \\ -1 \\ 1 \end{pmatrix} \right\rangle = 0.$$

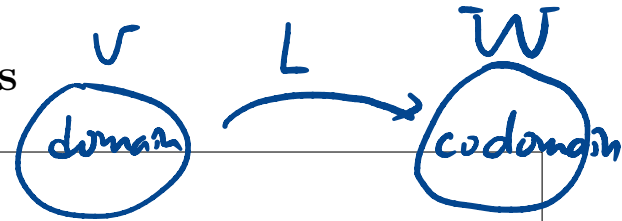
Thus, $z = 0$.

It implies that $x^* = \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix}$.

has the smallest norm. #

Chapter 7 Linearity

7.1 Linear Functions



Definition: [Linear operators]

If $L : V \rightarrow W$ is a mapping between vector spaces V and W , we say that L is **linear** if for all vectors \mathbf{x} and \mathbf{y} in V , and scalars c such that

$$\textcircled{1} \quad L[c\mathbf{x}] = cL[\mathbf{x}]$$

$$\textcircled{2} \quad L[\mathbf{x} + \mathbf{y}] = L[\mathbf{x}] + L[\mathbf{y}].$$

We call such a mapping L a **linear operator**. We call V the **domain** for L , and W the **codomain**.

We may also say L is a *linear function*, or a *linear map* (or mapping), or a *linear transformation*. They all refer to the same properties.

Properties:

- For any scalars c and d and any vectors \mathbf{x} and \mathbf{y} in V ,

$$L[\underline{c\mathbf{x} + d\mathbf{y}}] = \underline{c}L[\mathbf{x}] + \underline{d}L[\mathbf{y}]$$

- For any scalars c_1, \dots, c_n and any vectors $\mathbf{x}_1, \dots, \mathbf{x}_n$ in V , then

$$L[\underline{c_1\mathbf{x}_1 + \dots + c_n\mathbf{x}_n}] = \underline{c_1}L[\mathbf{x}_1] + \dots + \underline{c_n}L[\mathbf{x}_n].$$

- $L[\mathbf{0}] = \mathbf{0}$ (the $\mathbf{0}$ on the left is the zero element in V ; the $\mathbf{0}$ on the right is the zero element in W).

⌈ To see this :] $L[\mathbf{x} + \mathbf{y}] = L[\mathbf{x}] + L[\mathbf{y}].$

$\mathbf{x} = \mathbf{0}, \mathbf{y} = \mathbf{0}.$

$$L[\mathbf{0} + \mathbf{0}] = L[\mathbf{0}] + L[\mathbf{0}].$$

$$L[\mathbf{0}].$$

Thus,

$$\mathbf{0} = L[\mathbf{0}]$$

zero element in W

zero element in V

Example.

1. Let $C^0([a, b])$ be the vector space of continuous functions on the interval $[a, b]$. Define the operator L by

$$L[f](x) = \int_a^x f(t) dt.$$

In other words, we have defined $L[f]$ to be a function, that is, the integral of f .

Check L is Linear:

$$\textcircled{1} L[cf](x) = \int_a^x \underset{\text{constant}}{c} f(t) dt = c \int_a^x f dt = c L[f](x).$$

$$\textcircled{2} L[f+g](x) = \int_a^x f(t)+g(t) dt = \int_a^x f dt + \int_a^x g dt = L[f](x) + L[g](x).$$

2. Now define the operator $L : C^1([a, b]) \rightarrow C^0([a, b])$ by

$$L[f](x) = \frac{d}{dx} f(x) = f'(x),$$

where f is in $C^1([a, b])$, the space of differentiable functions on $[a, b]$.

Check L is Linear:

$$\textcircled{1} L[cf](x) = \underset{\rightarrow \text{constant}}{(cf)'}(x) = cf'(x) = cL[f](x).$$

$$\textcircled{2} L[f+g](x) = (f+g)'(x) = f'(x) + g'(x) = L[f] + L[g].$$

Q: What are the linear operators $L : \mathbb{R} \rightarrow \mathbb{R}$?

Suppose L is any linear operator $L : \mathbb{R} \rightarrow \mathbb{R}$. Then $L[cx] = c $L[x]$ for any numbers c and x (we think of c as a scalar and x as a vector, but since x is in \mathbb{R} they're both just numbers).$

For any $x \in \mathbb{R}$,

$$L[x] = L[\underbrace{x \cdot 1}_{\text{number}}] = x L[1].$$

Let $a = L[1]$, scalar. So the linear operator

$$L[x] = \underset{\substack{\downarrow \\ (1 \times 1 \text{ matrix})}}{a} x, \text{ for fixed scalar } a. \quad \neq$$

Remarks: All linear operators $L : \mathbb{R} \rightarrow \mathbb{R}$ are lines passing through the origins. ($L[x] = ax$) \neq

Warning: The function $f(x) = \underline{ax + b}$ is **not** a linear function unless $b = 0$, even though its graph is also a line; this is because $f(0) = b$, so it doesn't pass through the origin (unless $b = 0$)

Example. We can think of A ($m \times n$ matrix) as defining a mapping L from \mathbb{R}^n to \mathbb{R}^m , defined by

$$L[\mathbf{v}] = A\mathbf{v} \quad \mathbf{v} \in \mathbb{R}^n.$$

The mapping L is linear (that is, a linear mapping from \mathbb{R}^n to \mathbb{R}^m).

$$\textcircled{1} \quad L[c\mathbf{v}] = c L[\mathbf{v}] \quad \underline{\quad} \quad \underline{\quad}$$

$$\textcircled{2} \quad L[\mathbf{v} + \mathbf{w}] = L[\mathbf{v}] + L[\mathbf{w}]. \quad \neq$$

Q: Are there any other linear mappings from \mathbb{R}^n to \mathbb{R}^m ? That is, can there be a linear mapping not of the above form, for some matrix A ?

Fact 1: Every linear mapping L from \mathbb{R}^n to \mathbb{R}^m is given by matrix multiplication, $L[\mathbf{v}] = A\mathbf{v}$, where A is an $m \times n$ matrix.

[To see this:]

Let e_1, \dots, e_n be the standard basis for \mathbb{R}^n
 $\hat{e}_1, \dots, \hat{e}_m$ " " for \mathbb{R}^m .

For $j=1, \dots, n$,

$$L[\underline{e_j}] = \underline{\vec{a}_j} = \begin{pmatrix} a_{1j} \\ \vdots \\ a_{mj} \end{pmatrix} = a_{1j}\hat{e}_1 + \dots + a_{mj}\hat{e}_m.$$

Construct a $(m \times n)$ matrix

$$A = (\vec{a}_1 \dots \vec{a}_n) = \begin{pmatrix} a_{11} & \dots & a_{1n} \\ \vdots & & \vdots \\ a_{m1} & \dots & a_{mn} \end{pmatrix}_{m \times n}.$$

$$\text{Any } \mathbf{v} = (v_1, \dots, v_n) \text{ in } \mathbb{R}^n, \\ = v_1 e_1 + \dots + v_n e_n$$

$$\begin{aligned} L[\mathbf{v}] &= v_1 L[e_1] + \dots + v_n L[e_n] \\ &= v_1 \vec{a}_1 + \dots + v_n \vec{a}_n \\ &= A \begin{pmatrix} v_1 \\ \vdots \\ v_n \end{pmatrix} = A\mathbf{v}. \quad \# \end{aligned}$$