

## Lecture 28: Quick review from previous lecture

- We say  $L : V \rightarrow W$  is a **linear operator** that maps between vector spaces  $V$  and  $W$  if for all vectors  $\mathbf{x}$  and  $\mathbf{y}$  in  $V$ , and scalars  $c$  such that

$$L[c\mathbf{x}] = cL[\mathbf{x}]$$
$$L[\mathbf{x} + \mathbf{y}] = L[\mathbf{x}] + L[\mathbf{y}].$$

- Let  $\mathcal{L}(V, W)$  be the set of **all linear functions**  $L$  mapping from vector space  $V$  to vector space  $W$ . Then  $\mathcal{L}(V, W)$  is a vector space.
- If  $L : V \rightarrow W$  is a linear operator and  $M : W \rightarrow Z$  is another linear operator, then we can define their **composition**  $M \circ L : V \rightarrow Z$  by

$$(M \circ L)[\mathbf{v}] = M[L[\mathbf{v}]].$$

- If  $M : W \rightarrow V$  is an operator such that

$$M \circ L = I_V, \quad L \circ M = I_W$$



where  $I_V$  is the identity map on  $V$ , and  $I_W$  is the identity map on  $W$ . Then we call  $L$  is **invertible** and  $M$  is the **inverse** of  $L$  and write  $M = L^{-1}$ .

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Today we will discuss

- Section 7.2 linear transformations.

- Lecture will be recorded -

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- HW 9 due today at 6pm.
  - Exam 2 (next Wednesday) will cover 2.5, 3.1-3.5, and 4.1-4.4. Instruction and practice exam have been announced on Canvas.

**Example 8.** Let  $J[f](x) = \int_a^x f(t)dt$  be the integration operator, and  $D[f](x) = f'(x)$  be differentiation.

$$J = C^0 \rightarrow C^1$$

$$(1) \text{ Compute } D \circ J: C^0 \rightarrow C^0$$

$$D = C^1 \rightarrow C^0$$

$$(2) \text{ Compute } J \circ D: C^1 \rightarrow C^1$$

$$(1) \quad f \in C^0, \quad D \circ J[f] = \frac{d}{dx} \int_a^x f(t) dt = f(x).$$

$D \circ J = \text{Identity map.}$

$D$  is left inverse of  $J$ .

$$(2) \quad f \in C^1, \quad J \circ D[f] = \int_a^x f'(t) dt = f(x) - \underline{f(a)}.$$

If  $f(a) = 0$ ,  $J \circ D = \text{Identity map}$ ,  $D$  is right inverse of  $J$ .

If  $f(a) \neq 0$ ,  $D$  is NOT right inverse of  $J$ .

So, when  $f(a) = 0$ ,  $D$  is the inverse of  $J$ .

## 7.2 Linear Transformations

Consider a linear function  $L : \mathbb{R}^n \rightarrow \mathbb{R}^m$ . We have known that

Every linear mapping  $L$  from  $\mathbb{R}^n$  to  $\mathbb{R}^m$  is given by matrix multiplication,

$$L[\mathbf{x}] = A\mathbf{x}, \quad \text{where } A \text{ is an } m \times n \text{ matrix.}$$

*domain codomain*

The following we will see how the linear transformation  $L : \mathbb{R}^2 \rightarrow \mathbb{R}^2$  of the form  $L[\mathbf{x}] = A\mathbf{x}$  representing the geometrical interpretation.

We need the formulas

$$\sin(\theta \pm \phi) = \sin \theta \cos \phi \pm \cos \theta \sin \phi; \quad \cos(\theta \pm \phi) = \cos \theta \cos \phi \mp \sin \theta \sin \phi$$

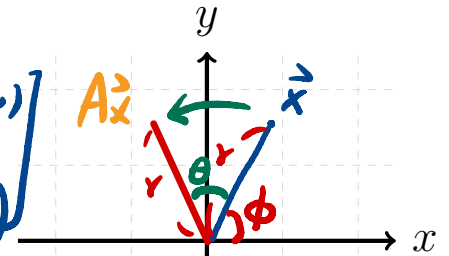
**Example 1.** If  $\mathbf{x} = (r \cos \phi, r \sin \phi)$  is some vector in  $\mathbb{R}^2$  (which we are expressing in terms of its polar coordinates), then find  $A\mathbf{x}$ .

- $A = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix}$  (rotation matrix). In addition,  $A^T A = A A^T = I$  so  $A$  is orthogonal matrix.

$$L[\vec{x}] = A \vec{x} = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} r \cos \phi \\ r \sin \phi \end{bmatrix}$$

$$= \begin{bmatrix} r (\cos \theta \cos \phi - \sin \theta \sin \phi) \\ r (\sin \theta \cos \phi + \cos \theta \sin \phi) \end{bmatrix}$$

$$= \begin{bmatrix} r \cos(\theta + \phi) \\ r \sin(\theta + \phi) \end{bmatrix}$$

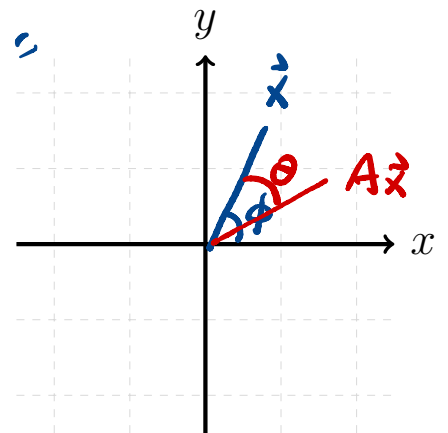


rotate counter clockwise by angle  $\theta$

- $A = \begin{pmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{pmatrix}$

Similarly

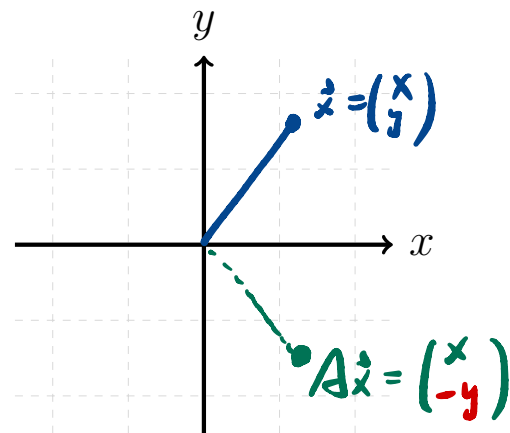
$$L[\vec{x}] = A \vec{x} = \begin{bmatrix} r \cos(\phi - \theta) \\ r \sin(\phi - \theta) \end{bmatrix}$$



rotate clockwise by angle  $\theta$

3.  $A = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$  (reflection) through  $x$ -axis.

$$L\left(\begin{pmatrix} x \\ y \end{pmatrix}\right) = A\left(\begin{pmatrix} x \\ y \end{pmatrix}\right) = \begin{pmatrix} x \\ -y \end{pmatrix}$$



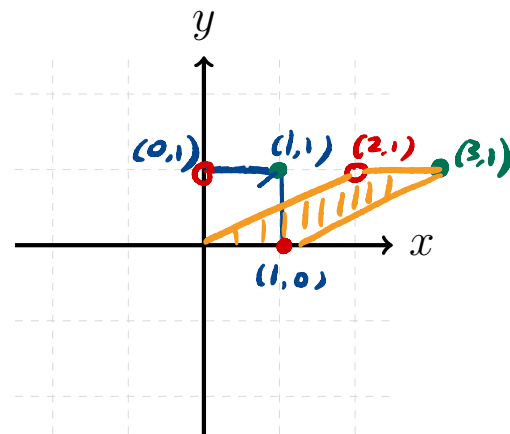
4.  $A = \begin{pmatrix} 1 & 2 \\ 0 & 1 \end{pmatrix}$  (shearing) - Shear along the  $x$ -axis of magnitude 2

$$L\left(\begin{pmatrix} x \\ y \end{pmatrix}\right) = A\left(\begin{pmatrix} x \\ y \end{pmatrix}\right) = \begin{pmatrix} x+2y \\ y \end{pmatrix}$$

$$A\left(\begin{pmatrix} 1 \\ 0 \end{pmatrix}\right) = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$A\left(\begin{pmatrix} 0 \\ 1 \end{pmatrix}\right) = \begin{pmatrix} 2 \\ 1 \end{pmatrix}$$

$$A\left(\begin{pmatrix} 1 \\ 1 \end{pmatrix}\right) = \begin{pmatrix} 3 \\ 1 \end{pmatrix}$$



**Example 2.** Find the linear transformation  $L : \mathbb{R}^2 \rightarrow \mathbb{R}^2$  which

1. first rotates points counterclockwise about the origin through  $\pi/4$ ;
2. then reflects points through the  $x$ -axis.

$$1. M_1[v] = \begin{bmatrix} \cos \pi/4 & -\sin \pi/4 \\ \sin \pi/4 & \cos \pi/4 \end{bmatrix} v = \underbrace{\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & -1 \\ 1 & 1 \end{bmatrix}}_A v$$

$$2. M_2[v] = \underbrace{\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}}_B v$$

$$L[v] = M_2 \circ M_1[v] = BA v$$

$$= \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & -1 \\ -1 & -1 \end{bmatrix} v$$

## § Change of Basis

Let's first consider the following problem.

**Example 3.** Take a point  $\vec{x} = (2, 3)$  in  $\mathbb{R}^2$ , then

$$\vec{x} = 2\mathbf{e}_1 + 3\mathbf{e}_2, \quad \text{where } \mathbf{e}_1 = (1, 0)^T, \mathbf{e}_2 = (0, 1)^T \text{ is the standard basis.}$$

If we take another basis  $\mathbf{w}_1 = (2, 1)^T$ ,  $\mathbf{w}_2 = (-1, 2)^T$  for  $\mathbb{R}^2$ , then what is the corresponding coordinate  $\overset{(a,b)^T}{\wedge}$  of  $\vec{x}$  to this new basis  $\{\mathbf{w}_1, \mathbf{w}_2\}$ .

$$\vec{x} = 2\mathbf{e}_1 + 3\mathbf{e}_2 = a\mathbf{w}_1 + b\mathbf{w}_2$$

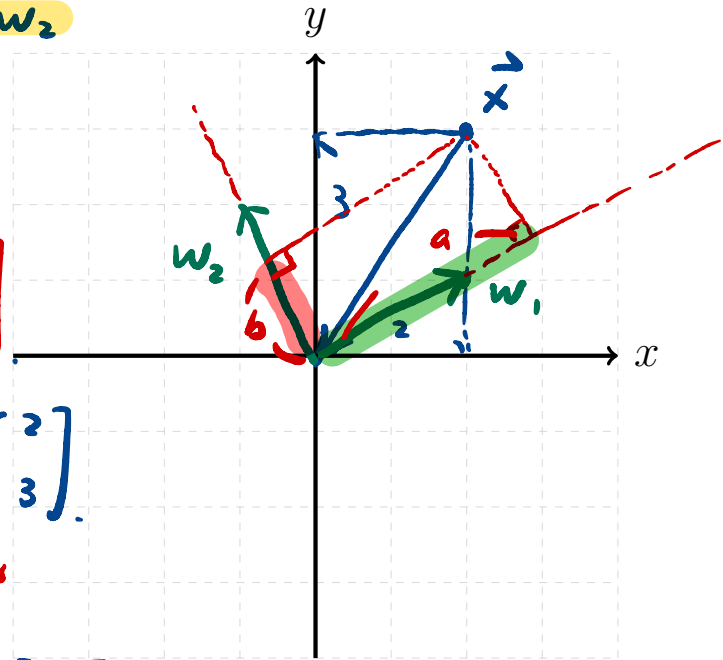
Find  $\begin{pmatrix} a \\ b \end{pmatrix}$ .

$$[\mathbf{e}_1 \ \mathbf{e}_2] \begin{bmatrix} 2 \\ 3 \end{bmatrix} = [\mathbf{w}_1 \ \mathbf{w}_2] \begin{bmatrix} a \\ b \end{bmatrix}$$

$$\begin{bmatrix} a \\ b \end{bmatrix} = \underbrace{[\mathbf{w}_1 \ \mathbf{w}_2]^{-1}}_{\text{New basis}} \underbrace{[\mathbf{e}_1 \ \mathbf{e}_2]}_{\text{old basis}} \begin{bmatrix} 2 \\ 3 \end{bmatrix}$$

$$= \begin{bmatrix} 2 & -1 \\ 1 & 2 \end{bmatrix}^{-1} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 2 \\ 3 \end{bmatrix}$$

$$= \begin{bmatrix} 7/5 \\ 4/5 \end{bmatrix}, \quad \text{coord. of } \vec{x} \text{ to } \{\mathbf{w}_1, \mathbf{w}_2\}.$$



1. In  $\mathbb{R}^n$ , change coordinates from  $\mathbf{v}_1, \dots, \mathbf{v}_n$  to  $\mathbf{w}_1, \dots, \mathbf{w}_n$ .

Consider the vector  $\vec{\mathbf{x}}$  in  $\mathbb{R}^n$  with the coordinate  $(x_1, \dots, x_n)^T$  in a basis  $\mathbf{v}_1, \dots, \mathbf{v}_n$ :

$$\vec{\mathbf{x}} = x_1 \mathbf{v}_1 + \dots + x_n \mathbf{v}_n \quad \text{in a basis } \mathbf{v}_1, \dots, \mathbf{v}_n$$

**Q:** Consider new basis  $\mathbf{w}_1, \dots, \mathbf{w}_n$ , how do we find its corresponding coordinate of the same vector  $\vec{\mathbf{x}}$ ?

$$\underbrace{\begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}}_{\mathbf{v}_1, \dots, \mathbf{v}_n} \longrightarrow \underbrace{\begin{pmatrix} x'_1 \\ \vdots \\ x'_n \end{pmatrix}}_{\mathbf{w}_1, \dots, \mathbf{w}_n} ?$$

In other words, finding  $(x'_1, \dots, x'_n)^T$  such that

$$\vec{\mathbf{x}} = x_1 \mathbf{v}_1 + \dots + x_n \mathbf{v}_n = x'_1 \mathbf{w}_1 + \dots + x'_n \mathbf{w}_n.$$

$$\begin{aligned} \underbrace{\begin{bmatrix} \mathbf{v}_1 & \dots & \mathbf{v}_n \end{bmatrix}}_S \begin{bmatrix} x'_1 \\ \vdots \\ x'_n \end{bmatrix} &= \underbrace{\begin{bmatrix} \mathbf{w}_1 & \dots & \mathbf{w}_n \end{bmatrix}}_T \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} \\ \begin{bmatrix} x'_1 \\ \vdots \\ x'_n \end{bmatrix} &= \underbrace{T^{-1}}_{\text{New}} \underbrace{S}_{\text{old}} \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}. \end{aligned}$$

**Example 4.** Let  $p(x) = 2x^2 + x + 1$ , where

$(2, 1, 1)^T$  is the coordinate of  $p$  in the monomial basis  $\{x^2, x, 1\}$  of  $\mathcal{P}^{(2)}$ .

Change the coordinate from the monomial basis

$$\{x^2, x, 1\} \longrightarrow \text{new basis } \{x^2 - x, x - 1, 1\}$$

Find  $a, b, c$  so that

$$p(x) = 2x^2 + x + 1 = a(x^2 - x) + b(x - 1) + c(1)$$

Old

$$\begin{array}{l} x^2 \\ x \\ 1 \end{array} \xrightarrow{\text{view}} \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \quad ; \quad \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \quad ; \quad \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

New

$$\begin{array}{l} x^2 - x \\ x - 1 \\ 1 \end{array} \xrightarrow{\quad} \begin{pmatrix} -1 \\ -1 \\ 0 \end{pmatrix} \quad ; \quad \begin{pmatrix} 0 \\ -1 \\ 0 \end{pmatrix} \quad ; \quad \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

$$\begin{aligned} \begin{pmatrix} a \\ b \\ c \end{pmatrix} &= T^{-1} S \begin{pmatrix} 2 \\ 1 \\ 1 \end{pmatrix} \\ &= \begin{bmatrix} 1 & 0 & 0 \\ -1 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix}^{-1} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{pmatrix} 2 \\ 1 \\ 1 \end{pmatrix} \\ &= \boxed{\begin{pmatrix} 1 \\ 3 \\ 4 \end{pmatrix}} \quad \neq \end{aligned}$$

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Check:  $2(x^2 - x) + 3(x - 1) + 4 = \underline{p(x)}$

2. A linear operator  $L : \mathbb{R}^n \rightarrow \mathbb{R}^n$ ,  $L[\mathbf{v}] = A\mathbf{v}$ .

Consider the vector  $\vec{\mathbf{x}}$  in  $\mathbb{R}^n$  with the coordinate  $(x_1, \dots, x_n)^T$  in a basis  $\mathbf{v}_1, \dots, \mathbf{v}_n$ :

$$\vec{\mathbf{x}} = x_1\mathbf{v}_1 + \dots + x_n\mathbf{v}_n \quad \text{in a basis } \mathbf{v}_1, \dots, \mathbf{v}_n$$

$$\mathbb{R}^n \text{ with basis } \{\mathbf{v}_1, \dots, \mathbf{v}_n\} \quad \longrightarrow \quad \mathbb{R}^n \text{ with basis } \{\mathbf{v}_1, \dots, \mathbf{v}_n\}$$

$$(x_1, \dots, x_n)^T \quad \quad \quad ?$$

$$L[\vec{\mathbf{x}}] = ? \begin{pmatrix} y_1 \\ \vdots \\ y_n \end{pmatrix}$$

Q: How do we find the coordinate  $(y_1, \dots, y_n)^T$  of the vector  $L[\vec{\mathbf{x}}]$  to the basis  $\mathbf{v}_1, \dots, \mathbf{v}_n$ ?

$$\vec{\mathbf{x}} = x_1\mathbf{v}_1 + \dots + x_n\mathbf{v}_n \longrightarrow \vec{\mathbf{y}} = L[\vec{\mathbf{x}}] = y_1\mathbf{v}_1 + \dots + y_n\mathbf{v}_n$$

$$\textcircled{1} \quad L[\vec{\mathbf{x}}] = L[x_1\mathbf{v}_1 + \dots + x_n\mathbf{v}_n] = x_1A\mathbf{v}_1 + \dots + x_nA\mathbf{v}_n$$

$$= A[\underbrace{\mathbf{v}_1 \dots \mathbf{v}_n}_S] \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$$

$$\textcircled{2} \quad \vec{\mathbf{y}} = L[\vec{\mathbf{x}}] = y_1\mathbf{v}_1 + \dots + y_n\mathbf{v}_n = \underbrace{[\mathbf{v}_1 \dots \mathbf{v}_n]}_S \begin{bmatrix} y_1 \\ \vdots \\ y_n \end{bmatrix}$$

$\textcircled{1} = \textcircled{2}$  yields

$$\begin{bmatrix} y_1 \\ \vdots \\ y_n \end{bmatrix} = \underbrace{S^{-1}AS}_B \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$$

$B = S^{-1}AS$  is the matrix representation of  $L$  in bases  $\mathbf{v}_1, \dots, \mathbf{v}_n$  and  $\mathbf{v}_1, \dots, \mathbf{v}_n$ .

NOTE =  $A$  is matrix representation of  $L$  in standard basis  $\{\mathbf{e}_i\}$ .



**Poll Question 1:** Let  $L : V \rightarrow W$  be a linear operator. For  $\mathbf{v}, \mathbf{w} \in V$  and scalars  $c, d$ , which property is true?

A)  $L[\mathbf{v} + \mathbf{w}] = L[\mathbf{v}] + L[\mathbf{w}]$

B)  $L[-9\mathbf{v}] = 9L[\mathbf{v}]$

-9